# Mizu Softswitch Administrator's Guide

**VoIP Server documentation** 

Mizu Server is a VoIP server application for the Microsoft Windows platforms



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## 1. Introduction

#### About

This document provides an overall technical description of Mizu VoIP platform. For non technical user guides please check out our website. Your installation may not include all modules described in this document and you will notice small changes if you program version doesn't conform to the documented version!

#### Version

MizuServer v7.0 Administrator's Guide Revisited September 1, 2015

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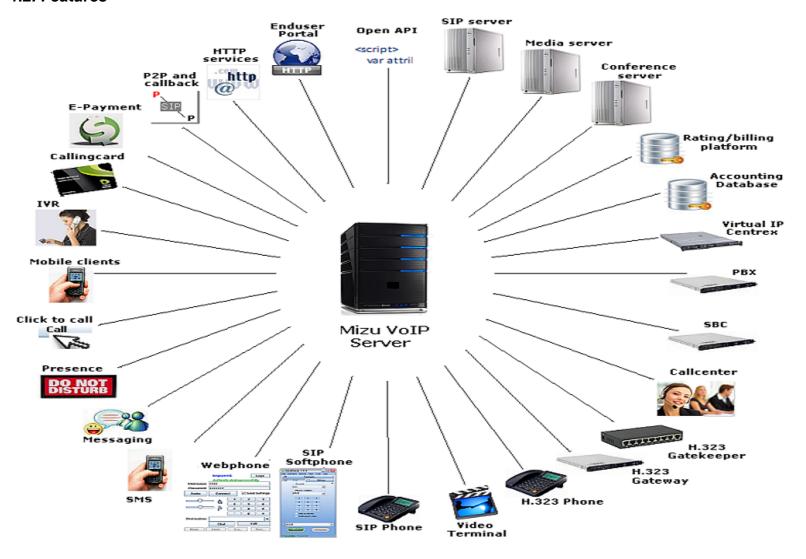
## **Introduction**

This document describes the administration of Mizu Gateways, SoftSwitches and CallCenters. A unique set of proprietary software and hardware based capabilities and processes to build up a VoIP network, including planning and network management.

These components are designed to cover the telecommunication needs for small to very large companies and VoIP carriers. The main power of the system is the sophisticated VoIP components, which are strongly used in today's telecommunication infrastructures.

The Mizu components can be used as standalone or as centralized intelligent VoIP/ISDN/GSM platform, capable to handle millions of minutes/months.

## 1.2. Features



# **1.2.1. Hosting**

- > MS-SQL backend (Express or Full versions) or embedded database
- > Ethernet 10/100/1000 Base-T
- > Static IP, PPPoE (DSL or cable modem), DialUpISDN, VPN
- > Encrypted communications
- Virtual servers
- > STUN/ICE Support
- ➤ NAT Support
- ➤ Near-End and Far-End NAT traversal
- > Multi-homed and multi-domain support

## 1.2.2. SIP

- ➤ Compliant with SIP rfc's
- > UDP, TCP and TLS transports
- Proxy server
- > Registrar server
- Location server
- > Redirect server
- ➤ B2B routing
- > PBX features
- > Transcoding B2BUA
- Conference Server
- ➤ SBC (Session Border Controller)
- > Routed and Direct voice
- > Automatic NAT detection
- > DID Direct Inward Dialing
- ➤ Voice Recording and Playback
- > Absent Subscriber
- ➤ Abbreviated Dialing
- Multiple Subscriber Aliases
- > Anonymous Call Rejection
- > Access Control Lists
- ➤ Call Baring Incoming/Outgoing
- ➤ Toll Restriction
- Parallel Hunting
- ➤ Click 2 Call

- ➤ CLIP/CLIR
- > DTMF generation
- > Call-Forward on out-of-service
- > Codec transcoding
- ➤ Advanced statistics support
- > NAT traversal of signaling
- > NAT traversal of media
- > SIP Session timers
- > RTP Timers and media timeout
- ➤ Blind SIP Registration
- > Late Codec Negotiation
- ➤ Multiple SIP registrations per user account
- > Can act as an SBC
- Max Session Setting
- Manage Presence
- > Detailed call logs
- > SIP/SIMPLE
- ➤ SIP Reinvites
- ➤ SIP-H.323 protocol conversion
- Class 4 features
- Class 5 features
- > RFC 2543 compatibility
- > RFC 3261 compatibility
- > RFC 2976 The SIP INFO Method
- ➤ RFC 3262 Reliability of Provisional Responses in Session Initiation
- > RFC 2617 HTTP Authentication
- ➤ RFC 3263 Locating SIP Servers
- ➤ RFC 3265 Specific Event Notification
- > RFC 3420 Internet Media Type message/sipfrag
- ➤ RFC 3515 Refer Method
- > RFC 3311 UPDATE Method
- ➤ RFC 3581 Symmetric Response Routing
- ➤ RFC 3842 Message Summary and Message Waiting Indication Event Package
- > RFC 3891 "Replaces" Header
- ➤ RFC 3325 Private Extensions to the Session Initiation
- > RFC 2778 A Model for Presence and Instant Messaging

- > RFC 3428 Session Initiation Protocol (SIP) Extension for Instant Messaging
- ➤ RFC 1889 RTP: A Transport for Real-Time Applications
- ➤ RFC 2190 RTP Payload Format for H.263 Video Streams -only routing
- ➤ RFC 2327 SDP: Session Description Protocol
- > RFC 2833 RTP Payload for DTMF Digits, Telephony Tones and Telephony Signals
- RFC 3264 An Offer/Answer Model with Session Description Protocol
- > RFC 3550 RTP: A Transport Protocol for Real-Time Applications -replaces RFC 1889
- ➤ RFC 3555 MIME Type Registration of RTP Payload Formats
- > RFC 3911 The SIP "Join" Header
- > RFC 3324 Network Asserted Identity
- ➤ RFC 3326 The Reason Header Field
- ➤ RFC 3581 Symmetric Response Routing
- draft-ietf-mmusic-ice-02 A Methodology for NAT Traversal for Multimedia Session Establishment Protocols
- draft-ietf-avt-rtp-ilbc-04
- ➤ draft-ietf-sipping-cc-transfer Call Control Transfer
- draft-ietf-sip-referredby-05
- > Custom protocol extensions are possible

#### 1.2.3. Codecs

- ➤ G.723.1
- ➤ G.729
- ➤ G.711 A-law
- ➤ G.711 u-law
- ➤ GSM 06.10
- ➤ GSM
- > Speex 2,3,4,5,6 (narrowband, wideband and ultra-wideband)
- Opus
- > G.726 (16,24,32,40 KHz)
- ➤ G.722
- ➤ T.38
- > DTMF
- Custom 1 kbits codec
- ➤ All other codec's for pass-trough
- ➤ Voice:
  - Adaptive de-jitter buffer
  - Voice Activity Detection/Silence Suppression
  - Recording conversations (In Stereo caller/callee left/right)

- QoS
- Packet saver technology

#### 1.2.4. IP Centrex

- ➤ Call Forward All/Busy/No Answer
- Caller ID
- > RingGrouops
- Call Return
- ➤ Call Waiting
- ➤ Call Forking
- > Call Hold/Retrieve
- ➤ Caller ID Block
- ➤ Selective Caller ID Blocking/Unblocking
- Speed Dial
- ➤ Direct Inward Dialing (DID)
- > Three-Way Calling, Conference support
- > Message Waiting Indicator
- > Call transfer, Attended transfer, Unattended transfer
- > IVR (all applications: call, callback, p2p, forward, etc)
- ➤ VoiceMail 2 Email
  - DTMF transcoding on server side
- > Interactive Voice Response (IVR) supporting applications such as credit card and prepaid services
- ➤ Video
- Conference calls
- > T.38 fax relay
- ➤ SMS relay
- > SMS commands (callback, P2P)
- ➤ Web interface

## 1.2.5. Call Center

- Automatic Call Distribution: like simple automatic dialing, power dialing, predictive dialing, predictive intelligent dialing
- > IVR
- ➤ Call Recoding: All calls can be recorded and stored
- > Real time call check out: Supervisors can listen to the ongoing calls real time
- > PBX Features: Call hold, call wait, call transfer, call forward (conditional and unconditional), call conference, CLIP, CLIR
- > Customizable Scripts: script tree, with any number of branches, answers, and reason codes.

- Customizable IVR: Any number of language, any number of branches, voice and faxmail, call transfer to the operators
- Statistic generation: customer statistics, operator statistics, call related statistics, work time statistics, campaign statistics
- Campaign creation: supervisors can create a campaigns
- > Invitation letter: customization, and automatic printing
- Report generation: Specific hourly, daily and weekly reports

# 1.2.6. Accounting

- > ACD Features
- ➤ Unlimited accounts / Unlimited Extensions
- > Automatic pincode generation
- ➤ Flexibile authentication (digest,IP,port,user,etc)

# 1.2.7. Routing

- > Custom Routing Rules
- Multi-Carrier Support
- > ACL
- Sophisticated configurations
- ➤ Load Balancing on available devices
- Rerouting
- Number rewriting (calling and called)
- Failowering (multiple levels)
- Least Cost Routing
- > BRS -quality based routing
- ➤ Call Control Features (Maximum Talk Time, Max Ring Time)
- > Call routing based on PLMN tariff packages
- ➤ Blacklist/White list filtering
- > Time of Day Routing
- Direct Inward Dialing (DID)
- ➤ Route capacity
- Outbound Dial Map
- Speed Dial Numbers
- > Auto call forwarding
- > ANI Routing
- ➤ IP Blacklists
- Custom VoIP Providers
- > Fraud detection tools
- ➤ Support for NAT traversal

- > Automatic capacity rebalancing
  - Remote Linked Servers
- > Automatic channel management
- > Number portability support
- ➤ User authentication by username/password, IP address, techprefix, caller number
- GeoIP database
- > Automatic SIM allocation:

#### **Sim allocation rules:**

Rules can be defined on multiple levels: global, partner, gateway, engine, simpacket, simcard, time

- -Static
- -will not modify gw settings
- -Limits
- -sl (day/month)
- -packet allowed intervals
- -min/max lines for partner
- -Priorities
- -sim partnerm, sim, gw
- -Desired
- -desired minute on packet
- -packet multiplier
- -Rotate
- -"minrotateival", "desired", "maxrotateival"
- -Price
- -min/max pricediff on obj, maxpricepermin for system/partner
- -Timetable
- -BRS
- -LCR
- -and many other options

# **1.2.8. Billing**

- > Flexible Rate Definition (peak/off-peak/flat/custom, end-user/provider/reseller/sales, etc)
- ➤ Automatic and Real Time billing (CDR records already includes the prices)
- > Prepaid and Postpaid platforms
- ➤ Call Credit Limit Control
- > Unlimited reseller accounts
- Callshops
- > Directions (traffic sender,prefix,gateway,sim packet) and time based billing.
- Reporting and price comparisons (LCR)
- ➤ Balance and rating with SIP signaling or HTTP requests

- > Invoice generation in different formats, PDF generation, email scheduler and invoice printing
- ➤ Complete call rating & accounting services for complex rating schemes
- Currency and VAT can be set for every packet. Time zone can be changed.
- ➤ Automatic online currency conversion
- > Paypal and lot's of other payment gateways are supported

# 1.2.9. Calling Card

- ➤ Pin Generation Management
- ➤ Pin-less Number Registration
- > Support for multiple account types
- Management of PINs generation, activation and deactivation
- > Support for unlimited number of PINs
- Ability to deactivate accounts after certain period or date
- > Import and export of PIN batches
- ➤ Management of call limit per PIN
- Routing restrictions
- Max call duration management
- ➤ Automatic User Generation

#### 1.2.10. H323

- ➤ H.323 Standard Features (v.1,2,3,4) SIP-H.323 protocol conversion (Signaling and media when needed)
- Full H.323 proxy
- ➤ H.225.0 Call Signaling
- ➤ Fast Connect/Fast Start
- ➤ H.245
- ➤ H245 tunneling
- ➤ H245 in setup
- ➤ DTMF send/receive
- > Watchdog
- > Direct endpoint call signaling.
- ➤ Gatekeeper routed: call signaling (H.225.0).
- ➤ Gatekeeper routed: call signaling (H.225.0) and control channel (H.245)
- ➤ Gatekeeper routed: call signaling (H.225.0), control channel (H.245) and voice
- > RTP Port Range (For firewalls)
- > Child Gatekeeper capability

- > Backup Gatekeeper capability
- > Gatekeeper clustering support (neighbors, parent/child, alternates)

## 1.2.11. VoIP-GSM

GSM components are not included with the default standard install and the required hardware is for extra costs. Please contact us about the possibilities.

## **Hardware Components**

No hardware components are required for H323 and SIP networks.

## VoIP-GSM hardware listing:

VoIP-GSM gateway

- -8 channel gateway, best fit to any cheap DSL connection
- -up to 64 simcard/gateway
- -SIM server interworking capability
- -Integrated antenna splitter

SIM Server

-up to 750 simcard

**VoIP-GSM Server** 

- -industrial PC
- -fault tolerant
- -server failowering capability
- -distributed architecture

Built in watchdogs to monitor the operation of the system components

#### **GSM** features

- Dual Band (900 / 1800 MHz or 850 / 1900 MHz)
- ➤ Half rate, full rate, enhanced full rate, SMS, USSD
- ➤ SIM server support
- > Integrated antenna splitter
- ➤ 8 channels/box
- > Up to 8 SIM cards per engine
- Multiple ways to handle incoming calls
- ➤ Call Forwarding
- > Sending and receiving SMS messages
- > Email To SMS Feature
- > Inter gateway SIM routing

- > SIM server interworking
- GSM cell selection and locking
- ➤ DTMF send/receive
- > CLI restriction
- ➤ SIM Rerouting
- Locking to a given gsm cell
- > Automatic SIM credit request and charge
- ➤ Voice Recording and Playback (In Stereo caller/callee left/right)
- > SIM server interworking
- Virtual Channels

#### VoIP-GSM

- First centralized architecture for GSM termination
- ➤ Unlimited Gateway and TrafficSender support
- Multiple signaling protocol support
- ➤ Load distribution between the operational channels
- No hard limit on the number of simultaneous calls
- ➤ High availability
- ➤ High throughput (more than 50 million minutes/month)
- No additional Mizu hardware required
- Equipment management
- Channel management
- Simcard management
- Automatic recharge
- Access Control Lists
- ➤ Routing (see below)
- ➤ Billing (see below)
- Exploits almost any SIM tariff model
- Number translation
- Protocol encryption
- ➤ Media proxy
- ➤ Automatic time synchronizations
- ➤ H.323/SIP Gateway Topology Hiding
- Embedded firewall
- ➤ Enhanced Security (automatic detection of flood attacks)
- ➤ Web GUI for end-users
- > Encrypted communications

- > License management
- ➤ Distributed absolute fault tolerant system
- External system supervisor service (email and sms alerts, watchdog can restart failed subsystems)
- > Can be used as virtual servers

## 1.2.12. Tunneling and encryption

Tunneling and encryption are built-in into the Mizutech VoIP server and you can enable from the global configuration or from the Config Wizard. Details: <a href="http://www.mizu-voip.com/Software/VoIPTunnel.aspx">http://www.mizu-voip.com/Software/VoIPTunnel.aspx</a>

## 1.2.13. Management

- > Centralized configuration and management for all software and hardware components
- ➤ MManage:
  - o -easy to use, mdi style
  - o -almost every data query is parameterized with traffic direction and time
  - o -all data in one place
  - o -lots of data can be obtained from sl,asr,acl forms
  - o -global system analysis
- > Create and edit network elements
- ➤ Remote maintenance of Mizu gateways
- Display of system information
- > Real-time call status view
- > Service restart functions
- > Display of the current status of each gateway and channel
- ➤ Real time call supervision (with many grouping options)
- Real time channel supervision (with many grouping options)
- > Statistics (Text based and graphical ASR,ACD,SL, etc) on any traffic direction and time scale
- Disconnect Reasons (with many grouping options)
- > CDR monitoring, retrieval, direct CDR access
  - Operator Console
- ➤ Global system analysis!
- > Routing pattern selection
- > Routing time selection
- Failowering (in case of channel, gateway, direction etc errors)
- ➤ Best Route Selection

- ➤ Billing module
- ➤ Balance module
- ➤ Real Time Capacity check
- ➤ Ability to insert queries directly into the database
- Blacklist filtering
- Self-analysis tools
- > Detailed logging (multiple levels). Detailed call tracing capability
- Call simulations
- > Reseller/Agent Registration and Management
- Capacity and system load reports
- > Import/Export from/to any format (SQL, text, excel, etc)
- CRM Integration
- Restore and Backup

#### 1.2.14. Limitations

The maximum database size for basic gateways and servers is 4GB. If you need to work with more than 5 mil calls for more than 3 month, you should upgrade your license to the advanced version and use a proper MS-SQL server (not the Express editions). This doesn't affect servers with less then 100 simulaneous calls. You can upgrade the SQL server/service anytime later (full compatibility).

## 1.2.15. Known issues

- Some class 5 features will work only with SIP protocol
- ➤ H323 GK doesn't support username/password authentication (mostly used for call transit and not to provide enduser services over H323)
- > RADIUS is compatible only with some servers
- Mizutech doesn't provide support for client side (softphone) FAX and Video debugging. (FAX and Video are fully supported by the server and will work if you are using a softphone conform the SIP standards, however many software has limited interoperability or bugs)

# 1.3. Contact and tech support

Full remote administration can be done by mizutech support including continuous email support and 24/7 emergency phone support.

Contact us or visit http://www.mizu-voip.com for more details.

Email support: <a href="mailto:serversupport@mizu-voip.com">serversupport@mizu-voip.com</a>

# 2. Modules

Depending on licensing, some modules may not be available in your release!

The Mizu Soft switch (Server) is the "brain" of the system. Depending on your needs, you can connect as many gateways as you want. The soft switch is built from several modules: sip stack, h323 stack, sip – h323 conversion module, media server, ACL, routing, billing, alerting. Almost all modules are installed by default and they can be enabled/disabled as needed.

## 2.1.1. SIP Stack

The Mizu SIP stack was written in C++. It's very fast and robust, currently used by voip service providers and carriers handling millions of minutes.

## 2.1.2. WebRTC

The WebRTC module will handle VoIP calls from modern browsers. Includes also a WebRTC – SIP bridge with media relay support.

#### 2.1.3. H323 Stack

Capable to work as a simple Gateway or as a fully featured Gatekeeper.

#### 2.1.4. SIP-H323 converter

Thank to this module, the protocol conversion is very transparent. You don't even need to know if your partners use SIP or H323.

## 2.1.5. RTPM

RTPM is used with Flash clients to convert the signaling and media between Flash and SIP/RTP.

#### 2.1.7. Media Server

If your server needs to route the media channels for many concurrent calls, you may need to use a separate media server, thus offloading the server traffic, and maximizing media throughput.

## **2.1.8. Routing**

With the Mizu softswitch you can build very sophisticated routing scenarios. The routing is usually based on traffic direction and time. LCR and BRS routing are available.

# 2.1.9. **Billing**

The server will generate the detailed CDR records after each call. Thus the billing can work nearly real-time. (Very important for prepaid systems). You can generate various reports and invoices based on a set of predefined rules.

## 2.1.10. Alerting and daily report

The server can send various reports and alerts based on predefined rules. The reports are sent by email or SMS.

## 2.1.11. Virtual Servers

You can create up to 100 virtual servers on a single pc. These are completely separate billing/routing/signaling entities.

## 2.1.12. Call Center

Manage operators, automatic call distribution, IVR and other callcenter specific tasks.

# 2.1.13. Watchdog service

This NT service can automatically detect critical service problems and restart the VoIP server, the SQL database or the OS.

## 2.1.14. API

The built-in HTTP server will listen for service requests.

## 2.1.15. Extra PBX

A separate module implementing a few extra pbx features such as voicemail and conference rooms.

#### 2.1.16. Direct command interface

Administrative tasks and class5 service requests can be handled by the command line TCP interface.

## 2.1.17. Enduser web portal

Template portal is available with source code. All common end-user tasks can be done via a user friendly web interface (new user registration, download CDR records, show statistics, setup call forwarding, payment, etc)

## 2.1.18. Self-check and reporting

Various system thresholds will checked real-time and the server will do the corresponding actions automatically. The same module is responsible for daily/weekly/monthly email or SMS reports and alerts for administrators and users.

## 2.1.19. VoIP-GSM Gateway

Mizu VoIP-GSM Gateways support 8 concurrent calls and up to 64 simcards.

See the <u>features section</u> for more details.

#### **GSM**

All standard GSM capabilities are supported.

#### **VoIP**

Mizu VoIP-GSM Gateways can accept SIP and H323 registrations, can act as a SIP proxy or a H323 Gatekeeper or Gateway. These functions can be run simultaneously.

#### **SIM Bank**

The built-in simbank will allow to virtually routing the simcards in other Mizu gateways.

Mizu VoIP-GSM Gateways can take advantage of an external simbank, so you can have all your simcards in one place, easing the maintenance and administration tasks.

## 2.1.20. Other components

**server service:** the brain of the system **H323 GK:** standard H323 gatekeeper

**SIP Server:** sip stack

HTTP interface: enduser/reseller website with built-in http server

Media Server: rtp routing

VGW: voip-gsm gateway, the most essential part of the client

client service: this service supervises the gsm gateway and gives a clear interface to the server

MManage: smart client software, capable to manage the whole system

**supervisor service:** this service supervises the mserver **alerter service:** collects statistical information and reports it

recplayer: can play g729, g723, encrypted, raw PCM and wave files

loganalizer: log file parser

**gwtest:** handle gsm terminal (no h323) **ipmux:** packet saver client and server **serveremulator:** server interface to gk

simalloctest: test the automatic sim allocation

smtp\_test: test smtp functionality
tariffcalc: estimate sim packet real price

**tcperver:** tcp server for test **udptest:** udp through test

valerterclient: alerter sw which can be installed on client computers

vchargecards: manage chargecards

vclientinterface: platform specific functions for the gw

partnerclient: admin sw. for our partners
pricesettings: for packet price configuration

routingandprices: for config. routes, prices and sim packet priorities

**servertest:** brute force test for the server

**supervisor:** supervises the server

updater: automatically updates client software from the server ftp

mediasrv: media server for routing rtp packets

businesslgc: controls the routing, registration, endpoint list, endpoint creation, udp initialization

## **VPC**

Simple monitoring software for business purposes. Each partner (gateway or simcard owners, traffic senders, etc) can have their own VPC to monitorize their own traffic and create reports.

## **VPC** Setup

You can give the VPC for any of your partners. The partners can login to the VPC with the username and password configured in the "Users and Devices" form in MManage. Usually only "Owner" users will receive VPC access.

You can define what users can see in their VPC by setting the "Can watch sim packets", "Can watch users/devices" and "Access Rights" in the user configuration form (billing tab). See section 4.3.1 for more details.

The VPC included with MManage has the capability to login as a super user. To do so, you have to enter your partner username, but use the admin password (from the "ad" account). Then you have access to the "Add Query" button in the VPC. Here you can add, delete or modify the existing queries and their access rights.

In the "rights\_allow" field you can put a list of user id, "all" or "nobody" fields. The same for the "rights\_deny". Thus you can configure which partner can see and execute which queries.

# 3. Maintenance Tasks

When properly set up, Mizu software doesn't need too many administration tasks. The routing will adjust automatically to the external conditions. Every software module has auto repair and cleanup features. Backup and scaling is automatically provided for you if you are using the Mizutech SaaS platform (Hosted VoIP solutions).

However if you have millions of minutes/month, you may have to watch the system parameters closely, setup proper alerting thresholds and adjust system setting as required.

# 3.1. Server configuration checklist

#### 3.1.1. Software's

Windows 2003/2008/2012/2014 server, MSSQL (Standard or Express) 2000, 2005, 2008, 2012 or 2014

#### 3.1.2. Firewall

-allow servers, FTP, IIS, MSSQL, SMTP, remote desktop (3386,3389)

-block: all others, file sharing, ms network

# 3.1.3. Services and memory

Auto restart critical services

For more than 3 Gb set boot.ini: /3GB /PAE on 32 bit systems

## 3.1.4. Licensing

Setup configuration with the proper software(s)

## **3.1.5.** Config

Setup FTP and Voice directory NTFS access

## **3.1.6. MSSQL**

Change port to 2223

Enable pipes

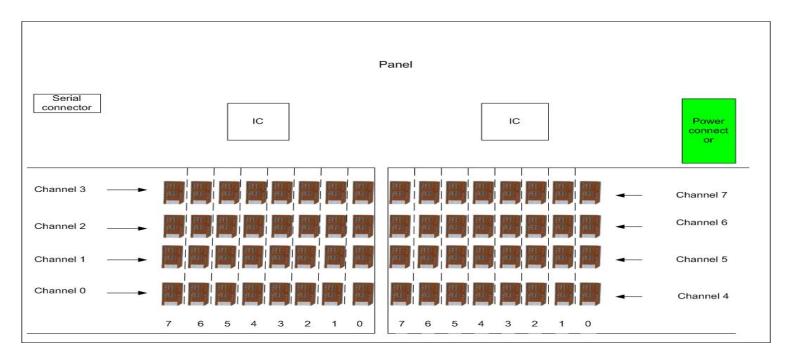
Check configuration in Management Client

# 3.2. Gateway quick setup

Skip this chapter if you are not using VoIP-GSM gateways.

In order to get a working system, here is a checklist which may help you:

- 1. Connect the gateway(s) and/or the server to the network.
- 2. Install the MManage programs in a separate PC used for monitoring your Mizu devices. network (you can find it on the Mizu install CD which is shipped with every product)
- 3. Set up the gateway(s) and/or the server network parameters with the VnetCfg utility
- 4. Put your simcards into the gateway (see the image below)



- 5. Connect to the gateway or server with the MManage (by typing its ip address and username/password in the login form) The default username/password is admin/tpwdadmin
- 6. Set up the basic parameters from the "Configurations" form Be careful.
- 7. Set up one or more packets for the simcards in the "SIM Packets" Be careful with the following settings: *prepaid/postpaid*, *allowedpartners*
- 8. Set up the simcards. You can add simcards manually, but it's easier to wait for them to register. Then you only have to modify its packets, owners and the recharging settings ("Simcards" form)
- 9. Add some traffic sender in the "Users and Devices" form.

Be careful with the authorization settings

10. Set up the routing ("Routing" form)

Add at least one routing pattern (name it as you wish)

Add at least one entry to its priority list (your newly created packet or some other direction)

- 11. Set up advanced routing –Optional
  - Firewall, prefix rules, BRS, etc
- 12. Set up the billing module –Optional
- 13. You are ready to accept traffic now.

## 3.3. Daily Maintenance

You should check at least the followings every day:

- -Current Calls -to quickly check if you have the required amount of traffic
- -Quality Statistics by traffic senders and terminating gateways
- -Run a global system analysis ("Analyze" form)

## 3.4. Monthly Maintenance

- -Check your cash flow ("billing" form) to check if your routing is still profitable
- -Logs (errors and critical levels)
- -Analyze your traffic by using the "Advanced Statistics" form
- -Remove blacklisted but good numbers (if you are using blacklisting)

## 3.5. Server backup, recovery and maintenance

### 3.5.1. About

Most of the maintenance tasks are done automatically in background low priority threads and/or scheduled to offpeak times.

These followings are handled automatically:

- -database tuning
- -user maintenance
- -background statistics
- -table or record level backup to \_backup database
- -delete of the old records (for example old log entries)
- -database backup to a predefined directory
- -and many others

Since all data is stored in the SQL database, you have to protect only your database (the program directory can be recreated anytime by simple file copy or reinstall. Only the database path is stored here in the mizuserver.ini file which need to be reentered correctly after a restore). Although there is no special maintenance needs with the mizu server, to have a working backup is a very important task to be set and tested properly. The mizu server will automatically create backups on the same server (without any additional settings), but for a real backup you have to change the backup directory to another physical location.

For more reability you should use the MS SQL backup related capabilities instead of using the mizutech built-in backup methods.

# 3.5.2. What is a backup?

A backup refers to making copies of data so that these additional copies may be used to restore the original after a data loss event. Backups are useful primarily for two purposes. The first is to restore a state following a disaster (called disaster recovery). The second is to restore small numbers of files or records after they have been accidentally deleted or corrupted.

There are also many different ways in which the data storage devices can be arranged to provide geographic redundancy, data security, and portability.

Any backup strategy starts with a concept of a data repository. The backup data needs to be stored somehow and probably should be organized to a degree. Different repository models have different advantages. This is closely related to choosing a backup rotation scheme.

**Unstructured**: An unstructured repository may simply be a stack of floppy disks or CD-R/DVD-R media with minimal information about what was backed up and when. This is the easiest to implement, but probably the least likely to achieve a high level of recoverability.

**Full** + Incremental: A Full + Incremental repository aims to make storing several copies of the source data more feasible. At first, a full backup (of all files) is taken. After that, any number of incremental backups can be taken. There are many different types of incremental backups, but they all attempt to only backup a small amount of data relative to the full backup. Restoring a whole system to a certain point in time would require locating the full backup taken previous to that time and the incremental backups that cover the period of time between the full backup and the particular point in time to which the system is supposed to be restored. The scope of an incremental backup is typically defined as a range of time relative to other full or incremental backups. Different implementations of backup systems frequently use specialized or conflicting definitions of these terms.

**Differential**: A differential backup copies files that have been created or changed since the last normal or incremental backup. It does not mark files as having been backed up (in other words, the archive attribute is not cleared). If you are performing a combination of normal and differential backups, restoring files and folders requires that you have the last normal as well as the last differential backup.

Continuous data protection: Instead of scheduling periodic backups, the system immediately logs every change on the host system. This is generally done by saving byte or block-level differences rather than file-level differences. It differs from simple disk mirroring in that it enables a roll-back of the log and thus restoration of old image of data.

## 3.5.3. Built-in database backup

You can configure your database engine to do the backup tasks. If you don't have this possibility, the Mizu Server can also make database backups. Set the following configurations:

 $dbmaint\_backuplevel: \ 0=no \ backups, 1=daily, 2=daily, monthly, weekly, 3=hourly, daily, monthly, weekly, 4=keep \ lots \ of \ files$ 

dbmaint\_backupdbdir: local path (accessible for the server)

dbmaint\_backupdbnetworkdir: path accessible for the database engine (it is necessary when the database is located on a separate box. Otherwise can be left empty –default to dbmaint\_backupdbdir)

## 3.5.4. Using backup database tables

To keep your active size smaller, you can move the content of big database tables to another database. For example cdr records older than 5 month, etc. This backup database will be easily accessed by the MManage.

**dbmaint\_backuptables**: backup cdr records and other tables to xxx\_backup: 0=no,1=cdrs,2=extended,3=all

Frequently used and important tables are backed up daily, the other monthly.

The amount of data that is backed up can be controlled by the "dbmaint\_removecdrs" (measured in days. is direct proportional with this setting)

If the dbmaint\_backuptables is set to 2, than the amount of data can be controlled by the *dbmaint\_removeother* value.

Logs are removed after *dbmaint\_removelogs* days.

The backup databases are created with the same name as the current database with a "backup\_" prefix.

If you want to place the backup tables to a separate server, you must set that backup server as a linked server in the main database and set the "linkedserver" config option in the server inifile.

The backup intervals can be controlled by the "**dbmaint\_backuplevel**" option: //0=no backups,1=daily,2=daily,monthly,weekly,3=hourly,daily,monthly,weekly,4=full,5=keep lots of files (be aware that if you set it to 0, than the other option will have no effect)

In order to take advantage of the backup database, you must set the "Secondary database" option in **MManage** to "Autodetect" or "Secondary DB". When set to autodetect, it will attempt to load data from the backup database if the query date is set to more than 1 month later (it will failback to main database if is set to earlier than 2 week). In this case the "until" date is modified automatically to yesterday midnight when needed.

For the MManage to be able to connect to the backup database, the "backupdatabaseaddress" must be set up correctly when a separate database is used.

#### 3.5.5. Database maintenance

The server will optimize the database engine automatically. dbmaint\_do: enable/disable the daily and the monthly maintenance dbmaint\_removelogs: Trunk log tables and remove logfiles after x days

# 3.5.6. Saving recorded voice

Serverftpvoice: where to store recorded audio

Serverftpdailydir: set to true to create separate directory for recorded voices daily

Keeprecorded: days to keep voice records

Voicebackupdir: backup your recorded voices to this secondary location

Keepbackuprecorded: days to keep the voice backups

The voice recording option can be set for any user by checking the "Record" checkbox on the user configuration form in MManage. Conversation will be saved in the directory specified by the "serverftpvoice" global config option.

A separate backup can be created in the directory specified by the "voicebackupdir" global config option.

Out of date recorded files can be deleted by setting the "keeprecorded" option accordingly (days to keep).

Recorded files can are compressed and encrypted by default.

On new server installation, make sure that the voice directory are accessible via ftp for the MManage (for listening on the "CDR Record" form). To make things easier it is preferable to setup the ftp passwords the same as the database login.

## 3.5.7. Alternative backup deletion

You can define an alternative backup deletion method by the following values:

Deldbbackup: delete old backup files after this day elapsed Dbbackupdir: delete from this directory and its subdirectories

You can automate backup cleanup by setting the following global config values:

*Deldbbackup: days to keep (-1 disables cleenups)* 

Dbbackupdir: database backup directory

dbdelbackupdir1, dbdelbackupdir1; dbdelbackupdir3: database backup subdirectories

This feature is useful, when the database engine don't have cleanup feature.

# 3.5.8. Disaster recovery

You must always have a working recovery plan.

Here is a template with dual server configuration:

#### if the application server fails (the server directly connected to the internet, with your public ip

- 1. call your ISP support to change the internet cable to the backup server, and when it will be available connect to the "backup server" with the remote desktop "root" account -on the backup server do the following:
- 2. enable the "mserver" service
- 3. launch the start batch file (from gk directory)
- 4. check the vservdebuglog and the MManage

#### if the backup server fails (the server behind the main server, with private ip)

-connect to the main server with the remote desktop "root" account

*-On the main server, do the followings:* 

- 1. launch the stop batch file (from the gk directory)
- 2. Enable and Start the SQLSERVER service
- 3. Restore latest database
- 4. launch the start batch file
- 5. check the vservdebuglog and MManage (you must have current calls)
- 6. you are ready

# 3.5.9. MSSQL Server and MSSQL Studio

Microsoft SQL Server is a relational model database server produced by Microsoft. Its primary query languages are T-SQL and ANSI SQL. You can work directly with the database using the client IDE tools, and several complementary systems that are packaged with SQL Server. These include: an ETL tool

(SQL Server Integration Services or SSIS), a Reporting Server, an OLAP and data mining server (Analysis Services), and several messaging technologies, specifically Service Broker and Notification Services.

**SQL Server Management Studio** is a GUI tool included with SQL Server for configuring, managing, and administering all components within Microsoft SQL Server. The tool includes both script editors and graphical tools that work with objects and features of the server.

A central feature of SQL Server Management Studio is the Object Explorer, which allows the user to browse, select, and act upon any of the objects within the server. It can be used to visually observe and analyze query plans and optimize the database performance, among others. SQL Server Management Studio can also be used to create a new database, alter any existing database schema by adding or modifying tables and indexes, or analyze performance. It includes the query windows which provide a GUI based interface to write and execute queries.

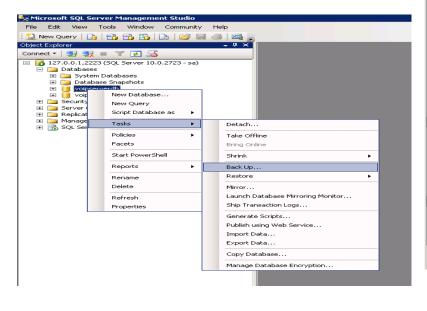
SQL Server Management Studio can be downloaded for free from the Microsoft Website:

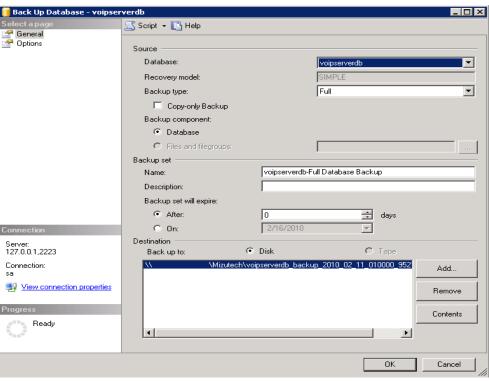
http://www.microsoft.com/downloads/details.aspx?FamilyID=08E52AC2-1D62-45F6-9A4A-4B76A8564A2B&displaylang=en

# 3.5.10. How to make a manual backup

First open Microsoft SQL Server Management Studio, open Object Explorer, open Databases, right-click with your mouse on the database you want to back up, select tasks and select Back Up from the menu.

The next window will appear.





At Source/ Database select the database that you want to back up. At Backup type select either full for full type of backup or differential, for differential backup.

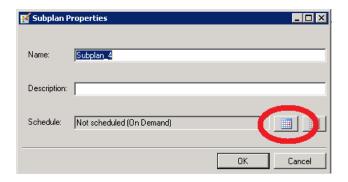
At Destination click on the Add button, select the disk, and path to the file where you want to save the backup file. If this is on another server type \\ double-slash, followed by the IP address and path on the another machine.

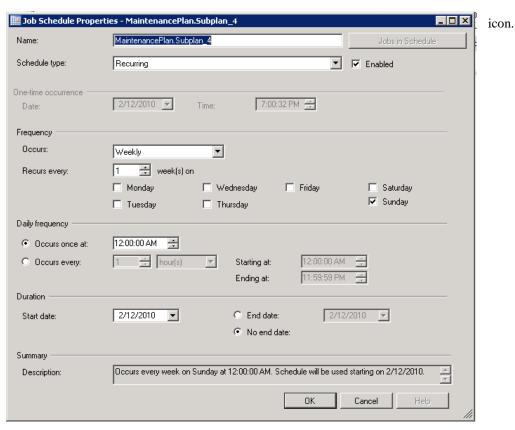
## 3.5.11. How to set up automated backup

In the Object Explorer open Management, under Management right-click with your mouse on Maintenance Plans and select New Maintenance Plan. In the small window that appears give it a name.

Click Add Subplan, Introduce names, description, and set the schedule for the given Subplan, by clicking on the small calendar

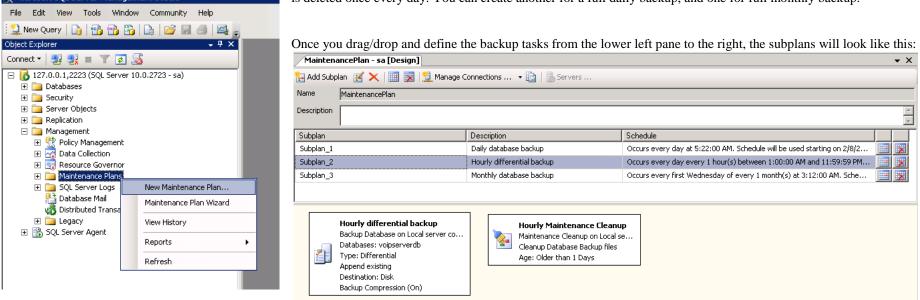
The Schedule settings window looks like this:





Once the time and frequency of a given schedule is set the tasks from the left side of the window can be dragged and dropped in the field under the subplans list. For every subplan a 'Backup database task' and a 'Maintenance cleanup task' can be dragged/dropped and defined on this field.

For example you can create 3 folders in the shared folder on the application server, one for hourly differential backup which is backed up once every hour, and the backup which is deleted once every day. You can create another for a full daily backup, and one for full monthly backup.



http://support.microsoft.com/kb/930615

# 3.5.12. Dual Server Configuration

In the Dual Server Configuration there are two separate servers used, the application server and the database server. The MizuTech VoIP Service is running on the application server and usually a Microsoft SQL Server database is installed on the database server. The direction of the backup is from the database server to the application server, into a shared folder, so that if the database server experiences problems the other server can provide the latest backup. In an ideal case, backup is of three kinds: an hourly differential backup and a daily full backup about the voipserver database, and a monthly full backup about all databases. For more reability you can also setup continuous backup (with replication or log sipping)

# 3.5.13. Tools and scripts

Scheduled backup tasks for MS SQL Express: <a href="http://www.diaryofaninja.com/blog/2011/02/14/howto-quick-amp-dirty-sql-express-scheduled-backup">http://www.diaryofaninja.com/blog/2011/02/14/howto-quick-amp-dirty-sql-express-scheduled-backup</a>

Fee backup & FTP tools (for one single database): http://sqlbackupandftp.com/download/

http://www.sqlbackupmaster.com/download

Script for SQL backup & FTP: <a href="http://www.morrenth.com/script-to-backup-zip-and-ftp-sql-server-database.aspx">http://www.morrenth.com/script-to-backup-zip-and-ftp-sql-server-database.aspx</a>

## 4. Administration

# 4.1. MManage

#### 4.1.1. Overview

All administration tasks can be done using the **MManage** (MizuManage) client application. The main module is automatically installed with the server installer, but you can also install it independently to any PC and manage your server remotely. Restricted administration is available also from the web interface. During this guide you will meet very often the "**global configuration**" term. This is referring for the settings configurable using the "Configurations" form (under the "Other" item). These settings are system global and are stored in the tb\_settings database table (will be discussed later)

# 4.1.2. MManage Installation

The MManage program group is shipped with all Mizu Hardware components. Occasionally you may visit our website to download the newer versions. The software is shipped as a standard windows install package. Requirements are:

- -Windows 2000/XP/Vista/Win7/8/2003/2008/2012/2014
- -At least 1024x768 screen resolution for better operation
- -You may need a headset for tescalls
- -Network connection

Double click on the install exe and follow the instructions.

During the install procedure the following **modules and files** will be copied:

- -MManage.exe -the main executable
- -VPC.exe -admin version
- -VSQLRouter service -for compressing and encrypting sql requests and answers
- -VoIP client programs (SIP and H323)
- -Adobe Acrobat Reader –optional (can be canceled during the install process)
- -Cute PDF Writer pdf printer driver used for reports and invoice pdf creation -optional (can be canceled during the install process)
- -Utility programs: tariffcalc.exe, smtptest.exe, rptest.exe etc
- -Required dll files
- -Help files
- -Uninstall.exe
- -Other files (depending of your install package configuration, OS version, etc)

When properly installed, you are ready to login on your server(s) and/or your gateways. If you have a central server, all administration tasks can be done connecting only to the server. If your gateways are running without a server, you must connect to each gateway separately for doing administration tasks.

The following values are required on login:

App Server: server ip address

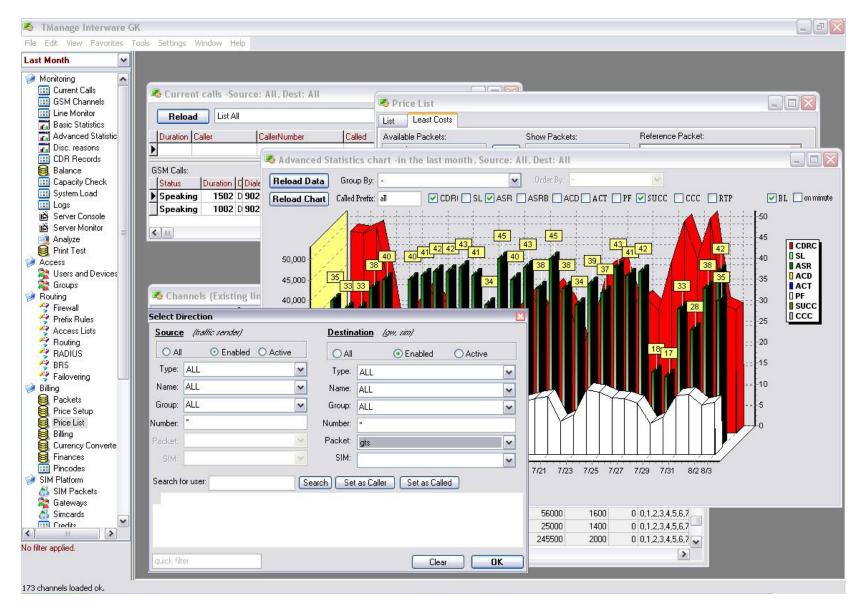
DB Server: database ip address ("default" can be used if the same as "App Server" address )
DB: Application and database instance (because a single server can hold several virtual server)

Username: login name Password: login password

Use encryption: encrypt and compress the server communication (requires the "vsqlrouter" service to run)



# 4.1.3. MManage Framework



Almost all tasks are done by selecting an item from the left side of the main form. For detailed descriptions please read below. In the Menu you can find common tasks such as "Settings", "Save As", etc. The selected action usually has effect only on the current active form.

From the <u>File Menu</u> you can save, print or export the selected form. Usual database operations are performed from the <u>Edit Menu</u>. In the <u>Favorites Menu</u> you can see the most frequently used items. In the <u>Tools Menu</u> you can find a set of helper applications explained later in this document. In the <u>Settings Menu</u> the most important form is the "<u>Select Direction</u>" which will filter almost all listing used in MManage. Here you can define your preference regarding the traffic direction including Source and Destination. You can filter on Item Type, Item, Group, Number Prefix, Packet and SIM Card. For example you may select one SIM ID, and when loading logs, you will see only the messages related to the selected simcard.

In the left-bottom side of the form, you can find an edit box used for **quick search.** You can use the '\*' character in the begin and the end of expressions. (For example when searching for CDR records).

Most of the report will be filtered after the selected **Date Interval** also.

In the Thresholds you can set some thresholds used for MManage. This setting doesn't have any effects on the server or gateway. Server and gateway thresholds may be set up from the Configurations Form explained below. In the **Options** Windows (still from the Tools Menu), you can set up several important MManage parameters.

In the **Help Menu** you have access to documentation.

In the **Licensing** box you can see your server parameters (there is no effect if you change these values, because these are used only for informing you). *Depending on licensing, some modules may not be available in your release!* Occasionally you may need to know the software version you use, which you can find in the **About** box.

**Example**: How the check your ASR for the traffic sender "A" in the last week.

- 1. In the date-time drop-down list, select the "Last Week" field
- 2. In the "Select Direction" form set the "Source" (left side) "Type" to traffic sender, and select "A" in the "Name" drop-down list (or type "A" manually)
- 3. Launch the "Basic Statistics" form under Monitoring.
- 4. Clear the "Group by" option (select the first "-" line)
- 5. Make sure the ASR checkbox is checked
- 6. Click on (Re)Load
- 7. Depending on current server config and current load this query may take some time (on a usual configuration this will take 2 second)

# 4.1.4. Import-Export Wizard

With the ease of the import –export wizard, accessible from MManage File menu, you can import and export data from/to a lots of data formats. The following file types and databases are supported:

Access

Excel

DSN

CSV Text

IBM-DB2

DIVI DD

Interbase MS-SQL

MySOL

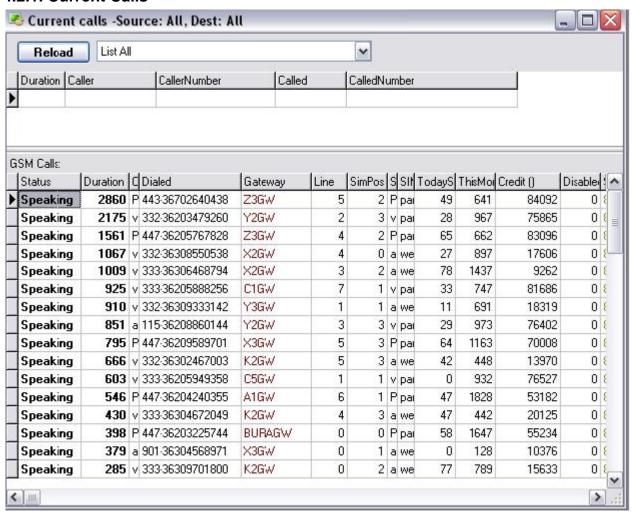
Oracle

Paradox

DBF.dBase.FoxPro

# 4.2. Monitoring

## 4.2.1. Current Calls



Currently running calls are listed here. Calls terminated on Mizu Gateways are displayed in separate list from other directions. You can filter the listing by selecting your preferences in the "Set Direction" box (as you can do in many other parts of the program).

The following grouping is available: by caller, by called, by called prefix, by simowner and by sim packet.

Field Explanations:

Status: engine or simcard status. Can have the following values: Gateway Disabled, Off (no info), Not Active, Gateway Disconnected, Closed, Not Ready,

Ready, Dialing, Ringing, Speaking, Call Ending, DTMF, Simulating Outgoing, Simulated Incoming, Routing to SIMID, Routing to Alias, Routing

Duration: seconds elapsed from Setup (not from Connect!)Caller: source name (user name or traffic sender name)Called: destination name (user name or traffic sender name)

**CallerNumber**: the phone number of the caller party **CalledNumber**: the phone number of the called party

**Dialed**: number routed to called user or gateway (with techprefix)

**Line**: the number of the gsm channel (usually from 0 to 7)

**SimPos**: the position of the active simslot in the current engine (usually from 0 to 7)

**SIM Owner**: the owner of the SIM Card

Packet: the type of the SIM Card

TodaySpeachLength: the number of active minutes on the current simcard since 00:00

ThisMonthSpeachLength: the number of active minutes on the current simcard since the first day of the current month

**SIM ID**: sim identification number

# 4.2.3. Basic Statistics

Shows the main traffic amount and quality parameters of your system.

Reload Data Group By:	Called Gateway			Order By:	
Show Chart	☑CDRC ☑SL ☑ASR ☑ACL				
username	CDRC (count)	SL (min)	ASR (%)	ACD (sec)	
X2GW	262	447	61	166	· [
X3GW	136	218	63	152	
Y1GW	3	0	33	5	
Y2GW	164	273	57	172	
Y3GW	157	242	59	156	Ť
Z1GW	99	66	41	97	
Z2GW	286	409	60	142	L
Z3GW	364	707	57	202	
Z4GW	256	149	59	58	
Z5GW	7	13	57	207	1

CDRC: call attempt count

SL: speech length (duration in minutes) ASR: average success ratio (percent)

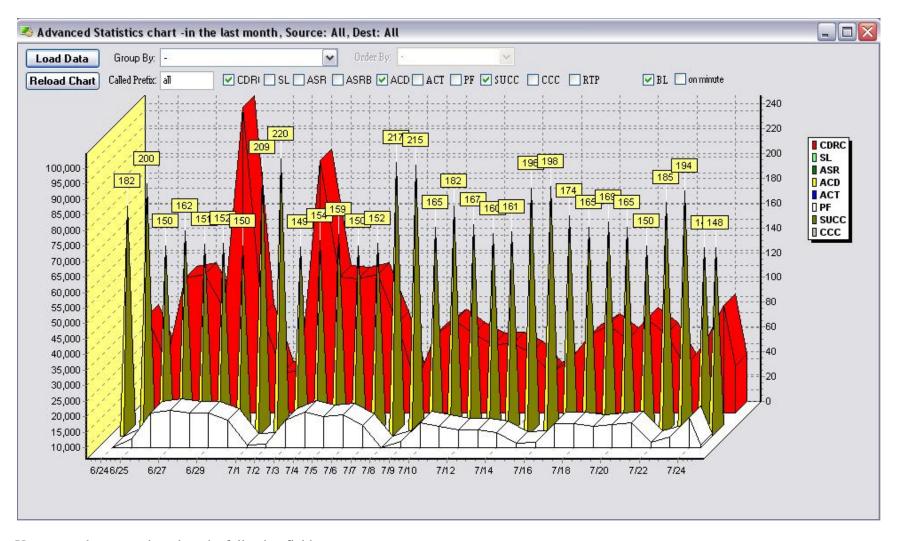
ACL, ACD: average call length, average call duration (in second)

You can select any direction in the "Select Directions" Box, to check only that specific traffic. Also there are some simple groupings available:

- -No grouping: will display the total sum. Chart views are supported only with this option
- -Group by Called Gateway: list of destination gateway statistics
- -Group by Traffic Sender: list of statistics by source
- -Group by SIM Packet: statistics by SIMCard type
- -Group by All caller and called
- -Group by Provider Direction: statistics by called number prefix (first 4 digits)

# 4.2.4. Advanced Statistics

This is an extended version of Basic Statistics. You can find more grouping options here.



You can make reports based on the following fields:

- -CDRC: number of calls
- -SL: speech length (all call duration)
- -ASR: the number of successfully answered calls divided by the total number of calls attempted (seizures) Since busy signals and other rejections by the called number count as call failures, the calculated ASR value can vary depending on user behavior
- -ACD: average call duration

- -ASRB: average success ration, but here the "success" means a minimum amount of duration. Configurable in Settings Menu -> Thresholds Box
- -ACT: average connect time. The time elapsed from setup until the connect in seconds
- -SUCC: successful call count (same as ASR but not in percent)
- -CCC: concurrent (simultaneous) call count
- -RTP: media channel statistics
- -EC: end-user costs
- -PC: provider costs
- -SC: sales costs
- -CC: company costs
- -EP: estimated enduser price/minute
- -PP: estimated provider price/minute
- -PF: profit value (This require your billing module to be properly configured including provider prices)
- -PR: profit margin in percent
- -PFE: profit from enduser (useful if you are using reseller or sales accounts)
- -PFR: profit from top reseller (useful if you are using reseller accounts)
- -HM: hidden minutes

You can make the grouping by minute in this form by checking the "on minute" box.

The following "group by" options are available:

-: display summary data (no groupby)

Caller and Called: group by caller and called users

Caller: group by caller (source) user Called: group by called (destination) user

Traffic Sender: group by caller (source) user, but show only traffic senders

Called Gateway: group by called (destination) user, but show only gsm gateways

GSM Engine: group by called gsm channels

Gateway, Packet and SIM Card: group by called simcard (and show the actual gateway and packet)

SIM Card: group by called simcard Caller IP: group by caller ip address

Week –absolute: group by week, but with sum (don't groupby to months) Day –absolute: group by day, but with sum (don't groupby to weeks) Hour –absolute: group by hour, but with sum (don't groupby to day)

Week: group by weeks Day: group by days Hour: group by hours Minute: group by minutes

Day Compare: compare current weekday with last week the same day

Called SIM Packet: group by called simcards group

Partner/Day: group by partner and day Partner/Hour: group by partner and hour Partner/Minute: : group by partner and minute Called Country: : group by called user country Called Direction: : group by callednumber zone

Provider direction (prefix):: group by callednumber prefix Provider direction (name): group by callednumber direction

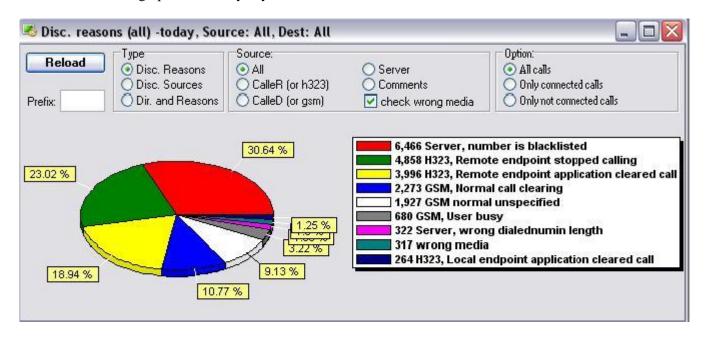
Direction and packet: group by prefix and simpacket

Provider direction and packet: group by callednumber zone and simpacket

By caller root endusers: group by billed or company callerusers

### 4.2.5. Disc. Reasons

Disconnect codes in graphical form by any traffic direction.



The server will collect the reason in the most appropriate format depending on the protocols used. For example for a call from voip to gsm if the disconnect was caused by the gsm party, then you will see the GSM network reason code here. Otherwise, if the disconnect source was the caller party, and then you will see H323 or SIP reason codes here.

The most common reason codes are the followings:

- -SIP, Bye: normal SIP close code
- -SIP, CANCEL: the call was canceled by the caller (not connected call)
- -H323, Remote endpoint application cleared call: normal H323 disconnect
- -H323, Remote endpoint stopped calling: the call was canceled by the caller (not connected call)
- -GSM, Normal call clearing: normal GSM close code
- -GSM, Normal unspecified: normal GSM close code
- -Server, Blacklisted: dropped due to ACL (blacklist)
- -Wrong Media: no voice activity detected.

### 4.2.6. Line Monitor

This is a simple listing of your channels. You can discover all simcard problems by scrolling down this list. (Missing channels are highlighted)

# 4.2.7. Capacity Check

This module tests the capacity for the predefined direction in priority order.

# 4.2.8. System Load

Shows system utilization statistics.

### 4.2.9. Server Console

Direct interface to the server command port. Type help to see the available commands. You can connect directly to any gateway interface. Command defined on gateway interface:

show this command list help

show status and important parameters info

launch the predefined process cmd launch the predefined process exec

will send the requested file file

showlog will send the last lines from the requested file

timeset will sent the current time

write to config file setini

read from config file getini

send dtmf dtmf load from ftp ftpget put file to ftp ftpput

selfupgrade do a selfupgrade

gwrestart restart the gateway process pcrestart restart the gateway (hardware)

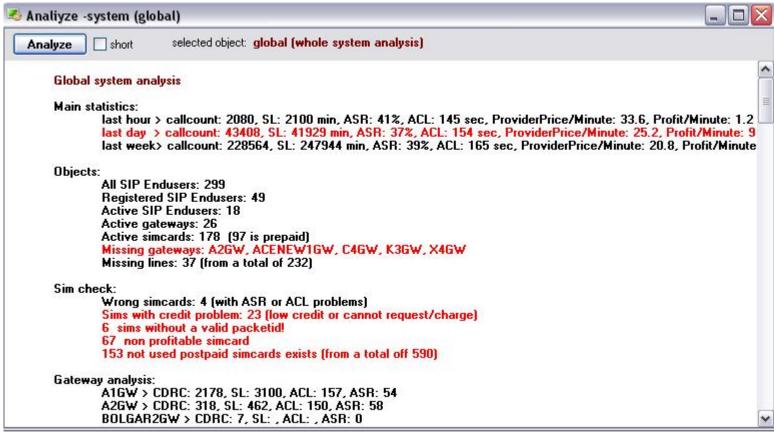
# 4.2.10. Server Monitor

Will connect to the server logport. The trace level depends on configuration (Open the Configuration form, type "log" in the filter box, and hit the enter button. Then you can see all options regarding to log levels)

# 4.2.11. Logs

Here you can see the log records for the server and every connected Mizu Gateways in the selected time period. You can restrict the listing by defining the source, severity or filtering.

## 4.1.12. Analyze



You will get detailed system analysis in this module. Thus you can see through the system by only one mouse click. Malfunctions are colored in red.

## 4.1.13. CDR Records

After every call (and SMS, etc), a new CDR is stored in the database tb\_cdrs table (and in tb\_cdrresellers when the reseller option is used).

CDR records can be filtered, analyzed, exported and lots of vital statistics are based on this records.

CDR records will contain the following fields:

Id: database identifier. Auto increment

Datum: the date-time when the CDR were inserted into the database (call end time)

Callstartdate: call start time (first INVITE sent or received)

Callenddate: first disconnect code or CANCEL/BYE received or sent

Connectdate: first 200 OK received or ACK for 200 OK sent

Connecttime: time elapsed until call fail or call pickup (routing+ringing time)

Workenddate: used for callcenters and represents the time when the operator have finished to work with the current client (CRM updates, etc)

Realduration: speech length

Discparty: disconnect origination. 1=called or gsm, 2=caller or h323, 3=router (server)

Discreason: disconnect reason code. Explanations in tb\_reasoncodes

Callerid: caller database id from tb\_users

Callerip: the origination ip

Callernumber: caller phone number (or sip username)

Calledid: called database id from tb\_users

Simid: called simid (if any)

Calledline: Engine (phone line) or the called proxy authorization id (from tb\_proxyauth)

Calledip: the ip address of the called party

OrigCalledNumber: received called party number (not modified)

Callednumber: techprefix and the normalized called number. If the server will block the call too early, than you may have the "origcallednumber" here (no techprefix and normalization)

DialedNumber (calleddialed): the forwarded called number (sometimes only the "callednumber" will be insterted here)

Rtpsent: rtp packets from caller to called. 0 if no rtp routing. At least 1 if routed. If remains 1, then routing has failed

In case of sip this means rtp packets received from the called and sent to caller successfully

Rtprec: rtp packets from called to caller. 0 if no rtp routing. At least 1 if routed. If remains 1, then routing has failed

In case of sip this means rtp packets received from the caller and sent to called successfully

Rtplost: lost rtp packets Rtpcodec: voice codec name Rtpname: used for gateways

Rtpframes: rtp payload framed in one udp packet Signalin: audio signal strength into the playback device

Signalout: audio signal strength received from the audio recorder device Jittertime: used when jitter time is reported by gateways or softphones

Tpercek: hungarian specific. deprecated

Costprovider: call cost to the provider (ex. Tmobile)

Costenduser: cost for the caller in global currency (ex: a sipuser or traffic sender)

Costenduseru: cost for the caller in user currency

Costsales: sales commission if any

Costcompany: price for the reseller company

Costadditional (costother): used for reseller prices (in the main cdr)

Recfileid: if we have recorded the voice, then after this field we can found the recorded file

Mark (marker): for special CDR records: EMAIL (e-mail), SMS (sms), FAX (fax calls), FAIL (failowered), RER (rerouted), FWD (forwarded), TRANS (transferred), CONF (conference), PRED (predictive) and to signal other important call types

Opworktime: used in callcenters to store the actual operator worktime

Opwaittime: used in callcenters to specify how much time the operator have been waiting for the current cal

Billingstep: loaded from price settings (endusercost packet)

Unitprice: loaded from price settings (endusercost packet)

Billingentry: loaded from price settings (endusercost packet)

Origduration: all original duration (because the "realduration" field can be modified on IVR 2 leg billings or when hidden charges are applied)

Resellerid: top reseller id in tb\_cdrs. Actual reseller id in tb\_cdrresellers.

Accessnumber: set when the call have been made trough a specified IVR access number

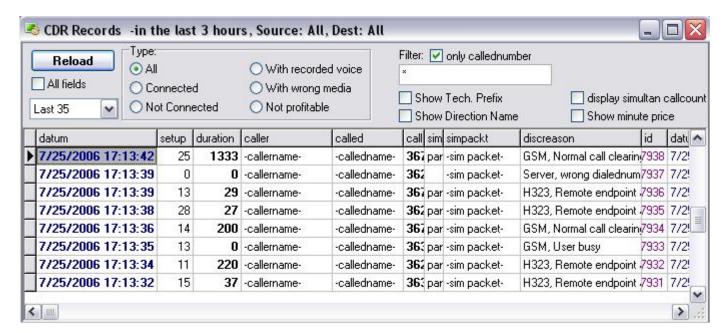
Origcallerid: used when the caller id have been modified during the call. For example the caller can be a "traffic sender" but after ANI or PIN authorization there is an enduser inpersonalisation

Alegduration: used for 2 leg calls (first calleg with ivr)

Blegduration: used for 2 leg calls (second calleg from ivr after callforward)

Comment: with details about the call setup and disconnect. Can contain a shortened message exchange log.

Dirid: direction name after the called number prefix



Rtpsent and rtprec is 0 when media routing has failed (if we don't route the media, or the terminating endpoint don't send media info to us, the system will set there values to 1, so this condition will be true)

All prices in the cdr records are calculated with VAT included!

#### 4.3.14. Balance

Duration lists of several traffic types.

### 4.3.15. Callcenter Statistics

Statistics related to callcenter operations: Campaign and operator statistics.

**StartTime**: operator first login in MAgent in the current day

**EndTime**: operator last seen time in the current day **WorkTime**: time when MAgent was running

ActiveTime: time when the operator is in "Automatic Call" form and not paused

**OpWaitTime** (WaitTime): the time elapsed from a new call request untill the first call connect. Smaller times represent more effectiveness. (the reason for the predective dialer is to reduce this time to minimum). The value will be stored for each connected cdr record.

**OpWorkTime** (**PTime**): The time elapsed from hangup untill new call request. This will represent the time spent by the operator for data postprocessing. Quick operators will have smaller opworktimes (but can be affected by the ammount of data to store). The value will be stored for each connected cdr record.

TotalWorktime: MAgent runtime in that day

ActiveWorktime: When the automatic dialing form is active and not in paused

Called: number of called clients

Completed: clients marked as completed. Useful for meassuring the operators effectiveness.

**Invited**: clients marked as invited. Useful for measuring the operators effectiveness.

Recalls: clients marked as need recall

**CDRC,SL,ASR,ACL**: traditional statistics. More details <u>here</u>.

## 4.3. Access

# 4.3.1. Users

This form (Users and devices) will allows to manage the users of the system (Endusers, SIP users, Administrators, Tech. Support users)

The most important user type is the **endusers**. These are usually registered on the server using the SIP protocol. They are allowed to call each-other usually for free (presence and messaging is also enabled by default).

For high amount of inbound traffic, you should use a **traffic sender** user instead of an enduser (and use IP autheticaton instead of username/password based) For outbound routing you will have to add **SIP server** or H323 gateway user type and set the routing properly.

If you need both to accept and sent traffic to another server (carrier) then you have to add it both as traffic sender and SIP server.

Open the "Users and devices" form to see your users. There are a few template user created during setup. You can add new user by just cloning one existing user (select user with the appropriate type, click on the "new user" button, the select "yes" when asked for cloning). This is useful if one of the many settings must have a predefine value, so you must set it only once, then if the new users all cloned the setting will be copied also). Otherwise you can create emty records and populate the required field Most of the fields are optional (with a preset default value) and only a few is very important which you have to change for each user like the username, password, credit postpaid/prepaid, IP/AuthIP and the authentication type (needauth field).

Users can also be created in batch (Tools menu -> Add or import users)

The following types of users are defined in the Mizu VoIP server:

**Enduser**: represents retails customers or sip devices. Endusers are usually authenticated by SIP username/password and the account can be either prepaid or postpaid **Sub-enduser**: Represents sip devices or callshop cabins. One enduser can have multiple sub-enduser account.. This means that when a sub-enduser (device) makes a cathen the parent Enduser account is billed

**Operator**: used only for outbound callcenters and represent an Agent account

**Calling-Card**: this type of account can be used for inbound callcenter if you wish more separation between regural users and ivr users. Otherwise a regural enduser account can be also used for IVR authentication (calling card / PIN)

**Reseller**: resellers can manage their account trough the web interface and can create their own tarrifs. They can add other resellers or endusers below their account.

Owner: can be used to separate certain type of businesses. You can create one ore more owners and add all other users below the owner account

**Traffic sender**: from where you receive bigger amount of traffic (wholesale)

Sales: you can add sales people to the system and apply a specified rate as their discount

**GSM GW**: VoIP-GSM gateways

SIP Server: your otbound routes (carriers)

H323 GW/GK: any device (gateway or gatekeeper) using H323 protocol

**ISDN GW**: gateways to the PSTN network **SMS GW**: sms gateways usually with HTTP API

**Support**: support people will receive automatic maintanace related emails

**Admin**: admin people with special permissions (for example you need to login as an admin user to the web enduser interface to be able to have access to the customizations)

The "Users and devices" form can be filtered in many ways:

- > quick filter field
- > Tools menu -> Filter
- > user type
- the drop down list from the user form
- > listings initiated from other forms

- > groups
- For more flexibility you might use direct SQL queries against the "tb\_users" table.

#### You can **list** the users with the following filters:

- -ActiveNow: gateways with received status in the last 5 minute or endusers active (register or invite received) in the last 3 hour
- -Active:
- -gateways with received status in the last 24 hour or when "mustbeactive" is set to 1
- -endusers active (register or invite received) in the last 24 hour
- -All Enabled: where the "Enabled" field is not 0
- -All: all users
- -New Users: users added in the last month
- -New Web Registrations: users added in the last month by the web registration form
- -Low Credits: will list users with credit lower than 3000

### The properities can be modified from one of the following **pages**:

- Listing page (grid). All fields are listed here with add/delete/edit possibilities. The "monitor" field are updated based on current statistics and settings.
- Edit operator: showed only for callcenter operators to set the agent related settings
- Edit: the most important user settings are listed here
- Functions: change class 5 features from here
- ➤ Billing: billing related options
- > Gateway configuration: only used for linked gateways
- ➤ Show details: will list most of the important settings
- > Analyze: view user statistics

## The following **fields** are defined:

ID: database id. Auto increment

Type: user type (together with the "isoperator" field)

- 0: enduser (usually a sip user). -isoperator field set to 2 (default)
- 0: sub-enduser-isoperator set to 0
- 0: Operator (callcenter agent or callshop agent) -isoperator set to 1
- 0:Calling card –isoperator set to 6
- 1: reseller (usually a sip reseller)
- 4: sim,gw or traffic owner (sim partnerid or gateway parentid show this id)
- 5: traffic\_sender (parentid can be a simowner or a gatewayowner)
- 6: sales (parentid is the reseller id)
- 8: gsmgw, (parentid is the gatewayowner)
- 9: outbound sipserver (proxy or gateway) (parentid is the gatewayowner)
- 10: h323gw, (parentid is the gatewayowner)

11: isdngw (parentid is the gatewayowner)

12: sms, fax,email gateway

14: support users (can operate with MManage, has ftp account)

15: admin users (can see and modify everything, can receive email/sms reports)

17: other users (for various reasons)

#### ParentID:

This field is very important for resellers/subresellers relationships.

Logical parent of the user. Checked for routing pattern, max lines, etc.

if a sipenduser then reseller company

if traffic sender, then traffic owner

if gateway, then gateway owner

if reseller company, than operator

# BillingUserID:

Where the invoices will be sent. Credit will checked for these users

If the current type is an end-user, then can have a BillingUserID where we send the invoices. If not set or the same ID as the current, than the bills will be generated titself. For example in a company, all bills will be sent to the boss (company address), nit the employee

IsBilledUser: set to 1 if this user is not a real service user, but a user who pays for other user. Usually this is a company who pays for its employee.

Deprecated!

UserGroup: users can call each other only if the user group is the same (default: 0)

usually users with the same parentid (reseller) has common parentid

RingGroup: a list of usernames separated by comma (all number will ring when the actual user will be called)

BelongsToCompany: when a company has more then one subscriber. Used for example for short sip numbers.

IsCompany: if the current user actually is a company

RGMode: how to use the ringgroup: 0=forked call, 1=round robin

Name: user first and last -name

Country: sip phone country (important for prefix rules)

ContactName: additional name

UseCallingCard: if has calling card (usable with pin codes) CanDial: example: for sipuser is 1. for simowners is 0 Phone: user phone number (but not the sip phone)

Email: where the user can be contacted Address: where the user can be contacted Billaddress: where to send the invoices

TelNumber: sip telnumber.users can be contacted if we call there username or telnumber.

More than one DID or ANI number can be assigned for one user. For this the tb\_users\_othernumbers table is used where the type field is 0 for DID numbers and 1 for numbers.

ShortTelnumber: sip short telnumber (for example if several users has the same BelongsToCompany field)

DisplayName: how the user will be displayed. Can be null

Username: the most important field. Used for authentification and also as a DID number. This field is unique and cannot be empty.

Password: password applicable everywhere (sip, web, VPC, etc)

Ip: sipphone, sipproxy or gsmgateway ip address. The server will overwrite with the last known ip address

AuthIp: if we want to authenticate after ip, not after username/password

More than one auth ip or domain can be used for a traffic sender. For this the tb\_users\_authip table is used. NeedAuth:

- -If NeedAuth is 0, then the system is an open voip relay!!!!
- -If NeedAuth is 1, then AuthIP must match (usually from SIP traffic senders)
- -If NeedAuth is 2, then TechPrefix must match (usually from H323)
- -If NeedAuth is 3, then TechPrefix and IP must match (usually from H323)
- -If NeedAuth is 4, then user/pwd must match (usually from SIP end-users)
- -If NeedAuth is 5, then username must match
- -If NeedAuth is 6, then AuthIP and Port must match
- -If NeedAuth is 7, then AuthIP and username must match
- -If NeedAuth is 8, then AuthIP and username/password must match
- -If NeedAuth is 9 then AuthIP Range must match
- -If NeedAuth is 10, then AuthIP Range and username/password must match

AddDate: when the user has been inserted in the database

Rights: rights on user interfaces

0: no access

10: cannot login (disabled)

20: can login but no rights

25: restricted user (for example support under reseller)

30: a normal user

40: sales

50: admin

60: general admin

AddedBy: the user id who have added this user (sales, web registration, etc)

Commission: used for sales to define their comission percent from the enduser price

Reduction: sales user can give to enduser some percent (substracted from their comission)

LateFee: applicable when the user is late paying the invoice cost

PacketID: billing for users, traffic senders

BillingDay: usually 1 (the first day in every month)

Qualification: the importance for the user. From 0 to 10. for example if the user has big priority, then we route its calls to better routes

Postpaid: if the user will prepaid or postpaid

PaymentMode: Check (0), Bank Tranfer (1), Cash (2), Else (3)

ContractNumber: contract for end-users

Allowedpartners:

Allowed traffic senders for the gateway, or allowed gateways for traffic senders.

A list of user id separated by comma or '\*'

Note that parent users will be checked too

Enabledprefixes: can be one prefix (with any length) or a list of prefixes with 3,4 or 5 digit separated by comma.

Can be used for trafic senders and gateways too. No need to setup a separate routing pattern if you use this restriction.

EnabledTechPrefixes: enabled techprefixes for the specified gateway (3 digit length numbers separated by comma)

BlockPrefixes: list of called prefixes that will be blocked for the user (techprefix will not be considered here). Numbers listed here must have 7 digit length and separated with comma.

ContractState: the status of the contract

0- Unknown

1- Not applicable

2 -In Progress

3 -Active

4 -Terminated

ContractComment: additional comment for sales

Credit: when postpaid, then we also can set a max amount (which will reset in every month)

Enabled: if disabled, it behaves as if it were deleted

DomainName: sipproxy domain name

Port: signaling port

TransIp: secondary signaling ip TransPort: secondary signaling port

RouteRtpCaller: routing mode if this endpoint is the caller

0=check called settings -this is the preferred settings

*1=don't touch the sdp and the rtp* 

 $2 {=} sdp\ correction\ if\ necessary$ 

3=route rtp if both behind nat

4= route rtp if caller is behind nat

5= route rtp if called is behind nat

6= route rtp if any endpoint is behind nat

7=always route rtp

RouteRtpCalled: routing mode if this endpoint is the called

0=check caller settings

*1=don't touch the sdp and the rtp* 

2=sdp correction if necessary —this is the preferred settings

*3= route rtp if both behind nat* 

4= route rtp if caller is behind nat

5= route rtp if called is behind nat

6= route rtp if any endpoint is behind nat

7=always route rtp

Rtp settings will be checked first for the called and then the caller (so if the caller RouteRtpCaller settings is not 0, then it will overwrite the called RouteRtpCalled settings)

RtpIp: last rtp ip RtpPort: last rtp port

ServerRtpPort: last bind (we try to use the same for every user)

NatDetected: 0= no and don't change, 1=no but can be changed, 2=yes but can be changed, 3 yes, and don't change it

NatDetectDisabled: deprecated

Status: 0=inactive,1=registered, 2=speaking (if statusdate is too old, then treat as 0)

StatusDate: last status change CalledNumber: last called number

CalledID: last called id

Discount1: discount percent. users can have discounts in for max 3 directions

Direction1: prefix. users can have discounts in for max 3 directions

Discount2: discount percent. users can have discounts in for max 3 directions

Direction2: prefix. users can have discounts in for max 3 directions

Discount3: discount percent. users can have discounts in for max 3 directions

Direction3: prefix. users can have discounts in for max 3 directions

TechPrefix:

The server can authorize and/or route the traffic after the incoming techprefix.

Sip users can have techprefixes too. this is usually common for reseller company users.

If no techprefix is specified, then it will be loaded from tb\_pxrules if any.

Sim owners and vpc users can have a list of prefixes separated by comma.

If no techprefix is specified, 111 will be inserted for incoming called numbers.

If the techprefix is "-1", then the original techprefix will be forwarded.

If the techprefix is "-2", then the original techprefix will be inserted in cdr record (but not forwarded).

If the techprefix is empty, then only the normalized callednumber will be forwarded.

The following techprefixes are reserved for the server: 111,222,999.

Only 3 digit techprefix is allowed. If your traffic sender needs another techprefix length, you must rewrite the incoming number in the "Prefix Rules" form.

Example: protcoll: sip, Type: ip, value: your traffic sender ip, rewritefrom: oldtechprefix, rewriteto: newtechprefix.

Addtechprefix: we insert this number before the callednumber if the caller don't send its calls with tech prefix

MaxLines: max concurrent calls allowed

maxlinetouse: deprecated

CurrCallCount: current running calls (usable for traffic senders)

enablefakegw: if we don't have capacity, we can route h323 calls to a fake gateway to prevent congestions

candisablesim: if the router will check the disableduntil field from tb\_sims

alarmat: we can ring the sipuser if it is set

forwardonbusy: telnumber where we have to forward the calls when busy

forwardonnoanswer: telnumber where we have to forward the calls when we have no answer

forwardalways: rerouting

voicemail: if we can send messages as email

mincreditonroute: if user has less credit, then we don't even route the call

regtimeout: reregistration interval for sip proxies

maxsubsfail: we set the "nopriority" field when we reach "maxsubsfail" failed calls

subsfails: successive calls with duration smaller than 20 sec

nopriority: this gateway has lowered priority in the routing until this date

noprioritycount: successive lowered priority countminasr:

minasr: minimum asr before failovering minacl: minimum acl before failovering

mincallcount: min. Cdr records to calculate minasr and minacl

lastrouted: last call time (applies to caller devices and users or to callers when it is a proxy)

lastcalled: last call time (applies to called devices and users)

active: applicable for gsm gateways.

display: text to display instead of username

description: important comment

comment: any comment

lastrectime: last status receive from this gsm gateway

realgw: we can have fake voip-gsm gateways

temporarily disabled: gsmgw is temporarily disabled onlytestcalls: we allow only calls with techprefix 999

testprefix: we allow only this techprefix

datum: when the user has been inserted into the database

must be active: if the gsm gateway must be active. Will do actions if this field is 1 and the gateway is not active

notactivecount: how many time we found that the gw is not active

channel count: gsm channel count

minline: minimum active lines. If we found less line active, then we do actions nominlinecount: : how many time we found that the gw has not enough line

prioritypartner: this partner will have priority on this gateway callerpriority: this caller prefix will have priority on this gateway

calledpriority: this called prefix will have priority on this gateway

autopriority: set by server. If the gateway is wrong, then we lower the priority until this time

absolutepriority: if we set it greater then for other gateways, all calls will be routed here, until it is filled, regardless to other routing settings

priority: gateway priority swversion: gateway sw version lastrestart: gateway last restart

cutg711: if a better codec exists for the caller (g723 or g729) than PCMU and PCMA will be not offered to the called party

pingtime: deprecated avgkbitssec: deprecated maxkbitssec: deprecated bandwidth: deprecated

restartcount: gsm sw restart count

pcrestartcount: gsm gw (pc) restart count lasterror: last error message from this gw lastlog: last log message from this gw sendonlyrec: where to send sip messages.

0 = received address and the address in the signaling (via,contact,etc)

1=send only to the source address

2=send only to address specified in the signaling

callsigaddr: h323 port

isfake: we can have fake voip-gsm gateways

forwardearlystart: if we can send media parameters before callstart (OK for INVITE). 2 if check called

changesptoring: if we have to change the session in progress message to ring. . 2 if check called

identityforward: we can toward these kinds of usernames and the other we rewrite to "identityrewrite"

identityrewrite: if the caller username don't match the identityforward prefix, then we rewrite it

PlayAdv: if we can play advertisements for this user

Maxmonthlycredit: max allowed credit/month even if the user is postpaid (in ft not in filler)

Maxmonthlycreditend: max Maxmonthlycredit (because we increase Maxmonthlycredit by maxmonthlycreditinc every month if the user was active)

onlylocalaccess: traffic sender traffic will not be forwarded (can call only local users from tb\_users and tb\_numbers)

Maxmonthlycreditinc: determines how much money we add to Maxmonthlycredit every month

ContractNumber:

Contact Status:

0-Unknown

1-Not applicable

2-In Progress

3-Active

4-Terminated

Contract comment: any usefully comment for sales here

Noanswertimeout: will redirect if no answer received

Denyaddr: because the server will try to send the sip messages to all possibile addresses, sometime it will missroute. With this setting you can restrict the address possibilities. Check the FAQ for more details.

sendfakealert: used for gsm gateways. Specifies the timeout in sec after that the gsm gateway will send an alert to voip even if no ringing have been received from gsm network. Set to 0 or -1 to disable. Gsm gateway settings will overwrite the traffic sender settings if is not set to -1

sendsmsalert: use for support and admin acounts. Will send sms notification to the configured "phone" when a critical error occurs

sendemailalert: use for support and admin acounts. Will send email notification to the configured "email" when a critical error occurs

sendsmsreport: daily sms report for support and admins

senddailyemail: daily email report for support and admins

convertdtmf: applicable for sipproxy users

- -0: DTMF messages will be forwarded as received from client
- -1: INFO and RTP DTMF messages will be converted to InBand
- -2: INFO and RTP DTMF messages will be forwarded and converted to InBand too.
- -9: don't forward INFO

sendmonthlyemail: monthly email report for support and admins

Missed by SMS: notify about missed calls by sms. Usually used for endusers Missed by Email: notify about missed calls by email. Usually used for endusers

Can watch sim packets: list of packetid separated by comma, used for VPC access. The actual partner can see this simpackets with his VPC account Can watch users/devices: list of users and gateways id separated by comma, used for VPC access. The actual partner can see this devices with his VPC account Access Rights: specify wich fields are allowed for the user in the VPC application

- 0: simcard and traffic sender fields are not shown
- 1: simcard related fields are not shown (simid, packetname)
- 2: traffic sender related fields are not shown (name, username)
- 3: all fields are shown

#### CLI: CLIR and CLIP settings

- 0: forward always (forward asserted as normal number always!). will not hide, even if caller was set so
- 1: normal handling (forward asserted as normal number) -default
- 2: forward as asserted identity always (identityrewrite asserted)
- 3: forward as asserted identity only to trusted domains (identityrewrite asserted)
- 4: normal hide (no idenityrewrite forwarding)
- 5: force hide (no asserted identity too!). always hided

IsOperator: specify if the user is a callcenter operator (1) or a sub-enduser (0) or power enduser (2)

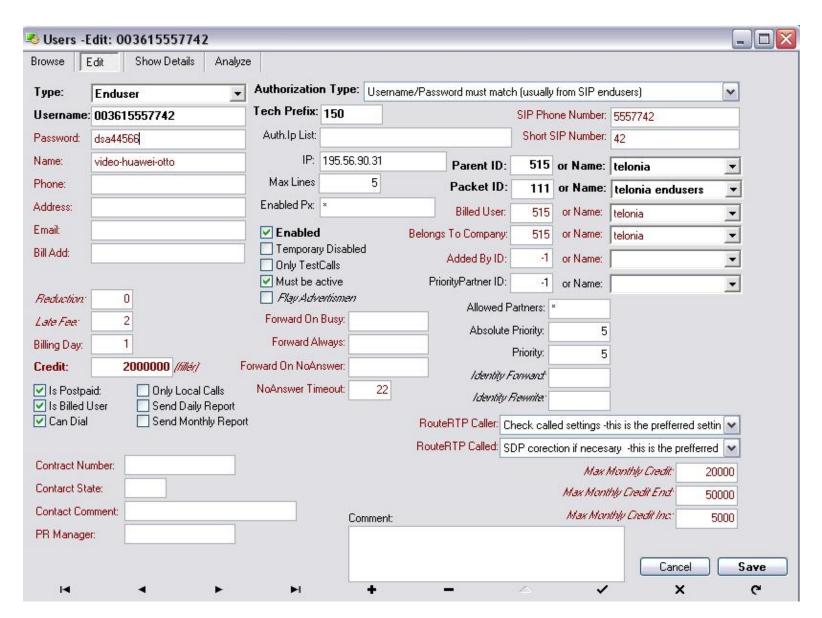
Choosecodecs: list of supported rtp payload formats in priority order separated by comma. Only one will be selected. Don't set this field to disable selecting only one code.

If set, than only one codec will be left in the sdp (plus the dtmf codecs). This will help, when the server answer to invitation with more than one codec in the 200. The client should answer with the final codec in the ACK, but many endpoint fail to do so.

SessionTimer: use session keep alive.

- -0: don't use
- -1: load from global config
- -2: autodetect (and using the sesskeepalive interval from the global configuration)
- -Other: use with the specified timeout (minutes)

For example if we set it to 5, than a UPDATE or reINVITE will be sent in every 5 minute to the other party. Please note, that the session keepalive is not the same with keepalive (wich is used with every endpoint automatically)



#### **Default users:**

Owner <u>mycompany</u>: template for owner

GsmGw LOCAL GW: used for advanced gateways. IP=127.0.0.1

GsmGw NOGW: used when no route found. IP=1.2.3.4, isfake=1,realgw=0

GsmGw FBACKUPGW: used to handle traffic exceed. IP=127.0.0.1, callsigaddr=1725,isfake=1,realgw=0

SipProxy: <u>sip2h323</u>: convert signaling form h323 to sip and from sip to h323. TechPrefix=-1,IP: 127.0.0.1?, Port? TrafficSender: <u>virtserver X</u>: for routing traffic from virtual servers. AuthIPList: 192.168.0.1, TechPrefix=XXX

Enduser: PREDECTIVE\_DIALER: IP: 4.3.2.1, TechPrefix?, username=cc\_callbacknumber

### The following fileds has direct impact to routing:

Type

ParentID

RingGroup

UserGroup

onlylocalaccess

enabledtechprefixes

accessrights

enabledprefixes

blockprefixes

enabledroutes

RGMode

TechPrefix

forward...

temporarydisabled

onlytestcalls

testprefix

prioritypartner

allowedpartners

callerpriority

calledpriority

absolutepriority

### 4.3.2. Devices

Administration of Mizu Gateways, Other GSM Gateways, H323 Endpoints, SIP Proxies, ISDN Gateways and other compatible devices. The fields are the same as for the Users (see above)

 ${\it If the actual sip proxy require authentification, then we store the accounts in this table}$ 

Id: database identifier. Auto increment

Priority: Account priority (accounts will be used in priority order or in round-robin if they have equal priority)

Username: sip username used in authentification

Password: sip password used in authentification

CallerNumber: usually the same as username. If left as blank, then the server use the actual caller username.

Credit: account balance. When it reach 0, then we switch to the next account if any

DateEntered: record insertion date

LastUsed: the date-time when the server was routed some calls with this account

ProxyID: to which proxy the account belongs

Enabled: set to 0 to disable the usage of this account

SubsFails: the number of subsequent wrong calls with this account. If subsfails will reach a predefined value (30 as default), it means that there is some problem with the account or the money/time limit have been expired, and the server will switch to the next account if any

# 4.3.3. Groups

Grouping of several items will ease the administrations tasks. The following type of items can be grouped:

SIM Packets

Users

Gateways

**Traffic Senders** 

These groups then can be used to simplify your routing and billing.

# 4.3.4. Ownership

Useful when you have arranged your users in certain hierarchies. For example reseller chain relationship.

**Resellers** can have an unlimited child-parent relationship (limited by the "maxresellers" global config options).

To define the relationships we use the tb\_users id and parented fields.

# 4.3.5. User authorization

# Registration and authentication

User authentification can be done multiple ways (AuthType field in the user table).

Registration and authorization answers are cached in the Mizu server, so for subsequent requests from the same ip:port doesn't have to query the database again. This means that if you change the password in the database it may take some time until it is considered.

Mizu server has built-in DOS attach protection. This means (among others) that after a few unsuccessful registration (wrong password) request from a UA that will be banned for a time. This banned list can be cleared from the server console with the "delbanned" command. Even whole IP ranges can be

banned. For example if there are too much meaningless or not authenticated request from an IP address (probably the attacker), than that IP address will be banned for a time period and the incoming messages from that IP will be silently dropped.

Users and devices will be allowed to access the system (and create new dialogs) only if they pass basic authorization which can be set from MManage -> Users and Devices -> Edit tab.

For IVR access the server will authenticate the actual end-user based on the A number or will request a PIN code.

## **Basic authorization**

Dialog authentication can be performed in the following ways:

- -Open Relay: if you set the NeedAuth to 0 for a user, then your server becomes an open relay (this is forbidden by the "enforcestrongauth" global config by default)
- -Authentication based on IP address: for this you have to set NeedAuth to 1 and enter the peer IP address in the AuthIp field (can be a list of ip address separated by comma). Instead of IP address you can also use a domain names here.
- -Authentication based on tech prefix: this is mainly used in h323 network. Set the NeedAuth to 2 and enter a valid techprefix for the user (which is usually a traffic sender)
- -IP and techprefix: NeedAuth must be set to 3. The "TechPrefix" and "AuthIp" fields must be set correctly
- -Username/password authentication: usually for your sip endusers. NeedAuth must be set to 4. Username and password fields must be accordingly
- -Authentication based on username: A number authentication. NeedAuth must be set to 5 and with a valid username
- -IP and port based authentication: gives you better security than just IP authentication and also it is useful when you have more traffic sender from the same domain. NeedAuth must be set to 6. Port and IP have to be set accordingly. (port is stored in the callsigaddr field in tb\_users. You need to edit it if needed)
- -Username and IP: both username and authip must match

## Access numbers

Access numbers are special users. You will have to create them like usual users but their ivrid have to be set to a valid campaign id. (this is then linked with an IVR script)

For callback access you also need to set the "iscallback" user field properly. Read the "callback" services for more details.

# A number authentication

For calls from traffic senders the server can try to authenticate the caller as an enduser if the "anumberhandling" option is 2,3 or 4 (by default it is set to 3). More details in the IVR authentication section below.

## IVR authentication

For IVR calls the server will do a "callingcardauth" global config option based authentication.

<sup>\*</sup>SIP endusers are usually authenticated based on username and password.

<sup>\*</sup>Traffic senders (carriers) are usually authenticated based on IP address.

Please note that in this case the caller device is already authenticated based on basic authorization settings. The IVR needs to find an enduser to allow further operation, like call forward.

The server can authenticate the user based on the following methods:

### ANI/CLI authentication: if the CLI is known and this method is allowed.

A number authentication can be used to try user authentication for a call coming from a traffic sender. If user is found with the actual A number then the caller will be authenticated as the enduser, otherwise will be authenticated as traffic sender. In this case you can require a PIN number from the user.

## Configuration options:

## anumberhandling global configuration

- 0=disabled
- 1=only add
- 2= only accept
- 3=add and accept (default)
- 4=only a number access (no pincode request)

enableanumberlookup per user configuration. You need to set it to 1 for traffic senders.

A numbers can be also registered by the users on a web interface or by sending an SMS in the proper predefined format.

### > PIN (calling-card) based authentification:

When the A number is not known or the A number based authentication is disabled, the IVR have to ask the user for a valid PIN code. This can be done by the CallingCardAuthentication IVR action.

After the server collects the DTMF digits it will lookup the database for a valid user entry. The authentication can be based on username, password or username+password or depending on the "callingcardauth" global config option which can have the following values:

- 0=pin field (default)
- 1=callingcard username
- 2= callingcard password
- 3= callingcard username+password
- 4=any username
- 5=any password
- 6=any username+password
- 7=any username+password or username+pin
- 8=username for callingcard and username+password or username+pin for other users (default)
- 9=pin
- 10=password or pin

- 11=all combinations
- 12=calling card username or any user username + password or username + pin (default)

When using the pin field based authentication, make sure that user has valid pin codes set in this field (when the users are automatically generated, the pin is set to be username+password).

### **User rights**

User rights can be further restricted by several configuration option.

The most useful tool for this is the **routing** table. You can define were a certain user or a user group can initiate calls.

# The following restrictions can be applied per user:

**Allowedusers**: list of the users or groups (prefixed with 'g') that is allowed to call the user. This can be used to restrict the access to an access number for example.

**AllowedPartners**: comma separated list of allowed partners and traffic senders. '\*' will allow all. You may restrict the access on gateway or simpacket level instead of setting it for all simcards separately. Try to use the packet "allowedpartners" setting and leave it as '\*' for the simcards!

**Enabledprefixes**: can be one prefix (with any length) or a list of prefixes with 3,4 or 5 digit separated by comma.

Can be used for traffic senders and gateways too. No need to setup a separate routing pattern if you use this restriction.

EnabledTechPrefixes: enabled techprefixes for the specified gateway (3 digit length numbers separated by comma)

**BlockPrefixes**: list of called prefixes that will be blocked for the user (techprefix will not be considered here). Numbers listed here must have 7 digit length and separated with comma.

**MaxLines**: max concurrent calls allowed (separate value for peak or offpeak)

Maxmonthlycredit: max allowed credit/month even if the user is postpaid

Maxmonthlycreditend: max Maxmonthlycredit (because we increase Maxmonthlycredit by maxmonthlycreditinc every month if the user was active)

Onlylocalaccess: traffic sender traffic will not be forwarded (can call only local users from tb\_users and tb\_numbers)

Maxmonthlycreditinc: determines how much money we add to Maxmonthlycredit every month

Access Rights: specify wich fields are allowed for the user in the VPC application

0: simcard and traffic sender fields are not shown

1: simcard related fields are not shown (simid, packetname)

2: traffic sender related fields are not shown (name, username)

3: all fields are shown

### Global configuration options:

MAXSPEACHLEN: max allowed call duration in sec

allowedusers: max ring time in sec

callmaxwait: max waittime allowed for operators between calls (for administrative purposes)

enforcestrongauth: enforce authorization and strong passwords

More rate limit settings can be found in the "security" and "billing" related sections.

Try to avoid prioritizations by users, gateways, simpackets or channels (absolutepriority, priority, allowedpartners, prioritypartners, etc)

Almost all kind of configuration can be set up by using only the "routing" form.

### 4.3.6. DID numbers

DID (Direct inward dialing) is a feature for routable static/dynamic numbers. Endusers can be reached directly by calling DID numbers from outside networks and DID numbers can be also used as a CLI (display number/A number) for outgoing calls.

DID numbers can be acquired from carriers (for example the carrier where you are otherwise send the VoIP traffic), specialized DID providers such as didx: <a href="https://www.didx.net/">https://www.didx.net/</a> or other sources. These numbers can be assigned manually or via API. (integration needed with your did provider for this functionality). The numbers then can be stored in the tb\_telnumbers table (Phone numbers form in MManage) and then manually or automatically assigned to users. (If enabled, on new user signup the user can select a DID number if any).

In the mizu servers you can manage DID on multiple levels.

# ➤ Assign one DID per user

This is the simplest and more robust usage, recommended if you have enough DID's to assign to all your (business) users.

Just set the DID as user Username.

If for some reason you don't wish to use DID as username (for example if DID is assigned later) then you can use the OtherNumber field to assign it to the user. The server will automatically accept calls either to username/othernumber/telnumber/shortnumber. For outgoing call it will also guess the best one to use from these fields (or it can be set explicitly by the replacecalleroncalls global config option)

## > Assign multiple DID per user

You can use the othernumber list for this (tb\_users\_othernumbers). The same DID can be even assigned for multiple users. In this case the incoming call is routed to the "best" user (Best effort: user online, not in call, etc).

#### ➤ Contact list

DID numbers can be also used to be assigned to users contact lists if they are listed as Shared DID's in the users table. In this case the DID numbers can be shared and will serve multiple purposes:

- o Incoming call from user to a DID in its own contactlist: call will be routed to the contact (username or phone number, which is "best
- o Incoming call from contact (username/phone number) to assigned DID: call will be routed to user (to which user the contact belongs)
- o For outgoing calls the A number will be also set accordingly or after the rules discussed above

#### Shared DID

For shared DID you will have to create users with the DID numbers (username set to DID number, shared did option checked) and then these DID numbers can be used by multiple users in the same time. These will ease the access to users favorites from third-party networks (calling via third-party servers or via the IVR).

Endusers can assign their contacts (internal user or external phone number) to these DID numbers from webportal phonebook page.

To enable/disable this feature, you might explicitely set the feature\_shareddidnumbers option to 1 (or set to 0 to disable). The default value is -1 which means that will auto turn to 1 of there are shared did numbers in the system (detected at startup, reload and nigtly)

If the softswitch is used by multiple companies then you can set the BelongsToCompany field to separate the DID numbers by companies.

For incoming call to a shared DID the call will be routed to the "best" user or outbound number (Best effort. The user who have called last time the current caller). You can also use share DID's to assign a local number to called users or outbound numbers ("Quick Call" feature). For outgoing calls a DID number will be also assigned as the A number.

#### Data:

Users contactlist are stored in tb\_speedial:

- o userid: link to "main user"
- o num (any number assigned to this contact -Phone1)
- o uphone2 (any number assigned to this contact -Phone2)
- o uname (any user name assigned to this contact -Username)
- o udid (the shared DID)

### Usage:

- o Add a few DID number from the "Users and devices" form. These are like normal endusers but their username is a DID number and the "Shared DID" option is checked on the "Functions" tab (this way the "ispublic" field will be set to 4 for these numbers/users)
- o Set the "feature\_shareddidnumbers" configuration option to 1 (the default is -1 which means that will be automatically enabled once you have added a few DID numbers, otherwise automatically disabled)
- Once this is done, users can assign DID numbers for their Phonebook entries from the web enduser interface. (stored in the "udid" field in the "tb\_speeddial" table)
- Once a DID number is dialed, the following lookup procedure takes place:

## Shared DID lookup procedure:

- o The calls can come from the internal netword (a SIP endpoint) or from external (from PSTN via a traffic sender). The server will identify the caller via SIP authentication, A number authentication or PIN authentication via IVR. If the feature\_shareddidnumbers is set then the server will do the following lookups (in this order):
- o incoming call from any enduser to a shared DID in its own contactlist -> call will be routed to the contact phone or name (main user -> contact)
- o incoming call from any contact (did, phone or name) to the assigned DID -> call will be routed to the main user (contact-> main user)
- o incoming call from any to a shared DID which is found in last 2 hours cdr's -> route to user who was called this did last time if any (any -> main user). So if a shared number is used for a call, the called person can call back to CallerId and will reach the best suitable contact.
- o incoming call from any contact (did, phone or name) -> call will be routed to the main user (contact-> main user)
- o incoming call from any to a shared DID which is found in last day cdr's -> route to user who was called this did last time if any (any -> main user)

These lookups are flexible, so the caller/called/did might be found both with and without IEC or country prefix (+/00/country prefix).

## Terms and Settings:

- -ANI/CLI authentication: Automatic Number Identification/Calling Line Identification
- -Toll free: is a special telephone number, in that the called party is charged the cost of the calls by the telephone carrier, instead of the calling party. This can be configured as a normal access number (enduser) and eventually with higher billing (because we will be the billed party in this case)
- -local DID number: normal access numbers. Usually you will have separate DID numbers for different regions to minimize enduser costs
- -callback: DID or toll free number configured as enduser with iscallback set to the required IVR
- -ANI callback: same as callback with User-ID based authorisation (A number)
- -Virtual Numbers (DID): "real" phone numbers allocated for users. You have to buy DID numbers from CLEC or any other service provider like didx.net

TelNumber: sip telnumber.users can be contacted if we call there username or telnumber

Username: the most important field. Used for authentification and also as a DID number. This field is unique and cannot be empty.

ShortTelnumber: sip short telnumber (for example if several users has the same BelongsToCompany field)

DisplayName: how the user will be displayed. Can be null

More than one DID or ANI number can be assigned for one user. For this the tb\_users\_othernumbers table is used where the type field is 0 for DID numbers and 1 for ANI numbers.

 $feature\_shareddidnumbers: -1=auto (def), 0=no, 1=yes \ old, 2=yes \ new, 3=yes \ new \ and \ old, 4=also \ check \ last \ calls, 5=extended \ search, 6=extreme \ shareddid\_checkcontactlist: //-1=auto (def), 0=no, 1=yes \ old, 2=yes \ new, 3=yes \ new \ and \ old$ 

shareddid\_checkcdr: -1 (def) =auto,0=no,1=yes,2=yes extra

checklocaluserforshareddid = 1; //0=no,1=yes (def)

replacecalleroncalls: 0=no,1=default checks (best num; default),2=dbusername,3=dbsipnumber,4=bestnumber,5=first good num, 6=check minassertedidentitylen,7=with phonenumber,8=anonymous replaceanumwithdid: -1=auto (def),0=no,1=shareddid,2=companydid,3=cdr,4=all,5=4+extended cdr search

forcedcallernidentity:-1 (auto, def), user and global setting 0=no,1=default checks (best num; default),2=dbusername,3=dbsipnumber,4=bestnumber,5=first good num,6=check minassertedidentitylen,7=with phonenumber,8=anonymous

identityrewrite/identityforward: user setting to replace client->callernumber (controlled by config.identityrwmode) identityrwmode: 0=no rewrite, 1=basic, 2=conform sip specification (identity; def) sendidentity: 0=never,1=no (def),2=sometimes,3=always

#### cli:

#### user setting

- 0: forward always (forward asserted as normal number always!)
- 1: normal handling (forward asserted as normal number) -default
- 2: forward as asserted identity always (forward identityrewrite asserted)
- 3: forward as asserted identity only to trusted domains (forward identityrewrite asserted)
- 4: normal hide (no idenityrewrite forwarding)
- 5: force hide (no asserted identity too!)

minassertedidentitylen:,7=with phonenumber,8=anonymous affects only P-Asserted-Identity; will owerwrite any cli settings. default is -1 didhandleruser: a globally configured number where incoming calls to DID will be routed if no user match (can be a receptionist or an IVR) globaldidout: a globally configured number to set the A number to this for all calls (should be used only by small business owners)

## 4.4. Routing

### 4.4.1. Dial patterns

The "dial patterns" terminology is not used with the mizu voip server. You can apply the number rewrite rules by the following ways (starting from simple to more complex rewrite rules)

- 1. Number normalization: Opent the "Configurations" form and search for the "normalize" string to list all related settings.
- 2. These settings can be used for basic number "normalization" to remove strange characters (like new line) and to remove IEC code. By default this is set to remove the common international escape codes (00,+). To turn this off, change the followings:
  - a) set cfg\_normalizenumbers below 3 (2 should be good)
  - b) set normalize\_localpx to 0
  - c) set "normalize\_clean" value below 4 (3 should be fine)
- 3. Tech prefix: tech prefix related operation should be done by using the "techprefix" box in the "Users and devices" form. Set this for the "SIP servers" where a specified tech prefix needs to be sent or set it for the "Traffic sender" when you receive the traffic with a techprefix from some routes.
- 4. Prefix rules: this is used for simple prefix add/remove operations. (discussed below)
- 5. Dial plans: you should use this option if you need full control

#### 4.4.2. Firewall

The firewall rules are checked first when a call is initiated (SETUP or INVITE received), so this is the most effective way to block some unwanted traffic sender.

All ip address are allowed except those are listed if the ip with '\*' is 1.

Otherwise (if the ip '\*' is set to 0) all address are blocked except those that are listed here.

# 4.4.3. Normalize numbers

By default the server will "normalize" all numbers. This means that it will clean the numbers from garbage characters, sql injection attacks and might remove/add IEC/CC/NEC prefix based on the circumstances and global configuration (international escape code, country code).

This behaviour can be quickly changed by the normalizedef setting for which you can assign the following values:

- -1: default, recommended (mostly like 2) [validateinput=3; normalizenumbers=2; normalizecallednumbersnec=-1;]
- 0: don't tauch (dangerous) [validateinput=0; normalizenumbers=0; normalizecallednumbersnec=0;]
- 1: minimal (clean the numbers) [validateinput=1; normalizenumbers=1; normalizecallednumbersnec=1;]
- 2: basic (clean the numbers) [validateinput=2; normalizenumbers=1; normalizecallednumbersnec=1;]
- 3: normal (remove IEC like + and 00) [validateinput=3; normalizenumbers=2; normalizecallednumbersnec=1;]
- 4: strict (might add CC and rewrite NEC) [validateinput=4; normalizenumbers=3; normalizecallednumbersnec=2;]

5: extra (full input checking and number rewrite) [validateinput=5; normalizenumbers=4; normalizecallednumbersnec=3;]

It is recommended to leave this setting with it's default -1 value and you should change it only to have full control on number rewrite rules (set to 1) or if you wish to set a strict checking (set to 3)

Usually you should leave this (and the other related global config options below) with the default values and you might add your own sepcial number rewrite rules by the "Rewrite" module if you need so.

If you want more control for the rules, then you should leave it with the default setting of -1 and change the global config options below. If you want full control for the rules, then you should set it to 2 (or 1) and use the "Rewrite" module to add your rules.

Other global configuration options related to number "normalization" and rewrite are the followings:

outgoingprefixremove:

List of prefixes to be removed form the called number for outgoing calls separated by comma For example +.00

outgoingprefixadd:

Set any string prefix which will be applied for called numbers for all outgoing calls.

For example +.

If you need to change the prefix only to one direction, then use the "Rules".

normalizenumbers: how to normalize 0=no,1=basic,2=normal,3=more (hu/ro),4=extra default is 2

normalizecallednumbersnec: NEC normalisation (National Destination Code) -1=depends on normalizenumbers and normalize\_localpx, 0=no,1=yes,2=extra default is -1

rewrite internal called: rewrite the called numbers for calls to endusers 0=don't set,1=don't rewrite,2=client to as received,3=client to username,4=client to telnumber,5=client to best if match,6=all to as received,7=all to username,8=all to telnumber,9=all to best if match

default is: 7

validateinput: how to clean the numbers 0=no,1=basic without sql check,2=basic with sql, 3=normal,4=more,5=extreme default is 3

cfg\_minnormalizelength: minimum length of the number to consider for extra normalisation. default is -1 which means that it depends on normalizenumbers (if normal then set to 5)

checknumnumbers: reject call if called is not a phone valid number 0=allow any calls; 1=allow only phonenumbers from H323; 2=allow only phone numbers for all default is -1 which means that it depends on normalizenumbers (set to 1 if normalizenumbers is normal)

checknumport: check number portability rules

-1=autoguess,0=not check,1=check for changed prefix,2=check for changed number,3=check for changed domain,4=check for changed server id,5=check all default is -1

The CC/NEC rewrite depends on the followings:

caller CC/NEC

country: country (2 chars)

iec1,iec2,iec3: international escape codes

countryprefix: default country prefix (country code) prefix1,prefix2,prefix3: national destination codes

cfg\_mobileprefixes: list of common mobile prefixes (useful for callenters to differentiate landline and mobile calls)

Deprecated settings (don't use these anymore):

normalize\_localpx: replaced by normalizecallednumbersnec setcalledtosipusername: replaced by rewriteinternalcalled

normalize\_clean: replaced by validateinput normalize\_checksp: replaced by normalizecallednumbersnec

# 4.4.4. Caller ID Settings

On Caller ID we mean the number or name displayed for the called party which is sent by one of the followings sip headers:

- -From header (URI and displayname)
- -Contact header (URI and displayname)
- -Authentication username
- -Identity headers: p-asserted-identity, p-preferred-identity, remote-party-id
- -Privacy settings: "privacy" header, "anonymous"

The caller-ID display is specified in the SIP and other RFC's but at the end it is up to the called party device to what caller-id to display (it can be loaded even from a local store instead of from the SIP messages sent by the caller party)

The Caller ID can be influenced by the following factors:

- -the SIP message received by the client as described above
- -global number normalization settings (see the "number normalization" section)
- -global caller id related settings (discussed below)
- -caller and especially the called user settings such as the techprefix
- -Prefix Rules settings (this is already deprecated. Use "Rules" whenever possible)
- -Dial plan SQL (this is already deprecated. Use "Rules" whenever possible)
- -Rules (see the "Rules" section)

### **More settings:**

forcedcallernidentity:

user and global setting

//0=no,1=default checks (best num; default),2=dbusername,3=dbsipnumber,4=bestnumber,5=first good num,6=check minassertedidentitylen,7=with phonenumber,8=anonymous

affects only P-Asserted-Identity

will owerwrite any cli settings

```
replacecalleroncalls:
       user and global setting
       //0=no,1=default checks (best num; default),2=dbusername,3=dbsipnumber,4=bestnumber,5=first good num,6=check
minassertedidentitylen,7=with phonenumber,8=anonymous
       default is 1
realcallernumber
       just a routing variable
       client->callernumber = realcallernumber;
       client->origcallernumber = realcallernumber;
forcedcallernumber:
       just a routing variable set by replacecalleroncalls and used by the client ep later
       overwrite the client from number
forcedcallernidentityumber:
       just a routing variable set by forcedcallernidentity and used by the client ep later
       overwrite the client identity
identityrewrite/identityforward
       user setting
       replace client->callernumber (controlled by config.identityrwmode)
       //config.identityrwmode = 2; //0=no rewrite, 1=basic, 2=conform sip specification (identity)
       //config.sendidentity = 1; //0=never,1=no,2=sometimes,3=always
cli:
       user setting
       0: forward always (forward asserted as normal number always!)
       1: normal handling (forward asserted as normal number) -default
```

- 2: forward as asserted identity always (forward identityrewrite asserted)
- 3: forward as asserted identity only to trusted domains (forward identityrewrite asserted)
- 4: normal hide (no idenityrewrite forwarding)
- 5: force hide (no asserted identity too!)

#### forwardauth:

user and global setting

confing.cfg\_forwardauthentifications = 0; //0=no (default),1=yes,2=yes with username as callername, 3=yes with phonenumber as callername, 4=yes with username as authname too, 5=yes with phonenumber as authname too, 6=replace authorization with username but leave the A number intact, 7=replace authorization with sipphonenumber

can rewrite client auth\_username, auth\_password, callernumber

#### rewriteanumber:

user setting simply replace client->callernumber set to anonymous to disable the caller-id

#### cutanumber:

user setting simply replace client->callernumber prefix

# replacecalleronforward

global config option

used only for callforward

//config.replacecalleronforward = 9; //0=no (default), 1=yes, 2=yes with username as callername, 3=yes with phonenumber as callername, 4=yes with username as authname too, 5=yes with phonenumber as authname too 9=auto

### parseidentity

global config option

0=no at all, 1=normal,2=rewrite caller number,3=rewrite callername also default is 1

```
parsesipdisplayname
global config option
0=no,1=callername,2=displayname,3=can be used for auth
default is 1
```

Also see the DID numbers section for other possibilities.

#### 4.4.5. Rules

Using the "Rules" for you can handle and rewrite almost all SIP fields based on any condition, esepecially the caller and the called number. This form can be used to create both simple and very complex rules. Hold the mouse over the controls to get a context sensitive help. Usage:

- 1. Click on the "Add" button to add a new rule
- 2. Name the new rule as you wish
- 3. Run as: it is usualy fine if you leave the "Auto guess", however you can specify it more exactly in certain conditions
- 4. Specify the conditions when this rule is executed (for example you might have to reformat the called number if the call is sent via a specific carrier; in this case use the CalledID to select the carrier)
- 5. Data: specify which data do you wish to load and work with it (for example the callednumber)
- 6. Check: specify additional conditions when this rule is executed (now you can examine the "data" loaded in the previous step)
- 7. Action: specify what you wish to do with the data
- 8. Set: specify how to wish to save back the result (usually "same as loaded data" since most of the case you will just wish to modify a field such as the called number)

Additionally you can modify some global configuration options to modify the caller/called number. These are described below:

### 4.4.6. Prefix rules

You should instead use the "Rules" form mentioned above.

You can rewrite prefixes before they arrive to the routing by entering your preferences here.

The Mizu routing engine will accept only 3 digit length techprefixes or no thechprefix, so you must convert them here if your traffic sender will send the traffic with techprefix that are not three digit length.

#### Example 1:

To set up a rule which defines that every incoming number from ip 111.111.111 on H323 if begins with 1234 must be rewritten to begin with 56. Number 123499999 will be rewritten to 5699999.

If the "RewriteFrom" is emtly, then the "RewriteTo" fill be inserted before the number

Example 2: To remove 011 before all dialed numbers:

Protocol: 0 Type: 1 Value: empty Rewrite from: 011 Rewrite to: empty

Number to rewrite: Incoming Called (0)

Example 3: To replace 06 with 446 for all SIP calls coming from 192.168.1.8:

Protocol: 1 Type: 2

Value: 192.168.1.8 Rewrite from: 06 Rewrite to: 446

Number to rewrite: Incoming Called (0)

Example 4: to handle the hungarian roaming prefix: 08 + SK + BK + NSN + SN you have to set the following values:

prefixrewritestr: 08X... prefixrewritefrom: 9 prefixrewriteto: 36

### 4.4.7. Dial Plans

You should instead use the "Rules" form mentioned above.

During the routing process you can modify the caller and called number with the dialplan stored procedure (v\_dialplan)

v\_dialplan can be called several times during the routing depending on the checkdialplan1-4 global config option.

For CLI and A number rewrite it is enough to set checkdialplan4 to true (after routing) and check/rewrite the numbers using the LIKE operator (wildcards are enabled).

### Input parameters:

```
@calledat TINYINT, /*1=first check, 2=after authentication, 3=before routing out, 4=after routing out*/
@protocoll TINYINT, /*0=SIP, 1=H323, 2=GSM, 3=Other*/
@fromip varchar(22), /*caller ip address*/
@fromport SMALLINT, /*caller port*/
@callerid int, /*caller device database id from tb_users*/
@callernumber varchar(35), /*caller number or sip username*/
```

```
@callername varchar(35), /*caller name or displayname*/
@calledid INT, /*called device database id from tb_users*/
@origcallednumber varchar(35), /*called number as received*/
@techprefix VARCHAR(10), /*called number tech prefix*/
@normcallednumber varchar(35) /*normalized (changed) called number*/
```

The stored procedure can be called at different routing stage:

- 1: before authentication
- 2: after auth
- 3: before routing
- 4: after routing

This means that if a number has efect on authentication then you can rewrite it on stage 1, but if you need to modify the called number only for the b-leg call then it is better to call this function only at stage 4

Some of the input values are not set at earlier stage. For example when called at is 1 then the callerid will be 0 because the caller is still not known at this stage.

Usually only the called number have to be rewritten, but you can also change the other values.

#### Accepted output values:

```
-emty string: no effect
-_REJECT: will disconnect the call
-_REJECTPLAY, filename: play a file and disconnect the call
-callednumber: will change the called number
-callednumber, calleddialed, origcallednumber, techprefix, callernumber, callerid, calledid
```

#### Field details:

- -Callednumber: will be used for further routing decisions, for billing purposes and it is stored in CDR record
- -Calleddialed: will be used only for b-leg
- -Origcallednumber: can be used for further routing decision (mostly not used)
- -Techprefix: can be used for further routing decision. Deprecated after version 3.5
- -Callernumber: can be used for further routing decision and stored in CDR record
- -Callerid: you can modify the caller user if you change this parameter
- -Calledid: you can modify the called user if you change this parameter

#### sal help:

```
sql tutorial: http://www.w3schools.com/SQL/sql_intro.asp
stored procedures: http://msdn.microsoft.com/en-us/library/aa174792(SQL.80).aspx
string functions: http://msdn.microsoft.com/en-us/library/aa258891(SQL.80).aspx
like operator: http://msdn.microsoft.com/en-us/library/aa933232(SQL.80).aspx
```

#### example:

```
DECLARE @ret_callernumber varchar(35)
  DECLARE @ret_callednumber varchar(35)
  SET @ret_callernumber = @callernumber
  SET @ret callednumber = @normcallednumber
  IF (@calledid = 456 and @ret_callednumber LIKE '1_23%')
  BEGIN
         SELECT '_REJECT'
         RETURN 1
  END
  IF (@calledid = 457 AND (LEN(@ret_callednumber) < 5 OR ISNUMERIC(@ret_callednumber) = 0))</pre>
  BEGIN
         SET @ret callednumber = '1234567'
  END
  IF (LEN(@ret_callednumber) > 6 AND LEFT(@ret_callednumber,3) = '061')
  BEGIN
         SET @ret_callednumber = '36'+SUBSTRING(@ret_callednumber,3,35)
  END
  IF (@ret_callednumber LIKE '5222%')
     SET @ret_callednumber = SUBSTRING(@ret_callednumber,5,35)
  END
  SELECT @ret_callednumber+','+@ret_callednumber+','+@ret_callednumber+',,'+@ret_callernumber
  RETURN 1
```

If the stored procedure doesn't run successfully, then it will have no effect.

### 4.4.8. Blacklisting

List the blacklisted numbers on the selected time interval and direction.

This query will generate high server load. Use it only in off-peak time if possible

# 4.4.9. Access Lists

You can define the "Blacklist" and the "Whitelist" here. The listing will be appreciated in the routing depending of the actual packet "filtering" setting. Check section 4 for details regarding filtering.

Blacklist fields:

-telnumber: country code + operator + telnum

-sure: levels

tb\_blacklist.sure:

0 –probably good numbers (reput)

1 - not sure (holes)

2 - probably wrong number (monthly autodisabled)

3 - very sure (roaming numbers)

6 – always block (not only to gsm)

filtering: determines how we check the blacklist and the known numbers

0 -no filtering

1 - filter if very sure blacklisted (tb\_blacklist.sure >=3)

2 - filter if probably blacklisted (tb\_blacklist.sure > =2)

3 –filter if suspicious (tb\_blacklist.sure > =1)

4 - filter if present in blacklist (any tb\_blacklist.sure)

5 - filter if not a known number

6 - filter out if no sure known number

# 4.4.10. Routing

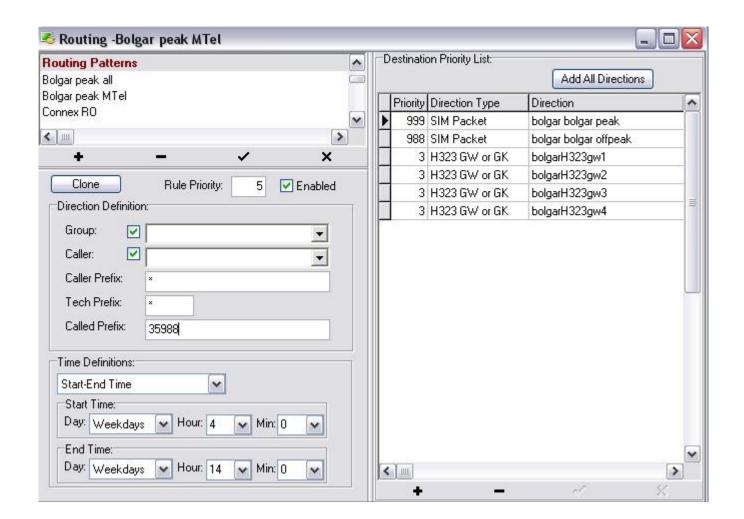
For every time period and direction a "Routing Pattern" needs to be defined. Every Routing pattern has a list of routing directories which may be Mizu GSM Gateteways, other H323 gateways or gatekeepers, ISDN gateways or SIP proxies in priority order. Set up as much directories with the same priority order as possible so the routing engine can prioritize itself after other settings (device priority, LCR, quality, BRS)

Generic rules can be defined by setting the pattern priority lower. For example for every call that doesn't have a specific route can be routed to a specific direction (otherwise is dropped)

There is a list of typical time definition. If none of them match your needs, the "Start-End Time" entry can be selected to specify proprietary intervals. In Caller Prefix, you can place only one prefix.

Tech prefix can be empty string, asterisk (\*) or 3 digit length number.

Called prefix can be one prefix (with any length) or a list of prefixes with 3 or 4 digit separated by comma.



\*Tip: you don't need to enforce traffic sender rights by routing. The routing can be done as generic as possible for example by specifying only Called Prefixes (Leave the other direction option blank or '\*'). Rights can be enforced by setting "Enabled Prefixes" for all Traffic Senders

# **Routing Configurations**

Try to set up all routing rules and prioritizations using this form.

Try to avoid prioritizations by gateways, simpackets or channels (absolutepriority, priority, allowedpartners, prioritypartners, etc) Almost all kind of configuration can be set up by using only the "routing" form

The actual priority order of your route list (right side list) will be affected by numerous factor:

- -Failowering: when a device or a device/direction is in failowered state, then its priority is lowered
- -Load balancing: will prioritize the direction where the last routed date time is oldest (only if the routing entries are entered with the same priority)
- -LCR: the route with the lowest price will be prioritized
- -BRS: the best quality/lower price route will be prioritized

These settings can be controlled by the "brs\_lcr" global config option:

0=not used

1=only lcr for not gsm

2=1cr

3=brs for not gsm

4=BRS (default)

5=BRS+LCR

# 4.4.11. Routing workflow

#### Introduction

The routing in the Mizu softswitch means deciding on which active gateway, user or gsm channel should we route the incoming call from traffic senders and endusers. The routing is influenced mainly by the following:

- -device ownership and access rights (allowedpartner settings)
- -routing time, direction and the selected pattern (device/packet priority list)
- -various priority settings

### The routing is blocked if the following conditions are met:

### General conditions

syntax error in incoming number (or not known)

max call/day, max speachlength reached (licensing option)

### Caller user check

the traffic sender reached their maximum channels

caller gateway, simcard or simpacket is not enabled or temporarily disabled

failed authorization (wrong originating ip, bad username or password or wrong techprefix)

Caller "CanDial" setting is set to false

Caller tb\_users.enabledprefixes not match ('\*' allow all numbers)

Check if other traffic sender has the same ip/techprefix (caller mismatch)

#### Routing

direction and time don't match a routing pattern no active device or simpacket from the selected pattern priority list

#### Called device/gateway checks

Called gateway(s) is not enabled, not active, temporay disabled, allowed partners don't match or any other problem

Called gateway onlytestcalls not match

Called gateway enabledprefixes not match ('\*' allow all numbers)

Called gateway blockprefixes match

Called device filtering option doesn't allow blacklisted number level (if the incoming number is blacklisted)

gateway has testprefix but does not match

#### Called simpacket check (only for gsm directions)

Packet is not enabled

Caller is not listed in allowedpartners

packets.waitaftercall second not elapsed since last call

packets.filtering. blacklist/whitelist restriction (filtering option doesn't allow blacklisted number level (if the incoming number is blacklisted))

### Simcard check (only for gsm directions)

Called simcard(s) is not enabled, temporaydisabled, not ready, allowedpartners don't match or any other problem

partner is not allowed on the simcard (allowedpartners)

the simcard is prepaid, but it doesn't have enough credit

two subsequent calls cannot be routed to the same simcards (configurable)

there was a credit request or recharge in the simcard in the last minute

cannot request credit from prepaid card more than 5 times

maxmonthlyminutes, maxdailyminutes, maxallminutes, maxmonthlyminutespeak are reached

no report from the channel for more than 5 minutes (the gateway may have lost its network connection or power)

### **Routing priority order**

If emergency number, than the defined emergency route has the biggest priority

Routing pattern priority (if two or more pattern overlap)

Routing pattern direction/time best match (if two or more pattern overlap)

Called gateway Globalabsolutepriority

Called gateway and simcard absolutepriority

Positive routing priority (deprioritze simpackets with negative routing priority -these are "emergency packets")

SimPacket absolute priority partner (absprioritypartner -if set and if match the caller)

Simcard caller priority (absprioritypartner -if set and if match the caller)

### **Gateway absolute priority**

Gateway called priority (if set and if match the caller)

Simcard absolute priority

Routing list priority/100 (differences more than 100 in priority list)

Called gateway is not failowered -value lower or higher than the current date-time (for automatic failovering)

Called gateway is not failowered for the currenct called prefix (direction)

**Simcard is not failowered -** value lower or higher than the current date-time (for automatic failovering)

### SimPacket is not failowered

Tpercek priority (hungarian tmobile specific)

### **Routing list priority**

Elapsed time from last call disconnect is more than 10 sec

Gateway callerpriority match the caller number

Gateway prioritypartner match

Simcard priority partner match

SimPacket nopriority partner not match

SimPacket priority partner match

# **Gateway priority** (simple)

Simcard priority (simple)

Simcard minimum monthly speechlength not reached

Simcard minimum daily speechlength not reached

Simcard desired monthly speechlength not reached

Simcard desired daily speechlength not reached

Simcard todayspeachlength desc order (simcards with more callduration has lower priority)

Simcard thismonthcallcount desc order (simcards with more callcount has lower priority)

Simcard thismonthspeachlength desc order (simcards with more callduration has lower priority)

Simcard a.creditrequestfails desc order (simcards with more failed credit requests with lower priority)

Gateway ready channels (balance calls across gateways)

Last call begin on the simcard (balance calls across simcards -simcards with the most recent calls has lower priority)

Simcard currspeachlen desc

Simcard GSM Fieldstrength

Simcard lastrectime (for randomizations)

#### **Technical description:**

Call arrive from traffic sender or enduser via SIP or H323

 ${\it Check if MAXCCALS restriction reached (licensing option). Drop if yes.}$ 

 $Check\ if\ max slper day reached\ reached.\ Drop\ if\ yes.$ 

Check if maxroutereqpermin reached. Drop if yes.

Check if the current call is a routing retry (forked calls). Drop if too much retry

Normalize caller ip addres

Check if the call was from the local SIP2H323 module. Return with the already prepared target if yes

Chech if the call was arrived from GSM gateway. (callin option). Replace caller and called after the config.

Correct the called number string if it is corrupt.

Check min/max length of the called number

Check if the incoming call is a testcall. Set the testcall flag is yes

*Check and apply prefix roules* (tb\_pxrules – rewriting the called number)

Authenticate the caller (after username/password, ip pr techprefix). Drop the call with "no such user" reason on fail

Add techprefix if needed

Setup sip parameters if the call was arrived from sip

Normalize called number (check prefix, area code, etc). Drop if wrong number

Check if subsecvent wrong call

Check if the caller exceed its max line restriction

Check blacklist and whitelist

Check the embedded firewall

Check if caller called itself

check if called if a sipuser (Username, telnumber, short telnumber)

check the forwardalways option

check the ringgroup option

setup called endpoint if found

get time variables (peak, holiday, etc)

Get the correct routing pattern

Check routing list in priority order

If simpacket found, than Check simrouting

Drop the call if no route found

#### 4.4.12. RADIUS

Define the radius servers, protocol and login information here. Used for authorization and billing.

### 4.4.13. BRS

Short name for "Best Route Selection".

In addition to LCR (Least Cost Routing), the Mizu routing engine can take in consideration the quality of the route.

To activate BRS based routing, the "brs\_lcr" global configuration option have to be changed to 4 or 5. Then the routing will check both the pricing and the routing, which you can finetune using the "BRS" form (only after you have some traffic, so the table is populated with the statics. If you would like to change the default values, you can do this only directly in the database).

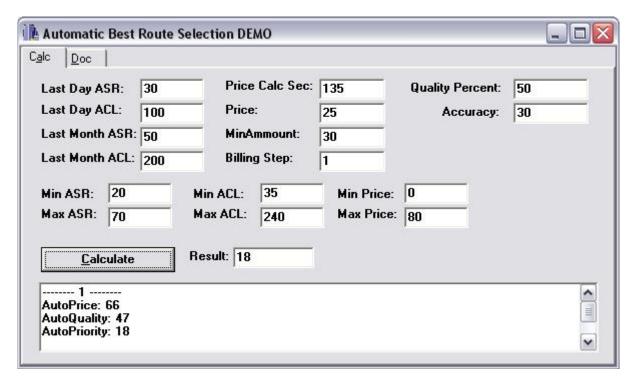
Finetuning means the change of the following fields: accuracy,minprice,maxprice,minasr,maxasr,minacl,maxacl.

The rest is populated automatically based on the call statistics.

If you would like only LCR, simply set the "Quality Percent" field to 0.

If we put some directions with equal priority in the pattern, then the system will choose the routing automatically depending on price and quality, when other settings don't modify the routing (min/max minutes, gw/sim priorities, failovered directions, etc)

The server automatically calculates am "autopriority" on every route. This priority is the combination of the quality and the price. The quality is calculated as an average of daily asr/acl and monthly asr/acl. The price is calculated to pricecalcsec seconds with the given minammount and billingstep (from packet prices). The server route the traffic on the higher priority direction, BUT it will try the other routes periodically (to check if quality have changed). You can change this "next time try" setting by changing the values of TryedCount,NextTry, NextTryCount. If the best quality gateway for a route will change, then we will reset TryedCount,NextTry and NextTryCount values to their defaults. (so the server can recheck quicker)



Fields have the following meanings:

- -Id: database identifier. Auto increment
- -Gateway: gateway id (called)

- -Direction: called prefix
- -QualityPercent: how much the quality will contribute to the final result. If price is very important for us, set this value lower. Default is 50%
- -Accuracy: how accurate the final result will be. If we set it too high, then we probably will have only one route as the best. If we set it too low then too little discrimination will be made between routes. So, the final result (AutoPriority) will be lowered only if we have too wrong acl, asr or price. Default is 30%. This default means that the AutoPriority will change only if price will change with 2-3 amount or asr will change with at least 15% (considering asr between 10 and 80, price between 0 and 40 and QualityPercent as 50%)
- -ASRDay: last day ASR (automatically calculated every day)
- -ACLDay: last day ACL (automatically calculated every day)
- -ASRMonth: last month ASR (automatically calculated every month in the last day)
- -ACLMonth: last month ACL (automatically calculated every month in the last day)
- -MinASR, MaxASR, MinACL, MaxACL: when asr or acl reach the min value, then the line is considered very wrong. When it reaches the max values, then the line is considered very good. Must be configured manually for every direction, because the statistics will change dramatically by country
- -MinPrice, MaxPrice: min-max prices/minute. set it to a very wrong price to that direction and the max value to a very good one. Calculate it with consideration to billing step and min minutes (so you must fill in as 1/1 price)
- -PriceCalcSec: we estimate the price values with this value to get a gross value
- -TryedCount: how much time we have tried this alternative route until now. Helps us the decide how to increment NextTry. It will grow only until 7
- -NextTry: we will route calls to this route beginning with this date. Will grow exponentially until 1 month.
- -NextTryCount: we will route NextTryCount calls on this route next time. ( > CurrTryCount)
- -CurrTryCount: counter to know how many times we have routed in this direction
- -AutoPriority: the current priority calculated from these values and from the price settings (the result)

To see how much a parameter change will modify the final AutoPriority value, you can find a demo named AutoPriorityDemo in MManage, Tools menu. Before changing any value in the BSR table, please play a little with this demo.

## 4.4.14. Failowering

Mizu server and gateway will make automating failowering between outbound gateways if the "CAN\_failower" and "hasfailower" global configuration settings are set to true (they are true by default).

The following failowering procedures are done by the mizu voip server:

- -gateway failowering: when an outbound gateway has wrong global statistics
- -direction failowering: when only a few direction (prefix) statistics are wrong on an outbound gateway
- -failowering on subsequent called number
- -in-call failowering (this is also called as "rerouting")

The failowering module will collect **statistics in the background** and will detect if a gateway is below the predefined thresholds. This means that its priority will be automatically lowered by the routing module.

Failowering can occur on both gateway and gateway-direction level. When the ASR, ACD, etc is "wrong" for all calls trough a gateway, than the whole gateway is failowered. But there are situation when a gateway can handle most of the traffic gracefully and will fail only to a few direction (direction means

4 digit prefix). In this case only these directions are failowered (this means that even if the gateway is with high priority to these directions, other gateways will be favorized –if you have enabled other gateways in these directions). The failowering are based on ASR, ACD statistics and if there is predefined subsequent wrong calls to a direction. Once a route is marked as failowered, it will be probed time to time to check if the problem was solved. This is happening only a few times (with exponentially increased time intervals) than if the quality is still wrong, the route will be marked as permanently failowered. This routes can be **reset**ed only manually from the failowering form if you set the MaxSubsFail, NoPriorityCount, NoPriorityCountD to 0 and the NoPriority to a date in the past.

The rules can be defined using the "Failowering" form. The table will be populated automatically after your traffic pattern.

You can check the route status also from here.

The following fields are defined:

ID: database id. Auto increment

GatewayID: called gateway or sipproxy

Direction: called direction (prefix)

MaxSubsFail: if we get more wrong calls than MaxSubsFail we failover to the next route if any

MinASR: if we get more lower ASR than MinASR we failover to the next route if any MinACL: if we get more lower ACL than MinACL we failover to the next route if any

MinCallCount: we calculate ASR and ACL statistics only if we have MinCallCount cdr

SubsFails: current subsequent wrong calls detected

NoPriority: We have done a failover until this date. When the time elapses, we try this route again. This will grow exponentially.

NoPriorityCount: we have failovered NoPriorityCount until now because of SubsFails. The bigger is NoPriorityCount, the longer we do the deprioritization (NoPriorityCount) and the control of the control

NoPriorityCountD: : we have failovered NoPriorityCount until now because of statistics

Manual: all routes will be added automatically to failover table with a minimum of quality requirements

Enabled: failowering enabled

Datum: record insertion or last modification date

Comment: why was the record modified last time (reason)

There are some **conditions** for the gateway and direction failowering to work correctly:

-the server must have enough call to calculate relevant statistics (this can be fine-tuned from the "Failowering" form); the default are optimized for medium traffic amount immust elapse for a route to be marked as failowered (too aggressive settings might result in false failowering)

-you must have at least one secondary gateway/direction where the traffic can be failowered

You should not build your entire business based on the correctness of the failowering module. Outbound gateways should be **monitorize**d on a regular interval (Advance statistics -> by Called gateways) and you should take remedy actions when the statistics will drop to any outbound gateway (fix the problem or remove it by removing the routing or set as temporary disabled)

Other important failowering process is the "in-call failowering" or "rerouting". This means that if the call is rejected by the first route, it can be immediately routed to next route (without the caller to be disconnected)

Another failowering type occurs when there is at least **two subsequent calls to one number** and the first call length was below 25 seconds. This is a convenient way to detect if somebody calls a number with wrong voice quality and will call it again in a short time. These can be enabled by the configuration wizard or from the global configuration by the following options.

- -maxreroute: how many time a call can be rerouted
- -rerouteon: on which conditions a call will be rerouted
- -reroutediscodes: disconnect codes to be received for the rerouting
- -noreroutediscodes: define disconnect codes when there will be no rerouting

All these setting are set by default to optimal values which you can modify after your requirements.

Note: failowering will occur with increased thresholds (more slowly) if the priority between the routing directions (SIP servers) is more than 100.

#### 4.4.15. Channel reservation

Skip this chapter if you are not using VoIP-GSM gateways.

Best quality (ASR and ACD) SIM channels can be reserved for sip or h323 originated calls.

In the sim table the **reserverfor** field can have the following values:

0=cannotreserve: this channel will not be reserved

1=sip: always reserve only for SIP (manually assigned)

2=h323: always reserve only for H323 (manually assigned)

3=ISDN: always reserve only for ISDN (manually assigned)

4=dynamic: can be allocated by the server dynamically (hourly check) -this is the default value

5=sipdynamic: allocated automatically for SIP

6=h323dynamic: allocated automatically for H323

7= ISDNdynamic: allocated automatically for ISDN

For every simpacket you can restrict the maximum **allowed** reservations by the maxalloc field. (*useful to not reserve all channel from the same simpacket*) To setup the channel reservation use the following configuration values (mserver, simplatform config):

- -reserveforh323: reserve capacity for h323. reservations will be disabled if less than 1
- -reserveforsip: reserve capacity for sip . reservations will be disabled if less than 1

By example if you set the reserveforsip field to 5, you can be sure that 5 channels always remain free to be used by calls received with SIP protocol (H323 originated calls didn't consume all your channels)

# 4.4.16. Number portability

The mobile number portabily module (MNP) can be used to alter the routing if the number is ported to another operator.

More specifically it can influence the routing in one of the following ways:

- route the call to the server specified by newdomain:newport (The <u>fwdtootherdomains</u> must have to be set to at least 1 for domain routing to have effect.)
- route the call to the SIP server specified by sipserverid (or by carrierid with a lookup from tb\_carriermap)
- change the called number as specified by the newnumber field
- add a prefix to the called number as specified by the providerpx field

You can set the ported numbers form the MManage "Number Portabilty" form or you can automate the process by programmatically changing the <u>tb\_portednumbers</u> database table. The the Export/Import wizard from the file menu can be used to easily populate this table (from CSV or other sources).

You can control the server number portability handling by the "checknumport" global configuration:

-1: auto (will turn to 4 if there are entries in the tb\_portednumbers table)

0=not check

1=check for changed prefix only

2=check for changed number only

3=check for changed domain only

4=check for changed server id only

5=check all

#### tb\_portednumbers:

id: autoincrement database primary key

 $\underline{number} \hbox{: original (normalized) called (B) number}$ 

sipserverid: change the SIP server id to this

<u>carrierid</u>: change the SIP server id to this via the tb\_carriermap lookup table <u>providerpx</u>: new prefix (for example instead of 3630 changed to 3620)

newnumber: the changed number

newdomain: the new service provider ip or domain

<u>newport</u>: service port (defaults to 5060) priority: checked for duplicate numbers

datum: record insertion date

You must have the providerpx OR sipserverid OR carrierid OR newnumber OR newdomain:newport specified.

# 4.5. Billing

Mizu Servers and Gateways has built-in prepaid and postpaid billing.

The pricing must be set from MManage -Prices Settings form

You can list and compare the prices for different directions in the Price List.

The Billing and Invoice generation are done from the "Billing" form.

The Billing module conforms to the Hungarian laws and can be modified to fit for other countries.

### 4.5.1. Price Settings

Pricing of the CDR records are done after the prices defined on this form.

You can define "**Price Groups**". All price settings that belong together after some logic (enduser prices for example). This is located in the left side of the Prices form.

Invoices can be generated automatically by the server and send by email, or can be loaded manually by using the "Billing" form.

You can schedule when to send the invoice or report to the partner or for you (defined by the mailto entry)

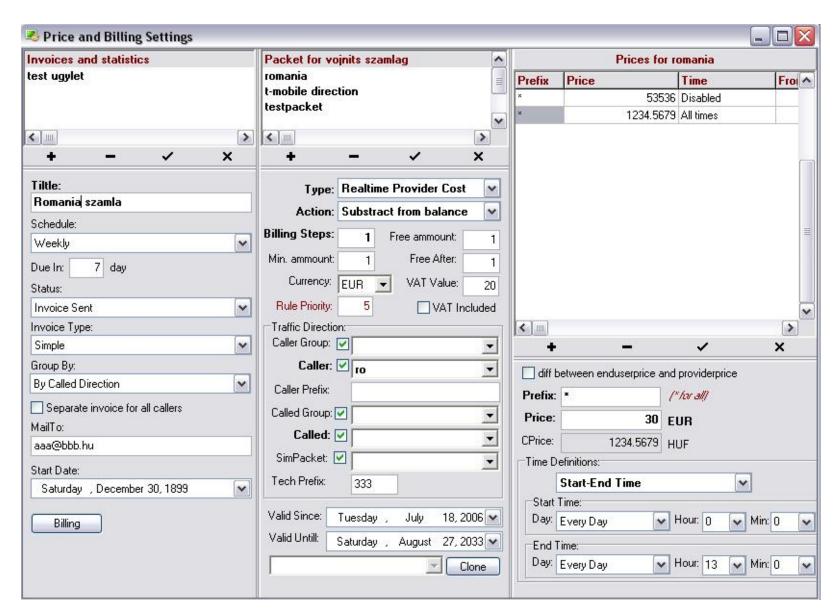
The report format can be defined by "Invoice Type" and "Group by" fields.

Below a "Price Group" you can have several Price Setups named "Directions" or "Packets" (the middle column in the form)

For example "Traffic from MizuTech SRL" or "Traffic to T-Mobile direction"

Here you have to set up the actual prices. The price setup is further divided into different prefixes (the right side of the form -Pricelist), because it is very common that you have lots of directions in a provider pricelist.

An alternative method to assign a price list to a user is by using the "Users and devices" from -> "Billing" tab -> "Billing packet" setting. This will always take precedence over the packets set in the "Price Settings" middle column. This is used to simplify the pricelist assignment for users by resellers.



Field descriptions:

Title: the name of the invoice group

Schedule: how often the report will be generated

DueIn: allowed time for payment in day (used only if the report is an invoice)

**Status: billing status** 

Invoice Type: specifies the format of the invoice

Group By: specifies the format of the invoice

Separate by caller: every caller will receive a separate invoice (used for billing to end-users)

MailTo: list of email address where to send the generated report

Last Invoice Sent: date-time when the invoice was emailed to the recipient

Last Payment Received: date-time when the payment was received

Direction name: name of the billing entry

Type: specify the type of the price. For example the prices used when billing to endusers, or our minute costs to service providers.

Price calculations will be saved directly in the CDRs, thus can be used in prepaid billing. In the CDR records, the following fields are used for price calculation:

-costprovider: used to calculating the minute price they needs to paid to service provider (Tmobile for example)

-costenduser: used for billing to our endusers (sip endusers, traffic senders)

-costcompany: can be used for profit calculations

-costsales: sales commission. If not set, than will be calculated by the commission value in users settings

-costother: can be used for any custom price calculation

Action: How to handle the calculated price in reporting. For example in "profit" calculations whe have expenses (prices paid for service providers) and incomings (from our endusers). Thus we can simply subtract the expenses from the incomings to get the "profit"

Billing Steps: provider specific billing interval in sec

Min. Amount: the minimum payable duration in sec

Free Amount: you may have packets when the first X second is free

Free After: you may have packets when after X seconds the conversation is free

Currency: different providers may have different currency. Used for billing.

VAT Included: if the pricelist applied for this user is with VAT included. Set to 0 if VAT is not included. Used for billing.

VAT Value: the amount of VAT applied for the pricelist. Will have effect only if "VAT Included" is checked

Convert to NET value: if you have defined the pricelist with included VAT, you should check this option, otherwise you overcomplicate the billing process.

Thus the VAT value will be subtracted from the price, and you will have NET values in CDR records (try to use net values whenever possible). If you need to generate invoice, make sure that all your prices are set without VAT (net) or you have checked the "Convert to NET value" checkbox.

Convert to XXX: if you have defined the pricelist in other currency than the native (configurations->currency), than your prices will be automatically converted to native currency in CDR records.

Reseller: price created by resellers. Usually should be changed only by resellers (from web portal)

A leg grace: used for IVR billing. If the user will spend too much time using the IVR.

Traffic Direction: here you have to define the rules when the current pricing will be applied

Usually only one field needs to be specified here (for example all traffic from MizuTech SRL -caller)

The caller field will check the caller parent also, but the called field will not check the parent.

These directions will be checked in priority order on routing and billing

ValidSince, ValidUntill: the pricelist may be applied only after a specified date-time

Prefix: called number prefix (this will be loaded after "best fit"). Set to "\*" to be applied to all directions

Price: the actual price

CPrice: the price converted in your currency ("currency" entry in the Configuration form and converted after the values specified in the "Currency

Converter" form)

Time Definitions: the time period when this rule is applied

Diff between enduserprice and providerprice means that price will be calculated by extracting the provider cost from the enduser cost for an already existing cdr record. Cannot be used for realtime (prepaid) price calculations. Usually used when calculating "profit" values.

By clicking on the "Clone" button, you can easily duplicate a price list (it is very useful when you have to add only a few modification to a long pricelist) The Billing button is a shortcut to the billing form (does not make the billing automatically)

Importing price definitions from file are done by clicking on the "**Import from file**" button. If you use the "default peak time definition", the peak settings will be loaded from the global configuration (peaktimebegin and peaktimeend values). If this is not suitable (different service providers may calculate with different peak-offpeak definitions), you can set up the peak time definition manually (start – end hour).

The imported file must have four comma separated field: prefix (direction definition), flat price, peak price and offpeak price. If you use flat price, than leave the peak and offpeak price fields empty and vice-versa.

The easiest way to generate such files is to use Excel, fill the first four columns with these values and save as CVS file. (Don't leave empty columns before the columns with data)

Importing price files may take some time, depending from your network connection speed.

### Pricing example:

- -a separate provider cost tariff for each of your carriers (where you are forwarding your outgoing calls)
- -one enduser cost tariff for your wholesale traffic senders (or a separate tariff for each of them)
- -one enduser cost tariff for your enduser or create a few groups (like premium and regular) and setup different pricing for each of them

### 4.5.2. Price List

On the **List** tab you can list all prices for a packet (by using the "Packet" list box) or to a direction (by entering a direction name or a prefix to the filter box) On the **Least Cost** tab you can compare the prices from different service providers.

The Reference Packet usually is the price for your end-users.

Only peak (max) prices are compared for every direction.

On the **Directory Check** tab, lookups from the directory table are possible (directory name – prefix match).

### 4.5.3. Billing

The server automatically calculates the price field for every incoming CDR record, based on price settings (Section 4.5.1)

The following prices are calculated:

-enduser cost: used for invoicing for costumers

-provider cost: cost that needs to be paid for service operators

-sales cost: sales commission. If not defined in price setup, then will be loaded from user's settings ("commission") if any

-company cost: usually used for profit calculations

-other cost: for any other purpose

### Billing can be done from

- 1. the "Users and Devices" form, Billing tab, by clicking on the "Generate &Invoice or Report" button (billing for the actual user)
- 2. set up required directions and click on the "Billing" form (in this manner, billing reports can be generated for more users)

The billing process will always take in consideration the selected date interval.

### Billing form:

- 1. On the **Customized Billing** tab after selecting the required date-time interval and direction, the prices are calculated after predefined parameters (price/minute, billingstep). So you can do simple calculations using this form.
- 2. The CDR Prices tab will load the "enduser cost" and "provider cost" directly from cdr records (already calculated after real-time price settings)
- 3. Generating Reports and Invoices tab

Used for billing and reporting.

Fields explanations:

Provider: you must select the invoice emmitent here. By clicking on the "..." button, you can customize the company invoicing details.

Delete old invoices: if checked, than will clear the invoice files directory before saving the new ones.

Include inactive users: uncheck this checkbox, if you don't want to generate reports (invoices) for inactive users (inactive for the selected period)

Include child users: for example you can select a Reseller as direction source, and all "child" users will be included in billing (where the parent id will point to that reseller)

Include CDR records: include call detail records in appendix

Language: language of the invoice

Grouping: you can select any grouping options to be generated as appendix for the report

Price values: select the price field from the CDR record after which the billing are done.

Reporting: you can automatically save the generated reports or invoices to file, or open it one by one (you can decide what to do for every report -save, print or just preview)

Format: file format (text, pdf) or printing

Real Invoice: if you would like only a quick report for the selected user(s), you can do it by setting this option to "Don't generate real invoices". If you choose to generate real invoices, than it will take special processing for it (required for bookkeeping)

If you have selected a reseller, you should choose the "For Resellers" option. In this manner a real invoice only for the reseller company is generated. (A report will be generated for all child endusers, but those report are skipped from the bookkeeping)

Invoice Comment: any comment here. This will not be shown on the report

Money Precision: how many floating point digit would you like in money fields.

Completion date: defaults to the end of filling period if not modified

Method of payment: can be specified here, or loaded from user setting.

By clicking on the "&Generate report for the selected directions" button, you can generate the actual invoice(s)

### 4. Invoices and Payments

The invoice records for the selected user(s) are in this form. You can watch the debt for every user by checking the topmost record debt value. By right clicking on a invoice record a menu will appear. From

5. You can change the price settings whenever you want, but don't forget to **Rebill** your CDR records after the new settings. All CDR prices will be recalculated for the selected time interval and direction. Users and simcards credits will NOT be modified by rebilling!

#### 6. Individual invoice

On this tab you can create invoices manually (not automatically generated from cdr records)

Note: prior to generate pdf report you should configure the installed print to pdf driver to save automatically in the specified directory. The default pdf printer can be configured in the MManage menu on the Settings-> Options from. The "pdfcreator" driver is included in the MManage install package. For printing jobs, the default configured printer will be used.

The **automatic prepaid credit expirity** can be configured with the following settings:

### Creditunit: how many credit means 1 day

Creditelapseunit: prepaid credits will be elapsed automatically after this period is elapsed. Creditelapseunit means the credit amount for 1 day. For example if you set it to 40 and the user will buy 5000 ft credit, than it will elapse after 4 month

Maxcreditelapsedays: max number of days when the credit will elapse

Accelapsedays: the number of days from creditelapsedt when the account will expire (account number will be suffixed with \_elps ans set to temporary disabled)

tb\_users. Creditelapsedt: date-time when the credit will be expired

tb\_users.Accelapsedt: date-time when the account will be expired

For this to work, you must set the "accountcanelapse" global config option to "true". The credit expire date is calculated when the credit is added. \*You can set prepaid credit by the "Add with elapse" button to elapse automatically.

Monthly payments can be set for users by completing the tb\_fees table. Can be accessed from the Users Form -> Billing tab.

The following fields are defined:

Userid: the user where the payment belongs

Datum: record insertion date Name: the title of the payment

Value: net price

Usable: can be calculated in minute price (1 if yes, default is 0)

Ival:

-1: one time

0: monthly as soon as possible

Other: internal in days

Lastbilled: last time when the it was invoiced

Description: any comment here

To make the billing stricter, you might also set the following global parameters:

blocknotbilledcalls: 0=no (default),1=if best match packet is not found,2=if no exact packet match with prefix,3=block if not assigned directly for the user,4=check also tarifflist prefix,5=check also parent tarifflist

blocknotprofitablecalls 0=no (default),1=yes,2=yes also if equal,3=block also when it is not set

vgetpriceexactmatch: 0=no (default), 1=yes for resellers, 2= yes for all notbilledcallerr=0 0=default (error with 2 priority),1=error,2=critical

### 4.5.4. Currency Conversion

You can set currency in 3 places:

1. -native currency in the global configuration "currency"

This will be the default currency for all internal operations

2. -currency for pricelist packet

When you receive pricelist in other currency, with this setting you can easily convert it to your native currency

3. -currency for the individual users

Useful when you need to send invoices in different currency format.

The price in the cdr record will be set based on the "currencyconversion" global configuration value which has the following possibilities: 1=native currency, 2=pricelist currency, 3=user currency if match, 4=user currency

The most easy and simply way is to set the same currency in all places.

Otherwise you must refresh time to time your currency converter table.

## <u>Currency converter</u>

Defines the conversion between your native currency and other currencies used in price settings. You should update this conversion prices as many times as possible.

### Currency precizion

You can control the money precizion display by the **tb\_currency\_precizion** table accessible from Billing -> "Money Precizion"

Id: database autoincrement primary key

<u>Currency</u>: name of the actual currency (for example: HUF, USD, EUR)

Precizion: number of fractioan digits on the invoices

<u>Final Precizion</u>: the precizion of the "Total Payment" display Final Rounding: rounding in the "Total Payment" (ex: 1 or 5 ft)

```
Separator: usually '.' or ','
```

### 4.5.5. Finances

You can use this form for your cash-flow administration regarding your voip business.

### 4.5.6. Pin codes

Recharge codes used if you have prepaid cards printed.

You can generate random prepaid codes here.

Prepaid account can be charged over the website or by ivr:

### Website operation:

- -user authentication (tb\_users.username and password)
- -check if pincard is valid (tb\_prepaidcodes)
- -increase credit for the user (tb\_users.credit)

#### IVR operation:

- -automatic user authentication based on sip registration or require entering the phone number to be charged
- -require pincode
- -check if pincard is valid (tb\_prepaidcodes)
- -increase credit for the user (tb\_users.credit)
- -goodbye message

# 4.5.7. The billing process

Every cdr record are handled by the billing module. Prices are determined by the v\_getprice stored parameters.

# v\_getprice parameters:

- @type tinyint: type of the billing. 1=enduser cost, 2= provider cost, 3=sales cost, 4 = company profit, 5 = other cost
- @callednorm varchar(26): normalized callednumber. example: 36301111111 (B number)
- @callerid int: database id of the caller user
- @callernum varchar(26): caller number (A number)
- @techprefix varchar(4): 3 digit tech prefix if exists
- @calledid int: database id of the called user
- @calledpacket int: simpacket if exists
- @timetype1 tinyint: time period
- @timetype2 tinyint: time period
- @timetype3 tinyint: time period
- @timetype4 tinyint: time period
- @currday smallint: weekday number (Monday is 1)

@currhour smallint: call midtime hour @currmin smallint: call midtime minute

@parentid int = 1: database id for the parent of the caller user

**timetypes** are considered when you doesn't set a concrete start-end period in the price list, and you choose from a predefined pattern (peak, offpeak, weekend, weekday, holiday, evening, night). the following timetypes are defined:

- 0: Disabled
- 1: Start-End Time
- 2: Peak
- 3: Offpeak
- 4: Weekday
- 5: Weekend
- 6: Offpeak and weekend
- 7: Evening
- 8: Night
- 9: Holiday
- 10: All times
- 11: Other Times (Rest)

example: v\_getprice '1','36301234567',6555,'003615555555','150',666,-1,4,2,99,99,4,11,41,500

The v\_getprice stored procedure will **return** the following fields:

- tb\_billentries.currency,tb\_billingtimes.isdiff,tb\_billingtimes.origprice,tb\_billingtimes.price, tb\_billentries.billingstep,
- tb\_billentries.minammount,tb\_billentries.freeammount,tb\_billentries.freeafter,tb\_billentries.vatincluded, tb\_billentries.vatvalue,
- tb\_billentries.converttonative,tb\_billentries.converttovat

According to returned billing settings, the price is calculated accordingly.

If there are no price defined, than default price are loaded. (if set)

If there are no sales price defined, than will be loaded from user setting (commission)

For **enduser** prices, the discounts and userreductions are applied if set so. Then the user **credit** is updated.

If there are any **error** with the billing process, than the default prices are applied if exists.

#### **Billing verification:**

List the required CDR records with "Show minute price option"

You can find the billing logs if you search for the called number in the server logs.

Copy the required v\_getprice log in the direct query form.

Check if the returned values are as expected.

### 4.5.8. Invoice and payment storage

Invoices and payments are stored in **tb\_invoices** in the database. *So the invoices can be searched, recreated and storno invoice can be built based on existing invoices (conforming to Hungarian laws).* 

The last invoice number are loaded from database before every new invoice and incremented. Thus the invoice number increment is guaranteed the by database engine transactional behavior.

The following fields are defined:

ID: autoincrement database primary key

Type:

0=All or Recreate (technical)

1=Report

2=Proform

3=Advance

4=Invoice

5= CreditNote

6=Storno

7=Correction

8=Payment (technical: payment received)

Copynum: printed copies

CompanyID: emmitent company ID (tb\_billsources)

UserID: costumer ID from tb\_users (if any)
User name: costumer name or company name

User\_address: costumer address

User\_regnum: costumer registration number User\_euregnum: costumer eu registration number User\_bank: consumer bankdetails (cont and address) Payment\_type: mode of the payment (Ex: bank-transfer)

Datum: record date-time

Invoicenum: the number of the invoice

Invoiceid: deprecated

Invoicefrom: billing period begin time Invoiceuntill: billing period endtime

Invoicegenerated: invoice print time (optional)
Invoicesent: invoice sent time (optional)

Completition date: completition date

Duedate: payment due date Language: invoice language

Vat: VAT percent

VatValue: sum of VAT

InvoicePrice\_Net: final net price

InvoicePrice: final price

PaymentReceived: date-time of the payment

Debt: sum of all debt

Pending: all sum before due date Comment: invoice comment InvoiceImage: saved ivoice file

#### tb invoice entries:

Id: autoincrement database primary key Invoiceid: foreign key to tb\_invoices

datum: record insert date

description: product description with code

fromdate: billing period if applied todate: billing period if applied

Ammount: ammount

AmmountName: name of the amount (minute)

AmmountPrice: unit price (net)

The emmittent (company) settings are stored in the tb\_**providers** table. Only one company entry can be stored (conform to Hungarian laws). *Once the company details are inserted to the database, the company name cannot be changed anymore.* 

### 4.5.9. Environment variables

**Creditelapseunit:** prepaid credits will be elapsed automatically after this period is elapsed. Creditelapseunit means the credit amount for 1 day. For example if you set it to 40 and the user will buy 5000 ft credit, than it will elapse after 4 month

**Currency**: the currency type is loaded from the "currency" global configuration or from the billed user currency setting.

The price setup currency settings also can affect the currency settings.

**Currency conversions**: if the pricelist is not in the native currency format (set by the "currency" global config option), than the server can convert to it automatically based on the currencies. You can change the conversion rates from MManage -> Billing -> Currency converter

Language: the invoice language can be controlled from the invoice form.

**PDF Printer** and delay: set this on MManage -> Menu-> Options

**Time format**: if to separe duration values to day/hour/min/sec or display only in seconds. (MManage -> Menu-> Options)

Money precision and rounding and separator are stored in the tb\_currency\_precizion table, accessible from the Billing form.

MINSPEACHLENONROUTE: the minimum calculated max speechlength when the call will be routed

# **4.5.10. Payments**

There are various built-in prepaid and postpaid payment method implemented. Payments are tracked in the tb\_invoices table and can be queried later for statistics and reports (Billing -> Reports form)

All **credit changes** for prepaid users should be logged in this user. Never modify the credit directly. Use the "Modify" button from Users and device -> Billing page if direct modification is required.

**Invoices** for postpaid user can be generated from the Billing -> Invoices

**Chargecards** can be generated from Billing -> Pincodes

### CallingCards:

There is a special user type called "callingcards" but any usual user can act as a calling card.

Users can access the system via Web or IVR typing a pincode. The pincode will represent the "pincode" column from the user table or the username+password combination for enduser or only the username field for calling cards.

**PayPal**: direct or indirect handling of PayPal payments are supported. Search for "paypal" in the global configuration to setup. See the FAQ for the details about the configuration.

Your users are allowed to use **e-payment** and to pay directly with their **credit card**. Most of the available merchant gateways are supported.

Credit Card and eCheck processing support for every major Internet Payment Gateway using secure data communications using up to 128-bit SSL encryption and Digital Certificates.

The Credit Card validity checks decrease expenses that result from attempting to authorize invalid credit cards.

## The current list of supported payment gateways include:

3DSI EC-Linx www.3dsi.com

ACH Payments <u>www.ach-payments.com</u>

Authorize.Net <u>www.authorize.net</u>

Bank Of Americawww.bankofamerica.comBeanStreamwww.beanstream.com

Chase Merchant Services <u>www.chase.com</u>

ECX QuickCommerce

Concord EFSNET

CyberCash

Cyber Source

DPI Link

ECHOnline

www.concordefsnet.com

www.cybercash.net

www.cybersource.com

www.dpicorp.com

www.echo-inc.com

www.ecx.com

eProcessing <u>www.eProcessingNetwork.com</u>

eWay <u>www.eway.com.au</u>
Fast Transact <u>www.fasttransact.com</u>
FirstData / Cardservice Int. <u>www.firstdata.com</u>
goEmerchant <u>www.goemerchant.com</u>
GoRealTime (Full-pass) <u>www.gorealtime.com</u>

Innovative Gateway <u>www.innovativegateway.com</u>

Intellipay ExpertLink www.intellipay.com
Iongate www.iongate.com
iTransact RediCharge HTML www.itransact.com
LinkPoint www.linkpoint.com

Merchant Anywherewww.merchantanywhere.comMerchant Partnerswww.merchantpartners.com

Moneris <u>www.moneris.com</u>

MPCS Weblink <u>www.merchantcommerce.net</u>

NetBilling <u>www.netbilling.com</u>

Network Merchantswww.networkmerchants.comNexCommercewww.thompsonmerchant.comNOVA's My Virtual Merchantwww.myvirtualmerchant.com

NOVA's Viaklix <u>www.viaklix.com</u> OGONE <u>www.ogone.be</u>

Optimal Payments <u>www.optimalpayments.com</u>

PayFlow Link www.paypal.com
PayFlow Pro www.paypal.com

PayFuse - First National MS <u>www.firstnationalmerchants.com</u>

Paygea <a href="https://www.paygea.com">www.paygea.com</a>
PayJunction Trinity <a href="https://www.payjunction.com">www.payjunction.com</a>
Paymentech - Orbital <a href="https://www.paymentech.com">www.paymentech.com</a>
Payment Express <a href="https://www.paymentexpress.com">www.paymentexpress.com</a>
Payments Gateway <a href="https://www.paymentsgateway.com">www.paymentsgateway.com</a>

Payready Link <u>www.payready.net</u>
PayStream <u>www.paystream.com.au</u>
Planet Payment www.planetpayment.com

Plug 'n Pay <u>www.plugnpay.com</u>

PRIGate <u>www.paymentresource.com</u>

Protx <a href="https://www.protx.com">www.protx.com</a>
PSIGate <a href="https://www.psigate.com">www.psigate.com</a>
RTWare WebLink <a href="https://www.rtware.net">www.rtware.net</a>
SECPay <a href="https://www.securepay.com">www.securepay.com</a>
SecurePay <a href="https://www.securepay.com">www.securepay.com</a>
SkipJack <a href="https://www.skipjack.com">www.skipjack.com</a>

Sterling www.sterlingpayment.com

SurePay / YourPay <u>www.surepay.com</u>
TransFirst eLink <u>www.transfirst.com</u>

TrustCommerce www.trustcommerce.com

USA ePay <a href="https://www.usaepay.com">www.usaepay.com</a>
uSight <a href="mailto:gateway.usight.com">gateway.usight.com</a>
Verifi <a href="https://www.verifi.com">www.verifi.com</a>
Verisign PayFlow Pro <a href="https://www.verisign.com">www.verisign.com</a>

WorldPay Select Junior

www.worldpay.com

YourPay <u>www.yourpay.com</u>

and more ...

Invisible

Search for epayment in the global settings for the configuration details.

To enable the E-Payment module follow these steps:

- -1. Install the epayment module: EPaymentIntegrator (request from support if you haven't received)
- -2. Register the e-payment module
- -3. Set the epayment\_xxxx settings properly in the global configuration

E-Payments can be initiated from softphone, web portal or the module can be accessed by any external application using the console or the database API. Any other third party payment method can be integarated.

### 4.5.11. Resellers

If the "resellerbilling" global config option is set, than reseller cdr records are stored in the tb\_cdrresellers and billed accordingly.

To define a "base tariff" for the reseller the "Is Public" option is used from the "Price Settings" form (usually applied to an "enduser cost" packet.) This will be the prices that will have to be paid by resellers to the service owner.

Reseller can create their base tariff (by setting the "resellerid" in tb\_billentries) usually from a web portal. Multiple packets are allowed and packets can be assigned to other users or resellers directly from web (in the same way like on the "Users and Devices" form -> "Billing" tab -> Billing packet setting. Resellers usually will create their own price lists by cloning an existing list or their base tariff list. For early billing set the reseller stage field to 9.

Top reseller statistics can be viewed on the "Advanced statistics" form by checking the "OC" and the "PR"/"PFR" fields.

### 4.5.12. Promotions

The following features can be used to use various promotions to (new) users:

• First X seconds are free

You might create packets when the first few seconds are not billed.

Just use the "Free amount" option on the Price Setup form for this

• Call X direction for only ... cent

Just setup a separate packet with lowered prices for this.

Use only the directions (prefixes) you wish to promote.

• 10 USD free to direction X

Set the "packetcredit" field in the users to 10

Create a special packet with the desired directions (prefixes). Set the "isforpacket" field to 1 for this packet(s)

With these settings the cost of the call is calculated with this special packet(s) and the cost will be deducted from the "packetcredit" field instead of the real "credit" field.

• You can offer some directions for the users where they can call Y minutes for free

The followings fields have to be used for this from the tb\_users table:

- o freeminutes: free minutes included
- o freesms: number of free sms messages included
- o freeminutesleft: remaining free seconds! (this field will be modified by the server. No more free minutes when reach to 0)
- o freesmsleft: remaining free sms (this field will be modified by the server. No more free sms when reach to 0)
- o freedirections: numbers separated by comma or a prefix where the free minutes or sms can be used (it can be also a whole number). Empty value for this allows free calls to all directions.
- o freedays: set to a positive value if you wish the free minutes to be reset after this number of days (recurring free minutes). Set to 0 to disable reset. (By reset we mean that the freeminutesleft will be set to freeminutes)
- o freebegindt: freedays begin date-time

For this feature to be used you might have to set the "checkfreeminutes" global config option to 2. You might also set the "freedirections" global config option to restrict the directions that can be allowed by the tb\_users. Freedirections field (if you let this field to be modified freely by the users, for example to select one preferred number or destination prefix)

Example SQL to add 100 free minutes ad 30 SMS for a set of users to prefix 4411: update tb\_users set freeminutes = 100, freesms = 30, freeminutesleft=100\*60, freesmsleft=30, freedirections = '4411', freebegindt=getdate(),freedays=31 where id in (X,Y,Z)

To add 10 free minutes for new users, just set the default value for the "freeminutes" field to 10 in the database.

• Offer some free minutes for all new users (restricted by user IP)

There is another possibility by restricting the maximum number of calls or call duration from a source address by the following global settings:

- o maxcallperip: max number of calls from the same IP
- o maxdurationperip: max call duration from the same IP
- o maxcostperip: max call cost per IP
- o maxcallperperiod: the period for the above (1.0 means one day)
- o maxcallperuserid: the above will be set to this user only (set to -1 for all users)

Additionally to IP restriction you should set as much other restrictions as possible to restrict your server attack surface, such restricting the usage to one user (maxcallperuserid), set user as prepaid, set max lines and daily/monthly limits on the account as other best practices discussed in this documentation.

### 4.5.13. Notes

Call forward billing: 2 cdr record will be generated. A->B and B->C

Call forward from IVR: one cdr will be generated. Whether we charge the call to the IVR or only bill the forwarded call can be controlled by "resetdurationonfwd"

Call transfer by SIP signaling: the second call is completely different from the first call. Billing goes normally (2 calls)

Call transfer with dtmf (\*5\*): only one call leg is billed

Conference with dtmf (\*1\*): separate cdr will be generated for all call legs

Conference by sip: technically separate calls. Will be billed normally (2 cdr)

## Call forwarding from IVR (2-leg calls):

CDR's generated based on "ivrbilling" global and user setting: 0: one CDR including the forwarded call, 1: load duration only from forwarded call, 2: generate 2 CDR records (A leg + B leg), 3=both merged,4=merged with short a-leg,5=only b-leg billing if call is connected

ivrbilling is 0: (server side) 1 CDR will be generated with total client call duration. The billing will be done after the final called user (the IVR accessnumber when the call was not forwarded. Otherwise the final destination number)

- > ivrbilling is 1: (client side) 1 cdr will be generated. The call duration will be set after B-leg call duration and billed accordingly
- > ivrbilling is 2: (both) 2 (or more) cdr will be generated (when there was call forwarding action). The 2 cdr record can be billed separately after different billing tables
- > ivrbilling is 3: (both merged) 1 cdr will be generated, but the enduserprice can be loaded from different billing tables (2-leg merged)
- > ivrbilling is 4: (both merged with short a-leg) 1 cdr will be generated, but the enduserprice can be loaded from different billing tables (2-leg merged). The A leg duration is shortened (only the time spent with IVR until the call forward action)
- > ivrbilling is 5: (server side if connected –mostly the same like ivrbilling 0) 1 CDR will be generated. If the call was not connected then all duration will be billed (you can setup different billing for these calls by marking the entry as "is ivr call" and set the "called" to the access number. If the call is connected, then the B-leg will be billed (possibly after a different billing packet)

### 4.6. GSM/SIM Platform

Skip this chapter if you don't have VoIP-GSM gateways

### 4.6.1. SIM Packets

Id: database primary key. Autoincrement Provider, type, subtype: the name of the packet

Owner: simowner in case of simpackets

Allowedpartners: applied when it is a simpacket

AbsPriorityPartner: this partner will have big priority on sims that belong to this packet PriorityPartner: this partner will have increased priority on sims that belong to this packet NopriorityPartner: this partner will have lowered priority on sims that belong to this packet

Filtering: determines how we check the blacklist and the known numbers

0-no filter: allow all numbers

1-allow blacklist, "sure" level: 0,1 and 2 (tb blacklist)

2- allow blacklist "sure" level: 0 and 1 3-allow only blacklist "sure" level: 0

4-block all blacklist

5-allow only knownnumbers (listed in tb\_knowngoodnumbers)

6- allow only knownnumbers that are 100% ok (sure is 1 in tb\_knowngoodnumbers)

### Dialplan:

0: international number format with 00... (e.g.: 003630xxxxxxx)

1: international number format with +... (e.g.: +3630xxxxxxx)

2: area code + number (0630xxxxxx, 061xxxxxxx)

3: shortest possible number (xxxxxxx in the same simpacket or 0630xxxxxxx in other simpacket)

4: correct it to the most appropriate format if original is not correct

WaitAfterCall: how much time must be elapsed between calls to simcard belonging to this packet MaxMonthlyMinutes: we don't route more than MaxMonthlyMinutes to simcards belonging to this packet

MaxMonthlyMinutesPeak: maximum allowed minutes in peak time / month

MaxMonthlyMinutesOffPeak: maximum allowed minutes in offpeak time / month

MaxMonthlyMinutesWeekend: maximum allowed minutes in weekends / month

MinMonthlyMinutes: this packet will run on higher priority until the min minutes is reached

Price: default minute price if not set in tb\_packetprices (deprecated. Loaded from pricelist from v.3.2)

BillingStep: second increments (used for calculation simcards minutes –daily, weekly, peak, offpeak)

MinAmmount: min billing seconds (used for calculation simcards minutes –daily, weekly, peak, offpeak)

FreeAmmount: free speech seconds (used for calculation simcards minutes –daily, weekly, peak, offpeak)

MinCreditOnRoute: if the sim has less credit, then we don't route call to it

MinCreditOnCharge: if the sim has less credit, then we begin trying to charge it

Prepaid: 0=postpaid, 1=prepaid

SendFakeSMS: we send dummy sms on this sim

CanCallEachOther: the simcard in this packet will call each other periodically to generate incoming traffic

IncludeVAT: used when credit message information are received from simcards (typically via SMS) and the simcards credits are calculated without the VAT value Currency: used when the credit messages received needs to be converted in native currency ("currency" global setting) format. If the currency is not the same as the nat currency and the "convertsimcreditcurrency" global setting is set to true, than the received credit value is converted to the native currency, based on "Currency Convert settings, found in MManage under the "Billing" section

MaxAlloc: helper settings when automatically alocating channels for a direction. (Depending on reserver for simcard setting).

Here you can define the maximum count of simcards that can be reserved for the actual packet. Set to 0 to disable rezerving from that packet.

Credit Request Command: the command used by the server for sim credit request (used for recharge automation)

Credit Charge Command: the command used by the server for sim credit charge (used for recharge automation)

The request and the charge command must have the following syntax: <DTMF,action,simid,"message",telnum>

The "chargecode" string in the message will be replaced with a valid code if found.

You can introduce delays by inserting '#' characters in the message.

The action parameter can be

-0: used to send USSD messages

The message parameter must have the following format "AT+CUSD=command" where command is the ussd string.

Example: DTMF,0,simid,"AT+CUSD=1,\*121\*chargecode#"

- -1: will send the specified message to the engine. The message can be any valid AT command
- -2: will dial the specified telnum, and then send the message as DTMF.

If the message string if empty, than only will dial the requested telnum, hold a little and then drop.

Example: DTMF,2,simid,"",172

- -3: reserved for future usage
- -4: will send the specified message as SMS to telnum

## 4.6.2. Gateways

Used to configure your Mizu VoIP-GSM gateways.

The fields are the same as listed in section 4.3.1

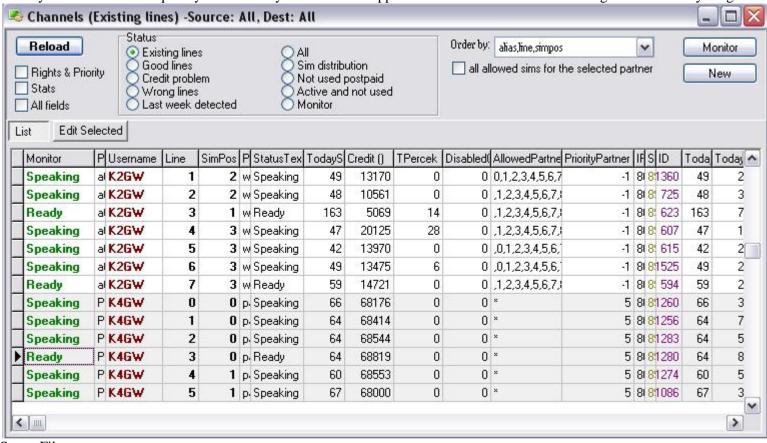
### 4.6.3. Engines

Listing of gsm channels. The fields are self explanatory.

### 4.6.4. GSM Channels

Skip this if you are not using VoIP-GSM gateways.

Usually this is the most frequently used form by the technical support. You can see the status of each gsm channel on your gateway(s).



Status Filter:

**Existing lines**: List only current running channels. (this doesn't mean that the channel is workable. We list all channels who have reported there status in the last 5 minutes)

**Good lines**: only workable lines are listed. (ok status and with enough credit)

Credit problem: will list the channels with low credit and when the credit request/recharge functionality doesn't work properly

Wrong lines: list all "bad" channels

Last week detected: all active simcards in the last week

**All**: all channels including disabled ones **Sim distribution**: all existing simcards

**Not used postpaid**: Some simcards may not receive calls for many days due to some misconfigurations. You may check this list occasionally to be sure that all of your postpaid simcards are working.

Active and not used: Working simcard without calls on it

**Monitor**: simcards grouped on gsm channels. You may detect missing "holes" very easily by scrolling down this list. This listing is almost the same as in the "Line Monitor" form.

#### Field Explanations:

**ID**: database unique identifier

**SIM ID**: sim identification number (you can find this number written on the simcard)

**IMEI**: unique gsm engine identifier

**Monitor**: the status of the channel. The following values are defined:

- -unknown: you may have to reload
- -missing: no simcard detected
- -sim disabled: the "enabled" property of the simcard is set to false. No calls are routed to that simcard.
- -gw disabled: the "enabled" property of the gateway is set to false. No calls are routed to that gateway.
- -gw missing: no status from this gateway for more than 8 minutes
- -sim missing: no status from this simcard for more than 8 minutes
- -sim temp. disabled: the simcard "temporarily disabled" property is set to true. You must reenable the simcard to receive calls.
- -gw temp. disabled: the gateway "temporarily disabled" property is set to true. You must reenable the gateway to receive calls.
- -packet disabled: the "enabled" property of the simpacket is set to false. No calls are routed to the members of that packet.
- -closed: the channel is in the "closed" status. Can be for simchange or maybe is in restart.
- -failovered: call quality has dropped below the predefined values, so the sim priority is lowered
- -cannot get credit: credit automation malfunction. There are simcards from which the operator may restrict the credit request if they have no credit.

Also you may need to check the packet settings related to the credit request. Check the logs too.

- -wrong statistics: wrong ASR or ACD in that channel in the current day
- -wrong ASR: the ASR is low in that channel in the current day
- -wrong ACL: the ACD is low in that channel in the current day
- -expired: the simcard has reached the predefined limits (you can configure this limits in the SIM Packets form)
- -low credit: not enough credit on this simcard. Check if you have enough chargecards and the credit automation is working correctly.

-autodisabled: same as failovered

-ready (in black): no calls have been routed in the last 10 minutes on that channel (but the simcard is working without problems)

**Status**: channel status as reported by the gateway. Can have the following values: Gateway Disabled, Off (no info), Not Active, Gateway Disconnected, Closed, Not Ready, Ready, Dialing, Ringing, Speaking, Call Ending, DTMF, Simulating Outgoing, Simulated Incoming, Routing to

Alias, Routing

**Line**: the number of the gsm channel (usually from 0 to 7)

**SimPos**: the position of the active simslot in the current engine (usually from 0 to 7)

**SIM Owner**: the owner of the SIM Card **PartnerID**: The database ID of the owner user

CanWatchPartnerID: database id of the partner who can see this simcard in there VPC

**Packet**: the type of the SIM Card

TodaySpeachLength: the number of active minutes on the current simcard since 00:00

**ThisMonthSpeachLength:** the number of active minutes on the current simcard since the first day of the current month

ThisMonthSpeachLengthPeak: the number of minutes since the first day of the current month in peaktime

**ThisMonthSpeachLengthOffPeak**: the number of minutes since the first day of the current month in offpeak times **ThisMonthSpeachLengthWeekend**: the number of minutes since the first day of the current month in weekends

**Username**: Gateway Alias

**Credit**: current credit on the simcards. Refreshed after all calls, and corrected after credit requests (VAT included!)

InitialCredit: you may save the initial credit of the simcard here

**Tpercek**: special field for TMobile Tminutes

**AllowedPartners**: comma separated list of allowed partners and traffic senders. '\*' will allow all. You may restrict the access on gateway or simpacket level instead of setting it for all simcards separately. Try to use the packet "allowedpartners" setting and leave it as '\*' for the simcards!

**Prepaid**: loaded from the packet settings (1 if prepaid, 0 if postpaid)

**Datum**: the date when the simcard was inserted in the database (first use)

Comment: you may place any comment here

**LastError**: last error message received from the gateway related to the actual simcard **LastLog**: last log message received from the gateway related to the actual simcard

LastFailedCalls: the number of subsequent failed calls (not connected calls)

**LastWrongCalls**: the number of subsequent wrong calls (below the predefined speech length) **LastGoodCalls**: the number of subsequent good calls (above the predefined speech length)

**FieldStrength**: combination of last reported field strength value in percent (0-100%) and the rx quality (from 0 to 7. 9 is invalid).

Value = field strength\*10+rxqual (divide with 10 to get the fieldstrength. The remaining is the rxqual)

**Pin**: the security code of the simcard

**LastRecTime**: : the date-time of the last message received from the simcards. Every channel will send status messages in every 2 minutes and on status changes

LastCallerid: the destination id of the last call attempt

LastDialedNum: the called party number of the last call on the simcard

**LastCallBegin**: the date-time of the last call attempt on the simcard **LastCallEnd**: the date-time of the last call attempt on the simcard **Enabled**: set to 0 to disable the simcards instead of deleting it

TemporarilyDisabled: you can disable the simcard temporarily for maintenance tasks by setting this value to 1

**DisabledUntil**: used for automatic failovering. If the value is above the current time, the simcard is in failovered state

DisabledCause: last disable cause explained

**ReenabledCount**: how many times have the simcard reenabled after a failover

LastReenabled: the date-time of the last reenabling operation

TodayCallCount: call attempts from 00:00

ThisMonthCallCount: call attempts from the first day of the current month

**AllCallCount**: all call attempts on the simcard until now

AllWrongCalls: all wrong calls on the simcard until now (speech length below the predefined value)

**AbsolutePriority**: if you set it higher then on other sims, all calls will be routed here primary

**Priority**: routing priority boost

Filtering: determines how we check the blacklist and the known numbers

0-no filter: allow all numbers

1-allow blacklist "sure" level: 0,1 and 2 (tb\_blacklist)

2- allow blacklist "sure" level: 0 and 1 3-allow only blacklist "sure" level: 0

4-block all blacklist

5-allow only known numbers (listed in tb\_knowngoodnumbers)

6- allow only known numbers that are 100% ok (sure is 1 in tb\_knowngoodnumbers)

Co\_....: fields used by server for fake call and sms simulations

**BestDirection**: used for automatic simallocation **BestPrice**: used for automatic simallocation

**EngineID**: the corresponding engine (tb\_engines.id)

**Credit automation related fields:** 

CheckCredit: credit calculation or request/charge operations needed CrequestEnabled: automatic credit request enabled/disabled (1/0)

LastCreditRequestTry: the date-time of the last credit request command issued by the server

AllCreditRequestCount: the number of credit requests

LastCreditAnswer: the date-time of the last answer to the credit request command

CreditRequestFails: subsequent failed credit request. Check the credit automation logs if this goes above 3

LastCreditRequestFail: : the date-time of the last failed credit request

ManualCreditRequestNeed: when set to 1, the server will request the credit from the simcard in 5 minutes

ChargeEnabled: automatic recharge is enabled/disabled (1/0)

MustCharge: when set to 1, the server will charge the simcard in 5 minutes

LastCreditChargeTry: the date-time of the last credit charge command issued by the server LastChargeCardID: the database identifier of the last charge card used for this simcard

LastChargecardPrice: the value of the last charge card used for this simcard

CreditWhenCharged: the credit value after the last recharge operation

AllChargeTryCount: number of charge operations until now

AllChargePrice: the sum of the total charge card value

FailedCharges: subsequent failed charge requests. Check the credit automation logs if this goes above 3

LastChargeSuccess: the date-time of the last successfully completed charge operation

LastChargeFail: the date-time of the last failed charge operation CreditDiffErrors: too big difference detected on sim credit reports

### 4.6.5. SIMCards

Same as "GSM Channels". See section 4.2.2

The first field will show the status of the simcard (Monitor). The most frequently used values are the followings:

Unknown: the last list refresh is too old. Status cannot be determined. Click on the reload button to refresh

Missing: simid not found. Corrupt entry

Sim Disabled: simcard "Enabled" is set to false

**GW Disabled**: gateway "Enabled" field is set to false

**GW Missing**: last message received from gateway is more than 8 minute old **SIM Missing**: last message received from simcard is more than 8 minute old **SIM Temp. Disabled**: simcard "Temporary disabled" field is set to true

**GW Temp. Disabled**: gateway "Temporary disabled" field is set to true

No Packet Set: no packet settings are present for this sim. You always need to set the correct packet settings for all simcards

Packet Disabled: simpacket "Enabled" field is set to false

**Closed**: simcard channel status is set to closed. A simchannel can be closed for different reason. Cannot register to gsm network, Sim Change, Just restarted, etc. If this status persist, check the logs for that simcard

Failovered: server has detected wrong quality on the simcard. Traffic will be forwarded to other simcards if possible

AutoDisabled: same as "Failowered"

Cannot Get Credit: automatic credit request failed. Check the credit automation log for errors

Wrong Statistics: wrong statistics for the current day

Wrong ASR: wrong ASR detected on the channel. Treshold values can be set up from the MManage -> Menu -> Settings

Wrong ACD: too small average speechlenth detected on that simcard

Expired: maximum monthly or daily speechlength limit reached (SimPacket option)

Low Credit: prepaid simcard expired

**Gateway Disc.**: gateway is offline or just restarting.

Not Ready: simcard is not ready for some reason. Maybe just starting. Checj the logs if this status persist

**Ready**: simcard is ready to accept incoming call

**Dialing**: outgoing call setup in progress

**Ringing**: ringing signal received from gsm network **Speaking**: gsm engine is ringing or call in progress

Call ending: dropping the current call

**DTMF**: dtmf or credit request/recharge message in progress

Simulating incoming/outgoing: calls between simcards generated by the server

Routing: the call have been routed from the server, but still not arrived to the gsm gateway. If this persist, check the log for errors. Usually means

firewall/NAT problems

Note: dialing, ringing and call ending messages may not be shown in the monitor depending from the gsm gateway configuration. If the "sendallstatus" setting is set to false, than instead of "dialing" and "ringing" only the "speaking" message will be shown.

### 4.6.6. Credits

For Identification of sms and dtmf messages received from simcards that are useful for credit request and charge

Type: 0=other, 1=succ charge without credit info,2=credit start/end, 3=failed charge, 4=need charge

Msgbgn: begins with

Msgeng: ends with -used if type is 0 (replace) or 2 (end of credit), 4 (new credit. usually 0) Priority: check order (longer messages usually first, to not include shorter) –higher values first

### 4.6.7. SIM Distribution

All simslots are listed here.

Probability values:

not sure: the simcards was seen more than one month

probably: the simcards in the last month sure: the simcards in the last week

The other fields are the same as described in section 4.2.2.

### 4.6.8. SIM Utilization

List of simcards in call duration order.

### 4.6.9. New Simcard

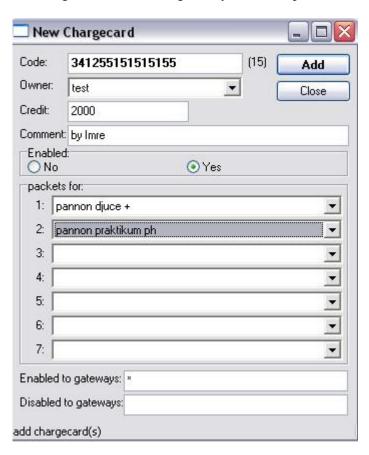
You can add new simcards by using this form.

However, the simcards are usually added automatically. If they are active in the gateway they will register automatically. Usually only the owner and the packet must be set manually.

# 4.6.10. New Charge Card

Add new chargecards with this form.

The charge card will be charged only on the simpackets selected ("packets for") and if the owner will match.



## 4.6.11. SIM Bank

In the SIM Bank form you can monitor the sim flying activity.

# 4.7. Other -MManage

# 4.7.1. Configurations

Global system configurations.

Basic configuration are vital for the system to run correctly.

The following config settings are defined:

Category	Key	Description
CallCenter	allowdbcalls	Allow calls from database in MAgent
CallCenter	allowmanualcalls	Allow manual calls from MAgent
CallCenter	allowopcampchange	Allow operators to change its campaign from MAgent
CallCenter	autoformname	Type of AutoCall GUI to load
CallCenter	callbackautorecall	1= schedule for recall if number is in campaign
CallCenter	callbackhandling	handling incoming calls: 0=dropp all
CallCenter	callbackivr	play special messgae (callback.wav) if no operator found or ring timeout expired
CallCenter	callbacknumber	A number for calls. For example the predective dialer will use this number
CallCenter	callbackringtimeout	ring timeout on callback (after than play ivr message if set) defrecallmin
CallCenter	callbackroutenumber	number to be dialed on incoming calls when callbackhandling is 1
CallCenter	CALLCENTERPORT	callcenter tcp port number (for requesting new clients)
CallCenter	callmaxring	max ring time in sec
CallCenter	callmaxwait	max worktime for operators between calls
CallCenter	callnumbertype	Preference order of numbers (if more than one number exists for a client): 0=first try landline
CallCenter	callretryival	seconds to wait untill to redial the client
CallCenter	ccorder	client call order: 0=database id order
callcenter	defrecallmin	recall data-time will be shown with the specified minute in MAgent
CallCenter	desireddropprate	optimal percent of calls wich cannot be assigned to operators when in predective
callcenter	finishvoice	default file when set to "finish with voice" in scripts
CallCenter	handlingincoming	0=not handled
CallCenter	maxcallatonce	max number of calls in one round when in predective (error guard)

CallCenter max callsperminute max new call attempts/minute when in predective (error guard)

CallCenter maxcalltrycount max attemt of calls for a client
CallCenter maxrecallafter client can be recalled in this interval

CallCenter maxrecallafterall client can be recalled in this interval by any operator
CallCenter maxrecallbefore client can be recalled before the specified time
callcenter maxrecallmin restriction of the recall date-time input in MAgent

CallCenter maxrecalltrycount max attemt of REcalls for a client

CallCenter mobileratio\_08\_12 percent of mobile calls in the specified period [1-100] callcenter mobileratio\_12\_16 percent of mobile calls in the specified period [1-100] CallCenter mobileratio\_16\_20 percent of mobile calls in the specified period [1-100] callCenter mobileratio\_20\_08 percent of mobile calls in the specified period [1-100] callCenter mobileratio\_weekend percent of mobile calls in the specified period [1-100]

CallCenter predective checkival controlls the speed of the predective dialer thread -advanced technical setting

CallCenter predectivecorrection correction of precalculated success ratio statistics in predective. for example if we set it to 80

CallCenter predective cutnofreeop disconnect pending predective calls if no more operator waiting

CallCenter predectivedial dialing mode: 0=simple MAgent requests

CallCenter predectivelogging details of predective logs (0=no logs

CallCenter predective max predective calls in the same time (check in calllist)

CallCenter predective maxsuccmobile calls max predective mobile calls in the same time (check in calllist)

callcenter presentationmode 0=no presentations

CallCenter quotastatrecalcival how often the quotas will be recalculated

callcenter recallonlyinsamecampaign call only with its own campaign (no recalls from other campaigns)

CallCenter recallrescheduleival if call continue to fail

CallCenter recallrescheduleivalfirst if call failed for the first time

CallCenter recallrestrictions recall mode: 0=give to the same operator

CallCenter savemode level of saving data - 1=automatikus mentes a kovetkezo kerdesre ugraskor

CallCenter statival rebuild predective statistics interwal (-2 = automatic)

CallCenter stopwrongcdrc pause predective if the ASR is too low (error guard)

CallCenter waitforpredective max time to wait for a free operator when a predective call is connected

CallCenter waitifnotaccepted max time to wait in MAgent if the client is not "accepted"

CallCenter waitifnotconnected wait after calls even if was not connected (operator worktime)

gatekeeper	h323debuglog	write h323 gk log to logfile

license	CAN_alert	default license (will have no effect if you change it here)
license	CAN_billing	default license (will have no effect if you change it here)
license	CAN_failower	default license (will have no effect if you change it here)
license	CAN_filtering	default license (will have no effect if you change it here)
license	CAN_gsmextra	default license (will have no effect if you change it here)
license	CAN_hash323	default license (will have no effect if you change it here)
license	CAN_hassimbank	default license (will have no effect if you change it here)
license	CAN_hassimplatform	default license (will have no effect if you change it here)
license	CAN_hassip	default license (will have no effect if you change it here)
license	CAN_recharge	default license (will have no effect if you change it here)
license	CAN_runsipproxy	default license (will have no effect if you change it here)
license	CAN_sipextra	default license (will have no effect if you change it here)
license	FULLRIGHTS	default license (will have no effect if you change it here)
license	lic_isset	default license (will have no effect if you change it here)
license	LICENSEMAXMONTH	default license (will have no effect if you change it here)
license	LICENSEMAXYEAR	default license (will have no effect if you change it here)
license	MAXALLUSERS	default license (will have no effect if you change it here)
license	MAXCCALS	default license (will have no effect if you change it here)
license	MAXCHANNELS	default license (will have no effect if you change it here)
license	MAXGATEWAYS	default license (will have no effect if you change it here)
license	MAXSIPUSERS	default license (will have no effect if you change it here)
license	MAXSL	default license (will have no effect if you change it here)
license	MAXTRAFFICSENDERS	default license (will have no effect if you change it here)
license	SRVVERSION	default license (will have no effect if you change it here)
licensecfg	hasalerting	modules to load (has effect only if not prohibited by builtin lice
licansacta	hachilling	modules to load (has effect only if not prohibited by builtin lice

cense restriction) hasbilling modules to load (has effect only if not prohibited by builtin license restriction) licensecfg modules to load (has effect only if not prohibited by builtin license restriction) licensecfg hascallcenterin modules to load (has effect only if not prohibited by builtin license restriction) licensecfg hascallcenterout licensecfg hasextra modules to load (has effect only if not prohibited by builtin license restriction) licensecfg modules to load (has effect only if not prohibited by builtin license restriction) hasfailower

hasfiltering modules to load (has effect only if not prohibited by builtin license restriction) licensecfg licensecfg hasgsmextra modules to load (has effect only if not prohibited by builtin license restriction) hash323 modules to load (has effect only if not prohibited by builtin license restriction) licensecfg licensecfg hasrecharge modules to load (has effect only if not prohibited by builtin license restriction) licensecfg hassimbank modules to load (has effect only if not prohibited by builtin license restriction) licensecfg hassimplatform modules to load (has effect only if not prohibited by builtin license restriction) licensecfg hassip modules to load (has effect only if not prohibited by builtin license restriction)

licensecfg maxallusers limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxcallspermin limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxccalls limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxccallsblock limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxchannels limitations (has effect only if not prohibited by builtin license restriction) licensecfg limitations (has effect only if not prohibited by builtin license restriction) maxgateways licensecfg limitations (has effect only if not prohibited by builtin license restriction) maxgsmgateways licensecfg maxivrspeechlen limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxregistrations limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxsessionspeechlen limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxsipusers limitations (has effect only if not prohibited by builtin license restriction) licensecfg maxsl limitations (has effect only if not prohibited by builtin license restriction) licensecfg limitations (has effect only if not prohibited by builtin license restriction) maxtagents licensecfg maxtrafficsenders limitations (has effect only if not prohibited by builtin license restriction)

licensecfg runsipproxy run h323 - sip translator

settings adminport adminport

settings alertonlowdiskspace alert on low disc space settings aliasrouting allow lrq routing

settings allownumbersendback allow to route back the call to the caller

settings autodetectlocalip automatically overwrite the localip value if set to true

settings autoholiday holiday routing and billing treated as Sunday

settings billshortnumlength number that are smaller than this value will not be billed

settings bindip bind to this ip (for multihomed servers or if we run multiple serers on the same maschine)

settings boostonfirstcall if to start with low priority and boost it when the first call arrives

settings brs\_lcr routing algoritm: 0=not used

settings buildloadstatistics tb loadstatistics

settings canaoutosaveinifiles if we can save unsaved items

settingscanrestartformalfunctions0=cannot restartsettingscfg\_block711if g711 (PCMUsettingscheckblacklist0=no check

settings checkcallerids wich calls are to be checked on the selfcheck thread (useful if you have wrong traffic senders)

settings checkcputime if cputime is constantly high

settings checkcredirights if to check the owner of the sim and chargecards settings checkgkcdrs if to check cdr records from the gk statusport settings checkgsmnumlen if to allow incoming number only with this size

settings checkknownnumbersex 0 = no

settings checklocalnumberpx local endusers prefix to check (to not route to other servers). if emty

settings checklocalnumbers check local endusers on routing

settings checkmaxlines check max used lines to client and partner settings checkmaxlinetb extended check for max lines (tb\_maxlinep)

settings checkmaxnumlen max called number length allowed settings checkminnumlen min called number length allowed

settings checknumlen if to check the incoming number len //14

settings checknumport check number portability

settings checknumportpx check number portability for this prefixes

settings checkpacketfailowering 0=don't check

settings checkprefixes check asr/acd for alerting and wachdog only for this prefixes. must be in the following format: 'xxx'

settings checkprefixroules set to 1 to check additional prefix rules. by default only H323 ip prefix rules are applied

settings checkrouterrights callprefixrights and partner binding

settings checksss check special numbers

settings connectondisccode if to connect the sipcall before to play the disconnect reason. 0=not connect

settings country used in number normalizations

settings countryprefix used on routing

settings creditcheckforpostp check credit for postpaid users too (max limit)

settings creditcheckforts check credit for traffic senders too

settings currency local currency

settings dailymainttaskhour when to perform daily maintenance tasks
settings dbdelbackupdir1 additional backup directory to cleenup
settings dbdelbackupdir2 additional backup directory to cleenup
settings dbdelbackupdir3 additional backup directory to cleenup
settings dbloglevel db server loglevel (0=only errors to monitor

settings dbmaint backupdbdir database backup directory

settings dbmaint backupdbnetworkdir database backup directory path (if the database engine is located on a remote server)

settings dbmaint\_backuplevel 0=no backups

settings dbmaint\_backuptables backup cdr records and other tables to xxx\_backup: 0=no

 settings
 dbmaint\_do
 do database maintanance

 settings
 dbmaint\_removecdrs
 remove cdr records after x days

 settings
 dbmaint\_removelogs
 remove logfiles after x days

settings dbmaint removeother remove other tables records after x days

settings dbtimeout database query timeout settings defaultenduserprice if no price entry found settings defaultproviderprice if no price entry found

settings defcallerid default caller id for cdr records if cannot be determined exactly

settings deldbbackup delete old backup files after this day elapsed

settings delete older logfiles delete older logfiles than the specified day (set to 0 to disable)

settings emailbatchwait bulk email sender wait interval

settings emailfromaddr default email config settings emailfromname default email config

settings emailhost smtp server used for alerting

settings emailsubject default email config

settings emailuser smtp username used for alerting

settings emergencydir route emergency calls to this gateway (user id)

settings enablefirewall enable/disable builtin firewall and dos attack filtering

settings enforcestrongauth enforce authorization and strong passwords

settings estimatedspeachlenoncard sim card config

settings eveningbegin evening begins at that hour, used for common time intervalls

settings	fakegwalias	will route the wrong calls here. set to FBACKUPGW if needed
001111100	· arregiranas	The results are the second carrier and the results are the res

settings faxfromaddr fax sender configuration (email to fax server) faxfromname fax sender configuration (email to fax server) settings faxhost fax sender configuration (email to fax server) settings faxnormalize fax sender configuration (email to fax server) settings settings faxsubject fax sender configuration (email to fax server) fax sender configuration (email to fax server) faxsuffix settings faxuser fax sender configuration (email to fax server) settings settings fileloglevel file server loglevel (0=only errors to monitor

settings filetransferbufflen fileserver buffer length

settings filetransfertick fileserver speed

settings freenumlen number length that can be called free of charge

settings gkcommand how to start the h323 gatekeeper

settings gkstoptick gk setting

settings globalcdrid server generated. don't touch

settings gmtdiff the difference to gmt (useful for sip date header)

settings gsminccallerip convert incoming caller ip from gsm gateways when forwarding to a support phone (incall action in gsm gateways is

settings incduration to increase cdr duration. 1=small inc ~ 1%

settings internal\_endusercost enduser price for internal calls (between endusers) settings internal\_providercost provider price for internal calls (between endusers)

settings InternalIP sipserver internal ip (interface to clinets)

settings keepbackuprecorded days to keep voice records in the backup directory

settings keeprecorded days to keep voice records

settings LocalIP sipserver external ip

settings loglevel other server loglevel (0=only errors to monitor

settings lognofreecardc list free card data when no route found

settings logsqlcommands trace sql commands (log)
settings logtodb trace to database (log)

settings logtofile trace to file (log)

settings maxdisableonss reserver sim capacity config

settings maxgkmemoryutilization max memory for gatekeeper in KB (restart if exceed)

settings maxloglisten max log message quee length

settings maxmemoryutilization max memory utilization in KB (restart if exceed)

settings maxnocdrmin will take the correspondig action if no cdr record found in the last "maxnocdrmin" minute. set to 0 to disable checks

settings maxnogkcallmin will take the correspondig action if no new call

settings maxnologival will take the correspondig action if no log entry found in the last "maxnologival" minute. set to 0 to disable checks

settings maxnosip2h323callmin will take the correspondig action if no sip2h323 call

settings maxpriceperminute will alarm if providerprice is bigger settings maxrecdiff recorded voice stereo sync in msec settings maxrecdiff2 recorded voice stereo sync in msec

settings maxroutereqpermin allow only "maxroutereqpermin" routing request/minute

settings maxudpselect max socket on select (set to -2 to autoconfigure. -1 means no limits)

settings minacd min acl value

settings minactivegateways will take the correspondig action if not enough gateways settings minactivesims will take the correspondig action if not enough channels

settings minasr min asr allowed. will alert/reset if lower

settings minblockcallcount mincallcount to check in periodic blacklist refresh settings mincdrcount20min minimum number of calls/20 min. restart if lower

settings mincreditoncharge general credit limits

settings mincreditonroute credit limits

settings minfreechargecards min free sim charge card

settings minlinetoprefix min line to the predefined prefix

settings minlogdelay minimum delay between writing two log messages in msec

settings minmemoryutilization will restart on offpeak if exceed

settings minprofit alerting threshold

settings minprofit percent alert config

settings minsubsecventcallbegin wait at least minsubsecventcallbegin when route to the same channel

settings mobile prefixes mobile number prefixes settings monitorport default monitor port

settings nightbegin night begins at that hour. used for common time intervals

settings normalizenumbers 0=not at all

settings numfiltering blacklist/whitelist filter (0=don't filter

settings onlyroutealias you can set a gateway here. all traffic will be routed to that gw settings onlyroutesim you can set a simid here. all traffic will be routed to that sim

settings peaktimebegin peaktime settings for billing and routing settings peaktimebegintr peaktime settings for various operation settings peaktimeend peaktime settings for billing and routing settings peaktimeendtr peaktime settings for various operation

settings ppriority 0=low

settings removetrailinghash remove # when routing

settings restartatnight set to true if you want a reset every night

settings restartpcatfirst restart the pc immediately on error (don't restart the sw)

settings rotatelogfile create separate logfiles for every day

settings rrr\_black blacklist q931 disconnect code. defaults to ResourceUnavailable = 47

settings rrr\_denied access denied q931 disconnect code. defaults to ChannelUnacceptable = 6

settings rrr\_desterr wrong destination q931 disconnect code. defaults to DestinationOutOfOrder = 27

settings rrr\_err routing error q931 disconnect code. defaults to TemporaryFailure = 41
settings rrr nogw no capacity q931 disconnect code. defaults to NoCircuitChannelAvailable = 34

settings rrr\_tomany too many wrong request q931 disconnect code. defaults to Congestion = 42 settings rrr\_wrongnum wrong B number q931 disconnect code. defaults to InvalidNumberFormat = 28

settings runfakegw if to run local fake h323 gw to offload exceeding traffic

settings runstatistics long havy cdr statistics

settings salescomissionfromprofit The defined commission percent will be calculated for the profit or for the enduserprice

settings sendmailalert if to send alerts on critial errors (pease configure the emailalertX settings)

settings serverftpdailydir create separate directory for recorded voices daily

settings serverftpdir used for inifiles

settingsserverftpvoicewhere to store recorded audiosettingsservernameserver name (will appear in reportssettingsshortnum\_endusercostenduser cost for short numberssettingsshortnum providercostprovider cost for short numbers

settings sipcommand how to launch the local h323-sip server

settings SIPH323GWID sip to h323 protocoll conversion will be done using this gateway or module

settings siph323gwid2 sip2h323 user id (if -1 than will load automatically)

settings skipsqlerrors if to skip sql errors (not throw) settings storecdrcomments sore comment to cdr records. 0=no

settings storeduplicatecdr store separate cdr record for sip 2 h323 conversions

settings usedefaultdisccodes don't use customized disconnect codes

settings usedelayedupdate sql upfates in separate thread

settings usewrongnumfilter block (nearly) subsecvent wrong callednumbers (0=don't block

settings voicebackupdir where to store a backup of recorded conversations

settings weekendispeak peaktime settings for billing and routing settings weekendispeaktr peaktime settings for various operation

settings wrongnumcache remembered callednumbers. used if usewrongnumfilter is not 0

settings wrongnumdropcount drop call if this number of failed calls found in cache. . used if usewrongnumfilter is not 0

SIMAllocation simallocivaltype simbank config SIMAllocation simallocsendival simbank config SIMAllocation simalloctimebefore simbank config

SimPlatform allowlastsim specify to allow two subsequent calls to be routed on the same simcard

SimPlatform allowlastwrongnum specify to allow subsequent wrong number

SimPlatform allowoldstat allow old status messages

SimPlatform autosimalloc automatically allocate simcards
SimPlatform brsforgsm check BRS for gsm gateways too

SimPlatform checkcredirights sim and chargecard rights

SimPlatform checkcreditandcharge if to run the creditcheck thread

SimPlatform checksimsdisable automatic simcard prioritization based on ASR and ACD

SimPlatform checktpercek allow tpercek exception in routing

SimPlatform checkwestelcards Hungarian specific

SimPlatform convertsimcreditcurrency convert incoming credit message to native currency (defined by "curerency" config value)

SimPlatform convertsimcredittonovat conert oncoming credit message to not include VAT values

SimPlatform creditchecktimeival run the creditcheck thread for every X interval

SimPlatform creditunit usefull in credit checks. equilavent with 600 ft. less if you want more precise credit calculations

SimPlatform defaultsimpacket use the default packet for new simcards (simcards without a packet)

SimPlatform enforcegwname accept only gateways with valid name. the 'GW' suffix must be present in names

SimPlatform estimatedspeachlenoncard needed for routing

SimPlatform fakesmscount fake sms messages by sim / month

SimPlatform fieldstrengthstatistics build fieldstrengthstatistics

SimPlatform fnosamecountyc used for fake sms and calls. every fnosamecountyc sms/calls will go to some other country
SimPlatform fnosamepacketc used for fake sms and calls. every fnosamepacketc sms/calls will go to some other simpacket
simPlatform fnosameprovidc used for fake sms and calls. every fnosameprovidc sms/calls will go to some other provider

SimPlatform gkpname gatekeeper name

SimPlatform gkrstifnotconnected restart the gk if not connected
SimPlatform gsmgwport port for the gsm gateways

SimPlatform gsminccalled forward incoming call from gsm gateway to this number

SimPlatform gsm gateways when forwarding to a support phone (incall action in gsm gatew

SimPlatform gsminccallerip gsminccallerip

SimPlatform gsminfromip fromip

SimPlatform gwstatistics to build the table or not

SimPlatform incomigcalls simulate incoming calls on simcards. 0=no

SimPlatform incoming callcount number of incoming call/month by simcard (if the incomigcalls options is set to 1 or 2)

SimPlatform lowercredit sss

SimPlatform maxallowedcredit only values below are valid (when received in sms or dtmf)

SimPlatformmaxflysimsmax flying simcardsSimPlatformmaxsimpreconfigmax credit rec deltaSimPlatformmaxsimpriceonallocmax accepted price

SimPlatform mincreditoncharge min credit

SimPlatform minfreelines will take the correspondig action if not enough free line found
SimPlatform minsimlastrectime elapsed minutes when the server decide that the channel is offline

SimPlatform onlyroutealias route all calls to this gateway
SimPlatform onlyroutesim route all calls to this simcard

SimPlatform reservedef reserver capacity

SimPlatform reserveforh323 reserve capacity for h323. reservations will be disabled if less than 1
SimPlatform reserveforsip reserve capacity for sip . reservations will be disabled if less than 1

SimPlatform sendfakesms send sms messages between simcards

SimPlatform simalloccangominus we may activate sims that have negative values

SimPlatform simcreditdiv reported credit must be divided by this number (set to 100 if you receive the credit messages by sms in cents instead

SimPlatform succesive charge try on the same simcard in minimum time between succesive charge try on the same simcard in minutes

SIPSettings ABSOLUTETIMEOUT max session time (call duration + setup time + clearing time) in seconds

SipSettings addcontentdispozition 0=no;1=optional;2=required

SIPSettings allowcallunregistered allow to call before registered (terminals)
SIPSettings allowdiscmessage allow disconect reason voice playback

SipSettings allowlist INVITE

SIPSettings CanAcceptLocallp Can call from 127.0.0.1

SipSettings cancutsipnumbers packet dialplan for sipnumbers

SipSettings canmove 0=not allowed

SipSettings checknomedia disconnect calls on rtp disconnect SIPSettings COMPANYNAME this will apear in the sip signaling

SipSettingsdef\_max\_sessiontimersip session-timer configSipSettingsdef\_mid\_sessiontimersip session-timer configSipSettingsdef\_min\_sessiontimersip session-timer config

SipSettings domainnames registrar domainnames (used for inter-domain rerouting)

SipSettings eventlist refer

SipSettings forwardretrytimer ivr forward retry interval

SipSettings fwdtootherdomains 0=no

SIPSettings fwdunknownheaders forward unknown sip headers
SIPSettings HasInternalAccess accept from 192.168... or 10.0....

SIPSettings identityrwmode 0=no rewrite

SIPSettings IDLETIMEOUT used for various session timers
SIPSettings im\_billinguserid used for instant messaging
SIPSettings im\_parentid used for instant messaging

SIPSettings lastlocalsdpport used in terminals

SIPSettings loadcallednumberfromto load the called number from sip to instead from the sip first line (URI)

SIPSettings localclientport useful for 2 port configurations

SIPSettings LocalDomain sipserver domainname

SIPSettings localinternaldomain sipserver internal domainname

SIPSettings LocalPort sipserver listen port

SipSettings logsipmsgexchange store the sip message headers in the cdr comment

SIPSettings MAINTIMERIVAL sip background process timer. used for garbage collections mainly

SIPSettings MAXEPCOUNTTRESHOLD maximum number of registered endpoint (it may be limited by license too)

SIPSettings MAXH323GKCDRCACHE this must at least the maximum h323-h323 simultaneous call number

SIPSettings max reroute max number rute retry
SipSettings MaxRTP rtp port range begin for sip
SIPSettings MAXSPEACHLEN max allowed call duration in sec

SipSettings maxstatchangepermin max allowed enduser status changes/60 sec (slower if exceed)

SIPSettings MAXSUBSMSGCOUNT max subsequent messages before block

SIPSettings MAXSUBSMSGPERIOD max subsequent messages before block are checked for this interval (sec)

SIPSettings MAXWRONGMSGALLOWED dos attack protection

SIPSettings MEDIATIMEOUT will disconnect if the media disappears
SIPSettings MEDIATIMEOUTSTART will disconnect if no media detected
SIPSettings MINRESENDIVAL sip udp resend timer (T1) in msec

SipSettings MinRTP rtp port range begin for sip

SIPSettings MINSPEACHLENONROUTE minimum remained speechlength for the caller when the router will still route the call

SIPSettings MINUSERCREDITONROUTE minimum credit for the caller when the router will still route the call

SIPSettings MINUSERNAMELEN minimum accepted username length

SIPSettings PRODUCTNAME the name of the product, this will apear in the sip signaling

SipSettings propersipcomments set to true if you want personalized sip headers

SIPSettings REBUILDREGCLIENTS usually the same as maxspeachlen

SIPSettings REENABLEDOSBLOCKED reenable blocked endpoints after this interval. defaults to 12 hour

SIPSettings REGISTERIVAL upper registration interval in msec. defaults to 40 min

SIPSettings RELOADPROXYLISTIVAL reload proxies from the config

SIPSettings REPOPUPULATEFDSETIVAL used for rtp routing
SipSettings REPOPUPULATEFDSETIVAL MAIN used for main routing

SIPSettings rerouteon rerouting behaviour: 0=disabled 1=onlyifset (on busy

SipSettings resolvedns resolve uri domain names
SipSettings ringtimeout sip calls ring timeout
SIPSettings routepresence route subscribes

SipSettings rtpsendonlytorec send the rtp only to the rec address

SipSettings rtpwritefirst send a rtp packet after connect (to open NAT)

SipSettings sdpalthandling 0=not handled
SipSettings sessiontimer 0: don't use

SipSettingssipmsgresendcountresend sip message countSipSettingssipmsgresendivalsip message resend timerSipSettingssipsendtodefporttry to send to port 5060 too

SipSettings statussaveival minutes. used when predective is active

SipSettingssupportlistprivacySIPSettingstraceep1user idSIPSettingstraceep2user id

SipSettings udpkeepalive send keepalive messages
SIPSettings udppriority rtp thread priority: 1=normal

SipSettings upperexpire register expire

SIPSettings usedateheader send date to user agents

SIPSettings userofflinemin enduser will be considered offline if no register or invite for this period

supervisorcanrestartformalfunctionsif supervisor can do restarts. 0supervisorcheckcalleridscheck only this cdr recordssupervisorcheckprefixescheck only this cdr recordssupervisormaxnocdrminrestart if no cdr records

supervisorminacdmin tresholdsupervisorminaclmin tresholdsupervisorminasrmin treshold

supervisor peaktime end hour

supervisor restartatnight if to restart at every night

supervisor restartpcatfirst don't restrart the service. restart the pc immediatly

supervisor trafficammount 0=after setup

supervisor weekendispeak treat weekend as peaktime (same traffic ammount)

### Other config options:

Show/hide child's and spouse from accept action:

"showspouoseandchild:

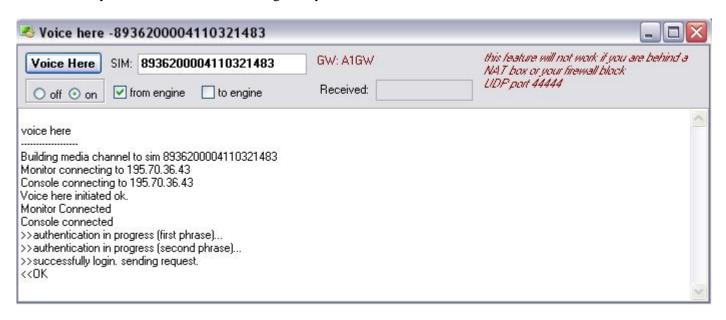
0=don't show,1=show only spouose, 2=only child, 3 = show both of them. default value is: 3

## 4.7.2. Direct Query

From this form, direct SQL queries can be done against the Mizu backend. Use it carefully!

### 4.7.3. Voice Here

With this utility, the conversations on Mizu gateways can be listened in real-time.



# 4.7.4. Test Call

H323 test calls can be done here.

### 4.7.5. Rfile system

Upload/download files from gateways.

# 4.7.6. Rdesktop

Use this form to login directly in gateways and on the server.

### 4.7.7. DB Admin

Database administration tool. Only for database experts!

#### **4.7.8. Web Admin**

Direct link to the Costumers website if you have any.

#### 4.7.9. Phone Numbers

Numbers allocated by authorities. You may add new endusers with telnumbers set to a free number from this database. Don't forgot to set the "free" field to 0 if the number is allocated to an enduser.

The web interface will get free numbers for newly registered users from this database too.

#### 4.7.10. To-do

You can define tasks for technical support with the ease of this form.

### 4.7.11. Notes

Any quick note here to be shared between the support and admin users.

### 4.7.12. Holidays

Mizu server can treat holidays as weekend in routing and billing if the "autoholiday" global config is set to "1".

If the autoholiday is set to 0, than you can configure the holiday routing and billing manually (by selecting the "holiday" pattern from the time pattern list) In the "**Holidays**" **Form** you can set the holidays.

The isholiday value can have the following values:

- 1: the time period is considered as holiday
- 0: the time period is considered as workday (even if is weekend)

Then you must set the time interval (fromdate-todate).

Prefixlist can contain '\*' or 2,3 or 4 digit prefixes separated by comma.

If the prefix list is empty or it contains '\*' than will be applied to for all directions.

## 4.7.13. Allocating numbers

Allocated and used phone numbers can be tracked on the "Phone Numbers" form.

Numbers allocated to users or sipproxyes must be marked (set "free" to 0)

The **location** can contain the id of the user where the number belongs. This is very important for sip proxy users where the number is not stored as the record username or number (usually for virtual servers). If set so, the server will know where to **route** the incoming call. Otherwise the routing must be configured in the MManage.

### 4.7.14. Scheduled tasks

With the scheduled tasks form you can define tasks that will be executed by the server at regular time intervals. Two type of task is allowed: launching as program or running an SQL command.

Depending on completition the server can initiate the following actions:

- Send Email
- Send SMS
- o Ring a phone number
- Restart the VoIP service
- o Restart the SQL service
- o Reboot the server

## 4.8. Gateway Configuration

Skip this section if you are not using VoIP-GSM gateways.

All configurations can be done from the MManage Client Utility GUI and the VnetCfg utility. For better understandings we present the gateway configuration settings here:

## 4.8.1. Phone Settings

[PhoneX]

//serial port

PortNumber=1

//control port (not used in 1.6 hardware)

ModemControllPort=X

//if there are no "In" and "Out" device, we use this settings both for in and out

##AudioDevice="Xaaaaaa"

//from engine

AudioDeviceIn="1Audio Codec 1000"

//to engine

AudioDeviceOut="2Audio Codec 1000"

//simchange settings

simchange1= 00:00:00 - 00:00:00 - 01234567890123456789

//if 1 then the conversations (voice) will be saved to files on encrypted, compressed format

record=0

//init commands only for this engine: atinit1,atinit2 ... atinit19

```
##atinit1=XXXX
##atinit2=XXXX
##etc
//simcard id's in the slots
simcard0=01234567890123456789
simcard1=
simcard2=
simcard3=
```

### **Simchange settings explanation:**

```
format: simchange1= 2004.03.05/13:00:00 - 2004.03.07/13:00:00 - 8936302403070132426 (from date - to date) or simchange2= 10:20:00 - 10:26:00 - 8936302403070132426 (every day from time to time) or simchange3= 2/10:20:00 - 7/10:26:00 - 8936302403070132426 (from Tuesday 10:00 to Sunday 10:00) or simchange4= 6/00:00:00 - 7/24:00:00 - 8936302403070132426 (Saturday and Sunday)
```

there is a priority order from top to bottom (simchange1, simchange2, etc.) numbering begins from 1 without holes tip: you can set date-hour prioritization

tip: 24:60 is a wrong time (minutes ends with 59)

tip: on day and exact date settings the roundrobin trick is not working

special characters are: -,/.:

### 4.8.2. Gateway Basic Settings

//the name of the gateway. uppercase with "GW" suffix. must be descriptive alias=NEWGW
//hardware version: 10,16,18 or 19
hwversion=18
//mode of operation. virtual available from hw 1.9
virtualmode=0
//server ip address
serverip=1.2.3.4
//number of hardware audio buffers (the jitter base is soundbuffcount\*10)
sndbuffnum=8

```
//min jittertime in milisec (the minimum of the dynamic maximum jitter time. must be larger than soundbuffcount*5)
minjitter=130
//maximum jittertime in milisec (the maximum of the dynamic maximum jitter time. must be larger than maxjitter. if equal, then static jitter will be applied)
maxjitter=350
//0=off,1=dynamic,2=fixed,3=dynamic+off
silencedetection=3
//codecs to use: onlyg723, onlyg729, onlyg72X, onlyg711
onlyg72x=1
//useserver if false, then don't connect to the simserver, will save cdr records to file, may be limited due to licensing options
useserver=true
//load configuration from the server (at startup, at regular intervals and when specified)
loadcfgfromdb=true
//gatekkep ip address (leave it empty if you don't want arq registration)
gkip=
//gatekeeper H.235 security
gkpassword=
4.8.3. Gateway Advanced Settings
```

```
//search for gatekeeper
gkdiscover=0
//gatekeeper supported prefixes (from 1 to 100)
gkprefixes1=
gkprefixes2=
gkprefixesX=
//volume in (sound device recorder from the gsm engine). defaults to 40 in hw. 1.8, 100 in hw 1.6
volumein=
//volume out (sound device player to the gsm engine) defaults to 75 in hw. 1.8, 100 in hw 1.6
volumeout=
//gsm engine receive gain. defaults to 0 in hw. 1.8, 64 in hw 1.6
//gsm engine transmit gain. defaults to 0 in hw. 1.8, 64 in hw 1.6
vgt=
//ethernet interface to use. leave it empty to listen on all
netinterface=
//don't touch it usually
launchcmd=voipgsmgw
```

```
//install status: 0=idle, 1=wait, 2=normal
opmode=1
//will be set to false after first init
firstinit=true
//tracelevel 1-6 't'
trace=t
//record voice
record=0
//what kind of logs to send to server (1-5)
tracetoserver=1
//process priority
priority=1
//ModemControllPort used only with hw 1.0
controlportnumber=1
//if we use prefXXX settings
useseparatesettings=0
//signaling endpoint port. Defaults to 20001
mintcpport=20001
//max h323 signaling endpoint port. Defaults to 29999
maxtcpport=29999
//min h323 udp endpoint port. Defaults to 36000
minudpport=36000
//max h323 udp endpoint port. Defaults to 37999
maxudpport=63999
//min media port. Defaults to 38000
minrtpport=36000
//max media endpoint port. Defaults to 63999
maxrtpport=63999
//call with immediately pick up
fakecalls=0
//set to 1 if you want error report
errreport=0
//codec frames in one packet: g723frames, g729frames, g72xframes
g72xframes=1
g723frames=1
g729frames=2
//minimum frame count in 1 packet (apply even if the other end says another settings)
```

```
g72xminframes=0
//if set to 0, then we send connect when the call arrives
waitforring=1
//reset the engine/gw if we reach this limit
maxnotconnectedcalls=25
//reset the engine/gw if we reach this limit
maxwrongcalls=40
//wrong call criteria
wrongcallmaxduration=30
//call duration limit in sec (defaults to 3 hour -10800 sec)
callimit=10800
//max time to wait for ring signal from gsm network in msec
maxringewait=36000
//ring limit in msec (defaults to 52 sec)
maxringtime=52000
//deprecated
statusintervall=600
//do Q931 progress indication
doprogreessindicator=0
//reset the gw if we have fewer lines
minactivelines=2
//delay of initialization of the lines (msec)
initdelay=2200
//delay of registration of the lines (msec)
destroydelay=100
//max simchange wait in sec (if sim in call, we will wait until disconnect). default is 5 min
simchangewait=300
//max simcard/channel (will auto detect. don't overwrite)
maxsimcount=
//additional hang-up on the call end (to increase the real duration)
delayonhangup=0
//if we can retry the call
allowreroute=1
//deprecated, as we use only self reroute now
onlyselfreroute=1
//all calls will be routed on the onlyphone if enabled (no simcard requested from the server). deprecated
##onlyphone=3
```

```
//automatically increased on every gw (re)start
restartcounter=0
//usually set to 1
enableh245tuneling=1
//usually set to 0
connectwithmedia=1
//usually set to 1
faststart=1
//used for debug purposes
ringtime=6000
//desktop access
desktoppwd=
//if set, then will try to autologin
loginpwd=
//if we want to play a background sound
backgroundsound=0
//4 or 8. no problem if we use 8 on a 4 channel gateway
chanellnum=8
//pincode applied globally to all channels (if not specified in phonex section)
pincode=
//will set the simcards to don't request for pincode (pincode must be set in gateway or phonex sections)
autoremovepincode=true
//volume in/out (will be overwritten with volumein and volumeout)
volume=
//auto gain enable/disable
doautogain=0
//listening tcp port (may be changed on NAT configurations)
signalport=1721
//0=no watchdog, 1=yes, 2=unknown
paralellwatchdog=2
//set to 1 if you want to remap usb audio lines
mustremapaudio=0
//set to 1 if you want to reread all simcards
readallsims=0
//set to 0 if you don't want an usb remap on every pc restart
canremaponstart=1
//if we have usb audio and don't have other usb device then allow to remap if needed
```

```
canremapusbaudio=1
canrenewusbaudio=1
//set to 0 if you don't want panel reset
canpanelreset=1
//set to 0 if you want an usb remap when the service will start
mustremapaudio=0
//disable reading sms messages
nosmsread=0
//socket read/write timeout and system checks operations modifier. default=4
timeoutmultiplier=4
//backup server address
serverip2=
//route incoming calls here (defaults to serverip if not specified)
outserverip=
//keep connected to the internet (redial, reconnect, repair, enable/disable network interface, restart)
keepinternet=1
//ethernet interface name. configure from the vnetcfg tool
net interfacename=
//network connection type (STATICIP/DHCPIP/ISDNIP/ADSLIP,CARDNAME). configure from the vnetcfg tool
net_conntype=
//network interface ip address. configure from the vnetcfg tool
net_ip=
//network netmask. configure from the vnetcfg tool
net netmask=
//network default gateway. configure from the vnetcfg tool
net defgw=
//network primary dns server. configure from the vnetcfg tool
net dns=
//dialup phone number
net phonenum=
//network ppp username. configure from the vnetcfg tool
net username=
//network ppp password. configure from the vnetcfg tool
net_pwd=
//maximum speech length allowed in sec. defaults to 10800 (3 hour). set to 0 to disable
maxcallduration=
//maximum ringtime allowed in msec. defaults to 52000 (52 sec)
```

maxringtime= //password on local command line. default is cmdpwd1234 cmdpwd=cmdpwd1234 //towarding dtmf from voip to gsm forwarddtmf=1 //what to do with incoming calls (0=drop,1=hold a little then drop,2=auto forward,3=forward to server as forwardnum,4=forward to number requested by dtmf) inccalls=1 //file to play when requesting number to call on dtmf (when incalls is 4). "please enter phone number to forward call" playdtmfreqfile= //file to play when requesting number to call on dtmf failed (when incalls is 4) "forwarding failed" playdtmffail= //file to play when requesting number to call on dtmf succeed, and forwarding begins (when incalls is 4) "your call has been forwarded. please wait for connect" playdtmfforward= //auto forward number (used if inccalls is 2) forwardnum= //used to require the number to forward to (when inccalls is 4) promtfile= //allow towarding dtmf messages to gsm network allowdtmf=true //how we send the ring signal. 0=send immediately and always, 1=send when received from gsm, (on the server you can set a timeout) exactring=1 //used by the ipconfig tool. don't edit manually ethcfg= //local ip stored here. don't modify localip= //date-time of the last config download from the server

# 4.8.4. Watchdog settings

lastinisave=

lastiniupload=

[watchdog] //set to 0 if you don't want pc restarts canrestartpc=1

//date-time of the last config upload to the server

```
//set to 0 if you don't want service restart (then the watchdog will have no effect)
canrestartservice=1
//set to 1 if you want a reset on every night
canrestartdaily=0
//how often can the watchdog restart the service. defaults to 1000*60*25 msec (will change dynamically)
MAXSERVICERESTARTIVAL=
//how often can the watchdog restart the pc. defaults to 1000*60*45 msec (will change dynamically)
MAXPCRESTARTIVAL=
//max time to wait for watchdog reset. defaults to 1000*60*20 msec
MUSTRECEIVEOKIVAL=
4.8.5. Other settings
//at commands sent only once for all engines
[atonce]
#hardware version
cmd0=AT+WHWV
#sw version
cmd1=AT+WSSW
//at commands sent for all engine at every init
[atinit]
##cmd0=XXXX
##cmd1=XXXX
##etc
//prefix depending settings
[prefXXX]
connectwithmedia=0
g723frames=3
g729frames=6
[ipmux]
ipmuxenabled=0/1
```

[sounddevices]

//will be filled when reading all sims, so you can copy device names from here

# 4.8.6. Handling incoming calls from GSM network

Depending on the "incalls" (gateway configuration) settings, incoming calls from gsm network can be handled in several ways.

#### 1. When incalls is set to 0

-all incoming calls to gsm simcards will be dropped immediately

## 2. When incalls is set to 1

-the engine will pickup the call, hold a little (random time, but maximum 1 minute), and than drop. Also used in call simulations.

## 3. When incalls is set to 2

- -call will be forwarded to the number specified by the "forwardnum" option in the GSM network.
- -the simcards must support the forwarding options, otherwise this operation will fail

### 4. When incalls is set to 3

- -the call will be forwarded to the Mizu server specified by the "outserverip" setting in the gateway configuration.
- -on the server, the call will be forwarded to the "gsminccalled" number (SimPlatform configuration). If the "gsminccaller" option is filled with a valid phone number, than the callernumber will change accordingly. Otherwise the caller number will be the original caller. The ip caller address can be changed with the "gsminccallerip" option. (thus you can simulate the routing from a predefined user)

### 5. When incalls is set to 4

- -the caller will be asked to enter the target number (handled with dtmf), and the call will be forwarded to that number
- -the prompt played to ask the target number can be set by the "playdtmfreqfile" setting. This will have to point to a PCM 8000kHz, 8 bit mono wave audio file.
- -the prompt to be played if the forwarding has failed can be specified by the "playdtmffail" setting. When the forwarding is in progress, the "playdtmfforward" file will be played to the user.
- -the call will arrive to the server with the '222' techprefix, and you can setup a separate routing roule for this tecprefix

A possibe callflow for calls arrived to a working simcard in" inccals 3" mode:

```
original caller initiate call
call routed by gsm network
call arrives to our simcard
converting from gsm to h323
call routed to GK
on routing: caller will be converted to "gsminccaller", called will be converted to "gsminccalled"
call needs to be forwarded to "sip2h323"
sip2h323 module doing the protocoll conversion from h323 to sip
call arrives to SIP module
routing will decide the proper routing
client sip endpoint is created and call forwarded to the target gateway
call will be handled by the called gateway
call forwarded to the final user
```

## 4.8.7. Operator friendly gsm termination

### **Not using industrial engines**

On request, we can deploy our gateways equipped with normal gsm phones instead of industrial gsm engines. Ask the Mizu support for more details

# **Virtual Engines**

Each simcards can have it's own GSM engine (in other gsm gateway the engines are used by more simcards)

#### **GSM Cell Lock**

Because Mizu GSM Gateways use only 8 channels, they don't overuse the gsm network. However, you can setup individual GSM channels to use separate cells

#### **Virtual Simcards**

With the ease of Mizu simbank, your simcards can be stored in a central location, and used in gsm gateways installed at different locations.

## **Delayed network registration**

A delay time can be configured to elapse between succesive engine (re)registrations.

## **Intelligent routing**

Ballancing the traffic across your simcard based on price and quality

# **Handling of incoming calls**

In usual GSM gateways there are no simple mechanisms to handle incoming calls from the gsm network. In a Mizu system all calls can be forwarded to your support team, so each call can be responded accordingly.

## No GSM network owerload

Mizu GSM gateways occupy only 8 channels

## Fast detection of dead channels

Failovering from simcards blocked by the operator or with wrong quality

# **Automatic blacklist generation**

Wrong numbers will be detected and blocked on the server (not forwarded to the gsm network)

## **Minute limits**

Each simcard can have different daily, monthly and other limits

# **Time between subsequent calls**

Calls will not be forwarded to gsm gateway without a delay between (configurable)

# **SIM Bank**

Simcards can be managed on a central location, and they will "fly" between gateways

## Many other tricks

Ask the Mizu support for more details

# 4.8.8. How to setup a gateway behind a NAT

For the basic gateway the followin port forward must be applied on your NAT box:

-TCP: 1721 (h323 signaling)

- -TCP: 3386 (remote desktop)
- -UDP: 44444 ("voice-here")
- -at least 16 UDP port for RTP (setup the minrtpport and maxrtpport settings accordingly in the voipgsmgw.ini)
- (RTP media may work without the port forwarding set explicitly. This depends on caller party)
- -TCP: 21 (optional for ftp access)

For advanced gateways and servers the following port ports must be forwarded also:

- -TCP: 1720 (default h323 GK signaling)
- -UDP: 5060 (default SIP port)
- -TCP: 9885, 9886, 9889 (gsm server, admin port, log port)
- -TCP: 1433 or 2223 (for SQL server)
- -TCP: 80 (optional for HTTP)

#### 4.9. Call Center

This section will describe the outgoing callcenter module but can also be useful to read when using the incoming callcenter module (e.g. IVR) The Mizu callcenter combine the maximum efficiency with easy to use, intuitive interfaces.

Statistics can be viewed in real-time. See Callcenter Statistics for more details.

## 4.9.1. Users

Will load the callcenter operators (agents). Here you can add, delete and edit them.

The basic settings are placed on the **Edit Operator** tab. SIP enduser related settings can be edited on the **Advanced** tab.

With the Campaign drop-down list you can assign the selected operator to a campaign.

Operators must have entered and quit date set correctly. (If the quit date is elapsed, than the operator is not allowed to work with MAgent)

Technically operators are just sip endusers (tb\_users.type = 0) by the isoperator flag is set to 1.

## 4.9.2. Campaigns

You can setup the campaigns in this form.

Campaign will start to run when the StartDate is reached and will run until no more clients (phone number) are assigned or the EndDate was reached. This means that MAgent -> Automatic Calls will run if this conditions are met.

The "Display" field will be displayed for the operators in MAgent "Automatic Call" window.

By clicking on the "Load Statistics", a sort statistics window will be displayed regarding the selected campaign.

<sup>\*</sup>you may use other ports than the defaults listed above

### **Handling invitations:**

Load Invitation: will download the assigned invitation from the database. This can be any file, but Microsoft Word document are preferred.

Save Invitation: will save the document back to database. Prior to hit this button, the document must be edited, saved and closed.

Print Invitations: will print a separate invitation for all invited clients in this campaign.

You can use special keywords in word documents and that will be replaced with the corresponding value. See the <u>Keywords</u> section for more details.

# **4.9.3. Scripts**

CheckGrid
----COMPLEX---Custom GUI

Every campaign can have different operator instructions. These instructions can be defined in this form.

For every step (question) the operator can select from different actions (answers). The call will follow these selected instructions. Pay attention to cover all possibilities.

tb ccscripts: (used for questions) id: autoincrement PK campaignid: the campaign where this script belongs to ordernum: display order (used when jumping to next question) title: script alias. also used for statistics question: question in text format (can contain keywords. see the <u>Keywords</u> chapter for more details) questionex: the question in rtf or html format completition: completition marks can be used for statistical purposes. oldid: used for cloning datainputtype: used to control the gui for the anwer ----SIMPLE----Text Number Date Time Date-Time Phone Number CheckBox ----LISTS-----CheckBoxList ListBox RadioGroupList DropDownList DropDownListFixed ----GRIDS-----RadioGrid

```
----ACTIION-----
        ActionRecall
        ActionReject
        ActionAccept
tb ccscript answers: (used for answers)
id: autoincrement PK
questionid: answer belongs to this question
ordernum: display order
answer: the answer text
alias: will be stored as answer (usually the same as the 'answer')
actioncontext: can be used for storing reject reasons or for data imput field specification
fields: used grids to determine its columns. Values must be separated by comma ',' or semicolon ';'
jumpto: next presented question. possible values:
                -3: no jump
                -2: jumt to next question
                -1: finished
                -4: finised with voice
                -5: jump forward
                other: questionid
endcode: the endcode for the last answer (with a valid code) will be stored for statistical reasons. if you specify more endcodes, the last endcode will be
stored in the database.
entercondition: simlple sql clause. if the condition result is true, than will jump to question 'onconditiontrue', othervise will jumpt to 'onconditionfalse'
entercondition rules:
1. any sql in the following format: select ... (if return 0 than the result will be interpreted as false, othervise as true)
2. simplified condition. can use the following keywords:
prefixes:
       any database table name (tb_cclient, tb_ccampain_clients, etc)
        script (maps to scriptquestion.alias - scriptanswer.alias)
        client (maps to tb_cclient)
        cclient (maps to tb ccampain clients)
        campaign (maps to tb_cccampaigns)
        quotacount, quotapercent, completedcount, completedpercent, averagequotacompletition
suffixes: script alias names or table fields name
```

operators and functions: most of sql92 keywords will work (=, <>, <, (,),TRIM, LOWER, AND, OR, etc)

1. (script.alias = 'fidesz' or scriptcode.alias = 3 or quotacount.quotaalias >0) and (LOWER(client.name) = 'john')

Run

examples:

2. quotacompletedpercent.quotaalias < 100

see the keywords section for more details!

onconditiontrue: if the entercondition result is true, than the next question will be the question with this order (ordernum) onconditionfalse: if the entercondition result is false, than the next question will be the question with this order (ordernum)

## Running external applications:

set the datainputtype to "Run"

specify application name and parameters in the "Command" field.

keywords can be used as part of command.

the following Parameters are defined (separe them with comma)

-hide: will launch the application hided

-wait: will wait for the application to terminate

#### **Text Mask:**

Use EditMask to restrict the characters a user can enter into the masked edit control to valid characters and formats. If the user attempts to enter an invalid character, the edit control does not accept the character. Validation is performed on a character-by-character basis by the ValidateEdit method.

A mask consists of three fields with semicolons separating the fields. The first part of the mask is the mask itself. The second part is the character that determines whether the literal characters of a mask are saved as part of the data. The third part of the mask is the character used to represent unentered characters in the mask.

These are the special characters used in the first field of the mask:

- ! If a ! character appears in the mask, optional characters are represented in the EditText as leading blanks. If a ! character is not present, optional characters are represented in the EditText as trailing blanks.
- > If a > character appears in the mask, all characters that follow are in uppercase until the end of the mask or until a < character is encountered.
- < If a < character appears in the mask, all characters that follow are in lowercase until the end of the mask or until a > character is encountered.
- If these two characters appear together in a mask, no case checking is done and the data is formatted with the case the user uses to enter the data.
- The character that follows a \ character is a literal character. Use this character to use any of the mask special characters as a literal in the data.
- L The L character requires an alphabetic character only in this position. For the US, this is A-Z, a-z.
- 1 The l character permits only an alphabetic character in this position, but doesn't require it.
- A The A character requires an alphanumeric character only in this position. For the US, this is A-Z, a-z, 0-9.
- a The a character permits an alphanumeric character in this position, but doesn't require it.
- C The C character requires an arbitrary character in this position.
- c The c character permits an arbitrary character in this position, but doesn't require it.
- 0 The 0 character requires a numeric character only in this position.
- 9 The 9 character permits a numeric character in this position, but doesn't require it.
- # The # character permits a numeric character or a plus or minus sign in this position, but doesn't require it.

- : The : character is used to separate hours, minutes, and seconds in times. If the character that separates hours, minutes, and seconds is different in the regional settings of the Control Panel utility on your computer system, that character is used instead.
- The / character is used to separate months, days, and years in dates. If the character that separates months, days, and years is different in the regional settings of the Control Panel utility on your computer system, that character is used instead.
- ; The ; character is used to separate the three fields of the mask.
- \_ The \_ character automatically inserts spaces into the text. When the user enters characters in the field, the cursor skips the \_ character.

Any character that does not appear in the preceding table can appear in the first part of the mask as a literal character. Literal characters must be matched exactly in the edit control. They are inserted automatically, and the cursor skips over them during editing. The special mask characters can also appear as literal characters if preceded by a backslash character (\).

The second field of the mask is a single character that indicates whether literal characters from the mask should be included as part of the text for the edit control. For example, the mask for a telephone number with area code could be the following string:

(000)\_000-0000;0;\*

The 0 in the second field indicates that the Text property for the edit control would consist of the 10 digits that were entered, rather than the 14 characters that make up the telephone number as it appears in the edit control.

A 0 in the second field indicates that literals should not be included, any other character indicates that they should be included. The character that indicates whether literals should be included can be changed in the EditMask property editor, or programmatically by changing the MaskNoSave typed constant.

The third field of the mask is the character that appears in the edit control for blanks (characters that have not been entered). By default, this is the same as the character that stands for literal spaces. The two characters appear the same in an edit window. However, when a user edits the text in a masked edit control, the cursor selects each blank character in turn, and skips over the space character.

Setting EditMask to an empty string removes the mask.

tb\_ccscript\_processing: (used for storing answers)

id: autoincrement PK datum: row age

operatorid: the id of the caller operator

clientid: the id of the called client (from tb\_cclient)

ccid: campaign\_client foreign key questionid: the id from tb\_ccscripts

answerid: the id from tb\_ccscript\_answers

answervalue: entered value (saved as text, but can represent other data type. for example date-time)

Note:

data inputs can be saved to tb\_cclient or tb\_campaign\_clients if specified so. column names must be prefixes with client. or campaign. keywords. see the <a href="keywords">keywords</a> section for more details

all script answers (including data input) will be saved to tb\_ccscript\_processing list answers will be separated by semicolon;

grid answer will be saved in separate columns where the column title will be the tb\_script.title + the grid column title

# 4.9.4. GUI Designer

The MAgent Automatic Call form user interface can be customized in the MManage -> GUI Designer. Basic MSWindows controls and specific controls are supported.

Note: the dynamic MAgent gui will be loaded only if the "autoformname" setting is set to "dynamic". Otherwise other company specific form will be loaded.

#### Typical workflow:

- 1. Load a default gui from file
- 2. Drag and drop controls on the gui area
- 3. Set controls properties
- 4. Save the new gui in the database (the "New" checkbox must be checked, otherwise will overwrite!)
- 5. Set campaign gui to the newly created one (or set it to a script question as a data input gui)

Text controls can contain **dynamic data** if the control "Data" properties are defined in the following way:

-[tablename.fieldname]: simple map to the required field

if the control is not read-only, than the edited value will be saved back in the database

- -[select ...]: any select condition
  - -only the first column in the first row will be considered
- -keywords (see the **Keywords** chapter)

## Specific controls:

- -Script question: space for displaying script questions
- -Script answers: answer list. Deprecated!
- -Script data: space for displaying script answers and choices

- -Recall label: will display the call "recall" status
- -ProgressBar: for displaying the call progress (the position in the script)
- -Ok: save script answer and jump to next question
- -Skip: jump to next question without saving the current
- -Hangup: dropp the current call
- -Pause: no more new calls
- -Next Client: force jump to next client (will hang-up the current call if any)
- -Recall: set client for later recall
- -Reject: will set the rejected flag
- -Hold: call hold (mute all directions)
- -Display call status: display called party name and call duration
- -Call Statistics: operator statistics

### 4.9.5. Quotas

You can define campaign target quotas by launching the "CC Quotas" form from MManage. By defining quotas, you can restrict your calls to well defined target groups (called clients).

#### Database fields:

id: autoincrement PK

# allowed: deprecated

<u>campaignid</u>: foreign key to tb\_cccampaigns.id alias: the name of the quota (any string here)

condition: sql clause applied for tb\_cclient and tb\_ccampain\_clients. All separate expressions must be included in barckets!

<u>found</u>: found clients after fixed condition quotacount: number of desired interviews

<u>quotapercent</u>: percent of desired interviews from global quota. the global quota can be specified in the campaign settings, or is calculated automatically <u>status</u>: any number. you can refer to it from scripts. for example when you don't want more calls for a quota, set the status to 1

and check it in the script enter condition (if quotastatus.myalias = 1 than jump to finish)

autobalace: calls will be automatically balanced based on condition (if the condition can be evaluated)

othervise the quota completition percent doesn't effect the calls deprecated

<u>completedcount</u>: number of completed interviews <u>completedpercent</u>: competed interviews in percent enabled:

- -0: ignored (instead of deletion)
  - -1: ignored on server (but can be referenced from scripts)
  - -2: default

<u>Block</u>: if set to 1, than calls to clients that meets the quota condition will be disallowed <u>Autostop</u>: if set to 1, than call will be blocked when the completedpercent reach 100%

Either quotacount or quotapercent need to be specified.

If the global quota for the campaign is not specified, and only the quotapercent is specified for the campaign, than the quota will remain invalid.

Note: call record must reach a completition question to be valid in quota calculations

## 4.9.6. Presentations

Used to store the different presentation locations. When a client is invited, the operator will select a presentation for them.

Presentation can be selected dynamically in MAgent by setting the sql condition in the script form.

It can be done by tree way:

1. leaving empty

In this case the following query will be run: select top 150 id,Name,startdate,remainusers,comment from tb\_ccpresentations with(nolock) where > getdate() and campaignid = :assignedcampaign order by startdate, name

2. using only the sql clause

for example: name like '%hotel%'

the default clause is: startdate > getdate() and campaignid = :assignedcampaign

3. using a complete sql.

In this case the "id" and a "displaytext" field must be returned.

Example: select id, name+' '+comment as displaytext from tb\_ccpresentations where name like '%hotel%'

The usual keywords can be embedded in the sql scripts. See chapter <u>Keywords</u>.

## 4.9.7. Checklist

Can be used in presentations to print the list of invited users.

Status texts can be configured in tb\_ccstatus. To be compatible with other version, change the texts to correspond with the original without changing the statusid.

The "Print Invitations" button will print all invitations in the selected campaign/checklist whose status indicated that it was not printed prior.

## **4.9.8. Clients**

The client (phone number) database.

Clients can be assigned and/or reassigned to campaigns with the ease of this form.

You can search across client by a lot of condition presented on this form.

By selecting the "Last Status" filer, the users can be searched by the reason code in the last campaign

By selecting the "Any Status" filer, the users can be searched by the reason code in any campaign

Importing client database can be done from external csv or dbf files. These files must have the following fields: CSV file columns (must be in this order):

- -Name (string)
- -Landline phone number (string)
- -Mobile phone nuber (string)
- -Zipcode (short string)
- -City (string)
- -Age (number)
- -Passport (0 if unknown, 1 if no or 2 if yes)
- -Married (0 if unknown, 1 if no or 2 if yes)
- -Sex (0 if unknown, 1 if no or 2 if yes)
- -Robinson (0 if unknown, 1 if no or 2 if yes)
- -Address (string)
- -Comment (string)

DBF files must contain the following columns (can contain other columns too):

- -UNEV: user name
- -TEL: phone number
- -VAROS: city
- -UTCA: address
- -ROBIN: robin
- -IRSZ: zipcode

At least the landline or mobile phone must contaion a valid entry.

# 4.9.9. Campaign Clients

For every campaign clients must be assigned. This means loading records from tb\_cclient to tb\_ccampain\_clients. Records from tb\_cclient are usually not modified during the campaign. All modification will be done in tb\_ccampain\_clients and in tb\_ccscript\_processing (scrip answers).

## tb\_ccscript\_processing database fields:

id: PK, unique identifier (autoincrement)

campaignid: foreign key pointing to tb\_cccampaigns.id

clientid: foreign key pointing to tb\_cclient.id

clientname: first characters from tb\_cclient.name. (denormalized here for speedup)

datum: client record assigment date

operatorid: last operator who have called this client

aquired: used in automatic calls for record locking. deprecated.

enabled: if 0, than this client will not be called again

calltrycount: number of call attempts recalltrycount: number of recall attempts

lastfailtype: wich number has failed last time (0=unknown,1=mobile,2=landline)

called: the client has been called successfully

needrecall: 0: no need for recall, 1=recall set manually by the operator, 2=recall automatically due to unhandled incoming call,3=other recall reson, >=4:

already recalled

recalldate: date-time of the next recall attempt

lastcalldate: date-time of the last call attempt (successfully or failed call)

comment: any comment (can be filled by operators)

randorder: deprecated

numstatus: wich number is present. 0=both are missing,1=only landline,2=only mobile,3=both (denormalized here for speedup)

guidrand: used when clients need to be called randomly (not in database or A-Z order)

rejected: 1 if the call was rejected (rejected by user not by the phone)

rejectedreason: optional comment when rejected

# 4.9.10. Campaign and global settings

Allowdbcalls: allow calls from database in MAgent Allowmanual calls: allow manual calls in MAgent Callmaxring: max ringtime when automatic calls in sec

Callnumbertype: 0=start with landline, and if fail, call mobile, 1=start with mobile, and if fail, call landline, 2 =call only landline, 3 = call only mobile

Maxcalltrycount: max number of calls to a client (except recalls).

Maxrecalltrycount: max number of recalls to a client.

<u>Recallrestrictions</u>: 0=try to recall with the same operator, but allow other if no recall, 1 = only with the same operator, 2=any operator can recall, 3 = disable recalls

<u>Predectivedial</u>: predective dialing: 0=don't use, 1=onfree, 2=onfree + periodic,3=periodic,4=automatic,>4=automatic will switch to 2 if this number is operator reached

predectivelogging: will save detailed logs about predective activities and statuses

<u>waitforpredective</u>: timeout in sec to wait for a free operator on connect. 0 disables waiting. -1 will disconnect all calls in progress (ringing) when there are no more free operators.

Predectivecorrection: initiated call count correction in percent (for example 80 will generate calls faster by 20%)

<u>Callbackhandling</u>: 0=dropp calls, 1=forward to the same UE if exists, 2=forward to a free operator, \*3=try to forward to a operator but on fail route to the same UE, 4= forward to UE and if not exists than to a free operator, other=forward to the specified number

<u>Callbacknumber</u>: special threatments when this number is called. When the predective caller user is already created, than the callbacknumber is its username

<u>Callbackroutenumber</u>: called operator when callbackhandling is 1,3 or 4. defaults to callbacknumber

ccorder: determine how clients are loaded

0: campaing client id

1: load calls from A to Z

2: load calls from Z to A

3: load calls in random order

Other: not ordered

waitifnotconnected: wait after calls (callmaxwait sec) even if it is not connected (to allow opertor work)

<u>callbackringtimeout</u>: ring timeout on callback (after than play ivr message if set)

<u>callmaxwait</u>: max waittime allowed for operators between calls (for administrative purposes)

callbackivr: play special messgae (callback.wav) if no operator found or ring timeout expired

<u>callbackhandling</u>: 0=dropp calls, 1=forward to the same UA if exists, 2=forward to a free operator, 3=try to forward to a operator but on fail route to the same UA, 4= forward to UA and if not exists than to a free operator, other=forward to the specified number

callbackautorecall: 1= schedule for recall if number is in campaign,0=don't recall automatically

defrecallmin: the callback date-time selector will appear with this default recall minue

maxrecallmin: max minute setting allowed for callbacks in MAgent

finishvoice: calls will be finished with this voice promt

mobileratio\_X\_Y: the percent of mobile calls between hours X and Y

presentationmode: if to show presentation choice in MAgent

recallonlyinsamecampaign: recalls allowed from other campaigns too

desireddropprate: optimal percent of calls wich cannot be assigned to operators (-1: disable, -2: dynamic)

maxcallsperminute: max new call attempts/minute (-1: disable, -2: dynamic)

maxcallatonce: max call launch/branch (used for additional checking)

statival: statistics recalculation interval in sec (-2: dynamic)

stopwrongcdrc: will pause predective execution for 15 minute if subsecvent "stopwrongcdrc" calls are less than 8 sec to guard agains service provider error scriptnavigation: allow script navigation in MAgent (0=no, 1=only forward, 2=only back, 3 = forward&back, 4 = all navigation, 5=allow navigation when not connected, 6=allow edit too)

<u>datainputmode</u>: 1=store only in client and cc\_client tables, 2=store in cc tables and to default field to, 3=store in cc tables and in script processing, 4=store in all locations

## savemode:

1=automatic -will save on when moving to next question (don't display ok button)

2=save only when the ok button was pressed

3=with skip button

4=ok+automatic

5=cannot skip. user must press ok button to be able to move to next question

blockrejected: when the tb\_ccampain\_clients.rejected is set to 1 by operators, than will set tb\_cclient.robinson to 1 automatically

loginmessage: message to be displayed for the operators on MAgent launch

 $\underline{allowopcampchange} \hbox{: allow operators to change their campaign}$ 

maxrecallbefore: callbacks can be initiatet "maxrecallbefore" minute before the specified time

<u>maxrecallafter</u>: callbacks can be initiated by the operator untill "maxrecallafter" minute after the specified time. if the operator is not able to receive the call, than the call will be offered to other operators after maxrecallafter elapsed (and untill maxrecallafterall)

<u>maxrecallafterall</u>: callbacks will be invalidated if not able to give to any operators when this timeout elapse <u>quotastatrecalcival</u>: quota statistics recalculation intervall (specified in second)

Note: the predictive dialer is not so precise when started after a long time of inactivity. Accuracy also depends on the number of operators (more operator means more accuracy).

#### 4.9.11. Predictive dialer

To restrict the operator wait times, the calls can be prepared on the server side and dropped to operators when they are waiting for it. There are separate predictive threads for all campaigns. The campaign predictive related settings will overwrite the global configuration The predictive thread will check if new calls are needed in every 1-20 sec (varies dynamically)

Calls are started based on the following variables:

- -predictive mode
  - -1: new call will be made only when waiting operators found
  - -3: new calls will be started regularly based on predictive calculations
  - -2: mix of 1 and 3
  - -4: will switch between 1 and 2 dynamically
- -operator count (all, active, waiting)
- -call statistics (call count, asr, acd, dropprate) calculated on long term, midterm and short intervals
- -campaign and global configurations (desireddropprade, etc). Please check Global Settings for more details.

The thread activity can be logged in tb\_predectivelogs, otherwise the standard logs can be found when searching to "predictive".

Calls are started by the PREDECTIVE\_DIALER user (this will be created automatically if not exists), so the A number will be its number (loaded from the "callbacknumber" config when created automatically). When the called party pickup the phone, a free operator will be searched and the call will be towarded to it. So the call is already connected when it is presented to the operator. If the operator cannot handle the call, than a CDR record will be generated (usually with a short duration) but with a specified reason code. Another special case is when there is no free operator found when the call is connected. In this case the disconnect reason will be set to "No free operator on predective".

If the embedded dialer speed dosn't satisfy your need, you can control the speed by changing the desireddropprate and the predective correction configuration. The predective functionality perform better as there are more operators (more than 10).

# **Predective related settings:**

- Callbacknumber: "A" number for calls. For example the predective dialer will use this number
- <u>Desireddropprate</u>: optimal percent of calls wich cannot be assigned to operators when in predective (-100 has no effect)
- <u>Maxcallatonce</u>: max number of calls in one round when in predective (error guard)
- <u>Maxcallsperminute</u>: max new call attempts/minute when in predective (error guard)
- <u>Predectivecheckival</u>: controlls the speed of the predective dialer thread -advanced technical setting

- <u>Predectivecorrection</u>: correction of precalculated success ratio statistics in predective. for example if we set it to 80, than there will be more calls with 20% than the precalculated optimal
- <u>Predectivedial</u>: dialing mode: 0=simple MAgent requests,1=automatic on free clients,2=predective inteligent, 3=simple predective, 4=set automatically
- <u>Predectivelogging</u>: details of predective logs (0=no logs,1=minimal,2=nnormal,3=max log)
- <u>Statival</u>: rebuild predective statistics interwal (-2 = automatic)
- <u>Stopwrongcdrc</u>: pause predective if the ASR is too low (error guard)
- Waitforpredective: max time to wait for a free operator when a predective call is connected
- <u>Waituntillconnected</u>: if set to false, than will dropp started call when no more operator waiting (no more "No free operator on predective" disconnect reason)

# 4.9.12. Outgoing callback

There are two types of callbacks:

- 1. operator set **Recall** (1) manually
- 2. server receive an incoming call and set to Callback (2) automatically

Client records will be marked when callbacks or recalls are needed. The following values are defined for the "needrecall" field:

- -0: not set
- -1: recall set by operator
- -2: callback set because incoming call
- -4: recalled
- -5: callback completed

### Callbak numbers:

Special A numbers are the followings:

- callbacknumber
- predective dialer number
- identityrewrite number for outgoing proxy

these should be set to the same number. By default it is loaded from "callbacknumber" global setting

\*if the callbacknumber is not set, the predictive dialer will use "1111" by default

\* identityrwmode global setting should be set to 1 for callcenters

\*if the CLI is hided, than there will be NO incoming calls,

to enable CLIP you must set the "identityrwmode" setting to 1 or set the CLI for users to 1

The "callbackhandling" global setting will determine how incoming calls to callbacknumber will be handled. Incoming calls when the caller is not found in any campaign will be inserted to the client table with a name set to "unknown callback".

Make sure to setup the callback number on the main server to be routed to the actual virtual server! (check faq)

# 4.9.13. Incoming calls

Incoming calls can be handled in different ways:

- 1. Simple distribution across operators
- 2. By specifying a callbacknumber and setting the callbackhandling option.
- 3. Handling by the IVR
- 4. Make incoming campaigns

Incoming callers (clients) identity can be loaded from database when the call arrives. If the client data is not found, then can be added to database automatically.

In the MAgent the call can be handled in the following ways:

- 1. Dropp all
- 2. Show in Manual Call
- 3. Show with client data
- 4. Show in "Auto Calls" with the actual script

The following config settings will be applied:

## <u>CampType:</u>

0 or NULL=default

1=callcenter (OUT)

2=IVR (IN) -new numbers will not be requested from the server

3=Mixed -incoming calls can be received from ivr, but from dialer too

### Callbackhandling:

 $0=dropp\ all$ 

1=route to callbackroutenumber

2=route to free operators

3=route to free operators, and if not answered than route to callbackroutenumber

4=first to callbackroutenumber than to free operators

## Callbacknumber:

"A" number for calls. For example the predective dialer will use this number

#### *Callbackringtimeout:*

ring timeout on callback (after than play ivr message if set)

defrecallmin ring timeout on callback (after than play ivr message if set) defrecallmin

#### callbackroutenumber:

number to be dialed on incoming calls when callbackhandling is 1,3 or 4

ivr addmissingusers: -applicable on serverside ivr calls and in MAgent

0=no -default

1=add to client table

2=add to campaign client

addmissingusersto: -in wich campaign to add the incoming client

0=add to the current campaign (default)

other=add to the specified campaign (campaign id)

#### Handlingincoming:

0=not handled

*1=allow to search the current campaingn for the incomig number* 

2=allow to search and edit the current campaingn for the incomig number

3=allow to search the whole database for the incomig number

*4=allow to search and edit the whole database for the incomig number* 

5=show scripts form

#### Handlingincoming:

-0=not handled

-1=allowed

-2=show scripts form

#### **IncSearch**

- -0=no automatic search
- -1=allow to search and edit the current campaingn for the incomig number
- -2=allow to search the whole database for the incomig number
- -3=allow to search and edit the whole database for the incomig number

## **Incoming campaigns:**

- 1. First you must define your phone numbers wich will handle the incoming campaign(s).
- 2. If the server is a virtual server, you must setup your main server to route that numbers to the virtserver (See this caption for more details)
- 3. You must add this numbers to your user list, and assign an **IVR** for them.
- 4. For the IVR campaign set the "CampType" field to 2 and don't forget the ivr\_addmissingusers and handlingincoming settings
- 5. Create the MAgent script and GUI in the MManage.
- 6. Assign some operators for the campaign(s).

# **4.9.14. Keywords**

The following controls can contain keywords:

- -script question
- -script answer

```
-script enter condition
        -quota condition
Table name abverbiations:
        camp => tb_cccampaigns
        client => tb cclient
        campaign => tb_ccampain_clients
        script => tb_ccscripts with answertext
        scriptcode => tb_ccscripts with code
        scriptquestions => tb_ccscripts
        scriptanswers => tb_ccscript_answers
        quota(s) => tb_ccquotas
The following keywords are defined:
        -all database fields from tb_cclient, ccampain, tb_ccampain_clients, tb_ccscripts, tb_ccscript_answers and tb_ccquotas
        -[currentnumber] current called number
        -[callduration] call duration
        -[ringduration] ring duration
        -[callstarttime] begin time
        -[callcount] number of call attemts
        -[currdatetime], [currdate], [currname] current time/date/date-time
        -[currweekday], [curryear] weekday, year, month, min, etc
       -[bell] bell
       -[campaignname] campaign name
        -[opusername] operator username
        -[opname] operator name
        -quotacount
        -quotastatus
        -quotapercent
        -quotacompletedcount, completedcount
        -quotacompletedpercent, completedpercent
All ep specific keyword list:
currentnumber
lastforwardednumber
callduration
ringduration
creditdurationmin
creditdurationminminpx
creditdurationminmin
creditduration
```

creditdurationmin2 creditduration2

maxspeachlen

credit

credit\_tospeech\_ex

credit\_tospeech

bell

companyname

opusername

dtmf

dtmftrimmed

dtmfstored

storedivrstring

storedani

dtmfstoredtrimmed

opname

currdatetime

currdate

currdatetimesql

currtime

currweekday

curryear

currmonth

currday

currhour

currmin

currsec

calleruserid

calleduserid

proxyid

origcallernumber

origcallernumber\_nq

orignumber\_nq

realcallernumber

callernumber

callernumber\_nq

number\_nq

callername

origcallednumber

callednumber

calledname

techprefix

called\_norm

auth\_username

auth\_password

transportip

fromip

rtprecip

transportport

fromport

rtprecport

callertype

usertype

callstate cc clientid cc\_ccid credit maxduration globalcurrency ratingcents ratingcurrency rating rating\_tospeech\_ex rating\_tospeech currency centname disccausetextex otherpartyname otherpartydisplayname otherpartyfullname

#### **Embedding controls in texts:**

Basic:

Keyword embedded in square brackets [xxx] will be replaced with dynamically loaded data. (Label)

Keyword embedded in brackets {xxx} will be editable (loaded and saved to/from edit control) (Edit)

Advanced:

You can define other controls by the following text rule:

{ControlName|Width|BindValue|Item1|Item2,...}

The following control types are defined: Edit,Memo,ComboBox,ComboBoxRo,CheckBox,RadioButton,Date,Time Examples:

 $\{ComboBox|150|\ tb\_ccampain\_clients.faworiteos|Mac|Windows|Linux\}$ 

 $\{ComboBox|200|tb\_cclient.phone\_landline|elsooo|masodiiik|harmadiik\}$ 

{Date|300|tb\_cclient.recalldate}

Controls that can contain keywords, can also contain simple select conditions.

For example for list controls in the answer field a simple sql query can be specified wich can return one or two columns, wich will represent the list items. If two columns are returned, the first should be a number (key).

## 4.10. MAgent

The MAgent application is used by callcenter operators as a sip client and database frontend.

# 4.10.1. Login

Enter server settings and authentication info here to login.

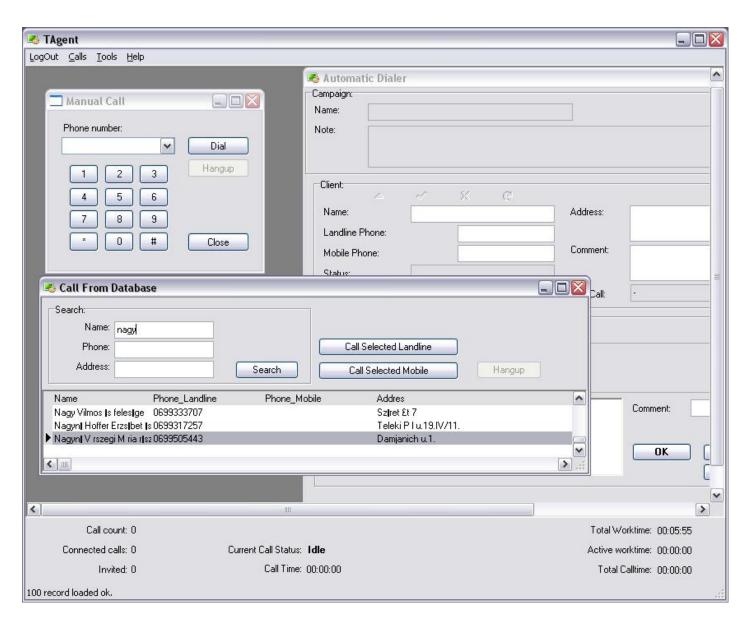
The following values are required on login:

App Server: server ip address

Instance: Application and database instance (because a single server can hold several virtual server)

Data port: defaults to 1433 (or 2223 for older versions)

Database username: the same for all agents Database password: the same for all agents
Username: agent username
Password: agent password



# 4.10.2. Manual Call

Simple VoIP client window where the operator are free to make calls to any number

### 4.10.3. Calls from database

Call to any client presented in the central database.

## 4.10.4. Automatic calls

Will handle calls automatically if the operator is part of a campaign.

## 4.10.5. Automatic software upgrades

Mizu client applications can check for newer version and **selfupgrade**.

The following modules are responsible for handling software updates:

- **-TUpdater**.exe: to download the new software from a central directory (usually ftp)
- -TUpdLaunch.exe: will check for new downloaded software on every main software start (will make backup of the old sw)

For autoupgrades to work the following tasks must be done:

- -copy the new software's in the ftp/specifieddirectory
- -insert a new record in tb\_autoupdate

swname: the name of the main software executable that needs to be updated (for example: MAgent)

mode: 0: ask the user first, 1: automatic install

version: new software version. make sure that this is correct especially when you use \* in "oldversions" to avoid endless update!

oldversions: client softwares will check this record to know if the new software can be applied (\* mean all)

forusers: applicable for this users (\* or database user names separated by comma *-login names from tb\_users*)

host,username,password,dir: ftp parameters. make sure than the user will have access to the files!

files: files that must be updated (separated by comma)

comment: will be displayed for users (new features, corrected bugs, etc)

Make sure that the version of the new software is bigger than the current and is not in the "oldversions" list, because otherwise will result in an endless update proces!

# 4.11. PBX / IPCentrex functionality

In addition to supporting class5 features according to sip rfc's, drafts and recommendations, most of the features normally held on UA are implemented on the server side also and can be accessed by dtmf messages (client device must be able to send DTMF as INFO or RFC2833 at least)

# 4.11.1. Call Rerouting

Failed calls (error code, no answer) will be rerouted automatically to the next device according to routing preferences.

# 4.11.2. Ring Groups

User devices can be configured to ring in different locations (by filling tb\_users.ringgroup with phonenumbers/usernames separated by comma). Single line extensions are supported.

## 4.11.3. Caller ID

You can setup the caller id display/hide (CLIP/CLIR) function by changing the CLI setting for the actual user.

The following values can be used:

- 0: forward always (forward asserted as normal number always!);
- 1: normal handling (forward asserted as normal number) –default;
- 2: forward as asserted identity always (identityrewrite asserted);
- 3: forward as asserted identity only to trusted domains (identityrewrite asserted);
- 4: normal hide (no idenityrewrite forwarding);
- 5: force hide (no asserted identity too!).

The **SIP Privacy** method is also supported.

## 4.11.4. DTMF

H323 gateways support the following DTMF send/receive methods:

- -as Q931
- -as String
- -as Tone (In-Band)
- -as RFC2833

SIP endpoints support the following DTMF send/receive methods

- -INFO method
- -as Tone (In-Band)
- -as RFC2833

DTMF in GSM network (send/receive):

-InBand DMTF

The SIP Softswitch (server) will parse DTMF received:

- -INFO method
- -as RFC2833
- -convert from the above modes to "in-band" dtmf if needed

Usually In-Band DTMF are supported by any vendors in endpoint devices but will not be parsed on IVR servers because of high computation requirements to decode the encoded RTP channels.

The following DTMF global configuration settings are defined (key,default value, comment):

- defdtmfpayload = 101; //default payload number can be also negotiated between the peers
- maxdtmfdigit = 16; //max dtmf digit number (used in SDP)
- > ivrdtmfmethod = 4; //0=inband,1=info,2=inband+info,3=RFC2833,4=RFC2833 and info,5=inband, RFC2833 and info,6=inband, RFC2833 or info
- $\rightarrow$  dtmfdigittimeout = 6;
- ➤ deftmfsleep = 500; //msec delay on space w or W chars
- deftmfdelay = 0; //msec delay between 2 dtmf digit (default is 0. you might increase it usually not more than 1000 msec)
- ➤ deftmfpackettime = 0; //0 means default value in msec (after the negotiated codec) usually between 10 and 60 msec
- deftmfpacketcount = 6; //packets to send one dtmf digit
- ➤ deftmfendpacketcount = 2; //packets to end one dtmf digit

//the time spent for one dtmf digit is: (deftmfpacketcount + deftmfendpacketcount)\*deftmfpackettime + deftmfdelay msec

## 4.11.5. Call Hold

The call-hold feature is implemented according to SIP specification. Most UA will support it.

## 4.11.6. Call Forward

You can enable the call forward feature by filling the following fields in the user configuration form:

forwardonbusy: telnumber where we have to forward the calls when busy

forwardonnoanswer: telnumber where we have to forward the calls when we have no answer or the called user is not online

set the "noanswertime" value after your preferences

forwardalways: rerouting

Call forwards are also supported by the "Moved" (code: 300-305) SIP message, so users can set the call forward in their phones (no need to change the "forwardalway setting on the server)

The server behavior can be controlled by the "canmove" global config option:

0=not allowed

1=forward the 3xx message 1 to the caller (default)

2=callednumber change allowed (not safe, because pricing can change in different directions)

3=domain change allowed (not safe, because pricing can change in different domains/directions)

4=call routing again

## 4.11.7. Call Transfer

- -The standard sip calltransfer protocol is supported (**REFER**, **replaces methods**) using the transfer button on sip phones, but because many sip devices have problems with call-transfer, the DTMF mode transfer is supported. If the transfer fails, than the **Cisco "Also"** method is also supported for transfer failover.
- -Calls can be transferred by the following **dtmf digits**:

\*9\*number# -> unattended transfer

\*8\*number# -> transfer with consultation

- -You will hear a music if the calltransfer is in progress, or a failure notice if it failed.
- -After the transfer successfully begun (ringing to the new client), you have the following DTMF options:
- 1: talk with the new called party when it is connected (not possible if already is connected),

for example to discuss the purpose of the caller.

When you hang-up, the caller and the new called party will be connected.

You don't need to press 1 if you have started the transfer with consultation (\*8\*).

- 2: disconnect the new called party and talk with the original caller (not possible if already transferred) for example you can redirect the caller to a new destination
- 3: stay in line with the old client (you have to hang-up when you finish to complete the transfer)

Note: DTMF \*\* will always reset your already entered digits to \*

## **Technical description:**

#### Structures:

calltype = eTransfer //for the transferrer client ep

transferstate; //0=unknown, 1 = mute to all, 2=talk with old client, 3 = talk with new client, 4 = talk with both clients

because we have 2 client ep (called) for the server (caller):

GetOldTransferClient(); //will return the operator GetNewTransferClient(); //will return the new client

#### Workflow:

Unconditional dtmf received (\*9\*number#) Set Istransferrer = true RouteCall()

If fail than play transferfail

# 4.11.8. Three-Way Calling

Three way dialogs with call holds are supported.

# 4.11.9. Call Waiting and queuing

Call waiting scenarios are supported. Need to be implemented in UA to work.

Group hunting and queuing are implemented only in callcenters.

## 4.11.10. Call Take-Over

You can pick up or transfer an incoming or existing call to any other device, by **dialing \*7\*origcalled** on the target device.

You must be in the same user group or billed user for this feature to work. The SIP replace method is also supported.

### 4.11.11. Conference Calls

Two way conversation can be extended to multiparty by inviting new members with the following DTMF sequence:

#### \*1\*number#

Only the session initiator (original caller) can invite new members to the conversation! When the session initiator left the conference, the conference will be destroyed (other members will be disconnected too).

Note: Make sure that the SIP clients are sendint the DTMF digits in RFC2833 or SIP invite format (not inband RTP)

Standard SIP conferencing is also supported.

#### 4.11.12. Voice Mail

You can enable the voicemail feature by selecting the "voicemail" option for the required user. (Users and devices form -> Functions tab) Recorded voices will be sent to the user **email** address in wave or mp3 file attachment (default is mp3).

Users can also replay the last voicemail by the following DTMF digits: \*3\* or listen their voicemail trough the IVR (since this feature is rarely used, there is no mizutech support for it in the new server versions)

#### Checklist:

- -outgoing SMTP settings are set properly in the global configuration (by default it will use mizutech email server which you can change if you wish)
- -the called user has a valid email address set.
- -voicemailcampaign is set correctly in the global configuration (must point to voicemail\_rec script which also have to be set correctly)
- -for the listening script you have to properly configure the voicemal\_play script (if listening trough the IVR is required)

Another related feature is the "Missing call notification". Just check this option to have an email about all unanswered calls.

## 4.11.13. Voice Recording

The voice recording option can be set for any user by checking the "Record" checkbox on the user configuration form in MManage.

Conversation will be saved in the directory specified by the "serverftpvoice" global config option.

The exact location will be: serverftpvoice\databasename\currentday\voice.xxx

A separate backup can be created in the directory specified by the "voicebackupdir" global config option.

Out of date recorded files can be deleted by setting the "keeprecorded" option accordingly (days to keep).

Recorded files are compressed and encrypted by default.

On new server installation, make sure that the voice directory is accessible via ftp for the MManage (for listening on the "CDR Record" form). To make things easier it is preferable to setup the ftp passwords the same as the database login.

Recorded conversation can be downloaded from the web.

Users can replay the last record by the following DTMF digits: \*4\*

You might also disable peer to peer rtp routing to prevent media bypassing the server. For this set the "disablep2prtprouting" parameter to 1.

# 4.11.14. Chat Recording

The users chat histore can be recorded and stored in table tb\_messages.

For this set the "logmessenger": 0=no,1=on low load,2=always

You also have to disable fast message forwarding: set the "fastmessagequeue" configuration option to 0.

## 4.11.15. IVR

You can assign an IVR menu to any user if you set the "ivr" field to a valid IVR id.

IVRs are directly mapped to campaigns and can be edited in the script editor. Set your CampType to 2 if you have assigned to an IVR. See <u>Scripts</u> for more details.

The following actions can be defined at serverside:

Wait for DTMF: wait until match or eof characters found or timeout

<u>Play a File</u>: play any voice message. A repeat count can be defined. You can choose to jump to next action when the play begins, or only when finished (the client will have to listen the whole message before he can move forward with dtmf)

If you uncheck the "Wait for playback to finish", than the IVR will continue with the next action immediately and the playback will be stopped only when a "stop pending playback" condition is reached or a new playback is started.

Play SQL Result: you can write any sql query here. The first field in the first column will be played. The SQL can contain keyword, defined below.

Forward to Phone Number: forward the caller to any number.

Forward to Group: forward the caller to a group.

Forward to SQL: forward the caller to the phone number or username returned by custom sql.

Forwarding will be tried "retry" count in every "forwardretrytimer" sec.

Charge: unused (use "execute sql" for charging).

Mailbox: unused (use "execute sql" and the "record" actions to implement a custom mailbox).

Execute SQL: execute any sql command (check allowed keywords below).

Record: record conversation. Can be used for voicemail recording.

<u>Delete Recorded</u>: delete current recorded and start playback the next recorded audio.

Next Recorded: playback next recorded audio (leaving the current).

Prev Recorded: playback prev recorded audio.

Text playback will be handled in different ways for numeric characters and for any other character. For numbers, the internal **NumberToSpeech engine** will be used (configurable in multiple languages). For any other text the default **TextToSpeech engine** will be used (available only in English in this moment).

For skill based callcenters you can use the "Forward to Group" or the "Forward to SQL" actions.

Voicemail can be implemented by the "record" actions.

### **Keywords** at server side:

- > currentnumber
- callduration
- > ringduration
- > opusername
- > opname
- > currdatetime
- currdatetimesql
- > currdate
- currweekday
- > curryear
- > currmonth
- currday
- currhour
- > currmin
- > currsec
- calleruserid
- calleduserid
- proxyid
- > origcallernumber
- callernumber
- > callername

- > origcallednumber
- callednumber
- > calledname
- > techprefix
- called\_norm
- > auth\_username
- > auth\_password
- > transportip
- > fromip
- > rtprecip
- > transportport
- > fromport
- > rtprecport
- > callertype
- > callstate
- cc\_clientid
- > cc\_ccid

#### **Technical description:**

On routing if calleduser.ivrid > 0 than set ep ivr\_id and calltype to eIvr

No other ep will be created

ivr\_id is the campaignid

On invite (after routed) if calltype = eIvr () call IvrAction(actIvrStart);

IvrAction(EIvrActionType actiontype)

- 1. the actiontype will tell what was happened: actDefault, actIvrStart, actReady, actUserInput, actTimeout, actFail
- 2. load the scripts if already not loaded
- 3. Check next action todo (jumpto). Especially check for dtmf input action
  - a. if actiontype == actUserInput than check if input finished (eof or maxlen)
  - b. if play finished and need to repeat, than play again
  - c. othervise set jumpto
- 4. JumpTo next action if needed (check enterconditions)
- 5. Do the next action (datainputtype, if any)

Play file, execute sql, forward, etc

## 4.11.16. Callback number

Used for handling incoming calls by callcenter operators.

See the "callback" global config option.

### 4.11.17. Callback services

Callback services can be implemented by various methods:

- From the enduser webportal
  - o By entering the number to call on the website
  - o On the ensuser webportal you can find callback and p2p page (they are almost identical)
- By CID or ANI callback
  - o Setup a callback number (enduser) and assign the callback IVR script to it. Assuming that our callback number is C:
    - A call C
    - C will drop the call
    - C will call back the A number and will ask to enter the B number (this is done with the IVR. You should already have a "callback" ivr script template there)
    - Once A is ready with the number input, C will call the B number
    - Once C and B is connected, C will goes out of the path and will interconnect A with B
- By inbound SMS
  - o By a special SMS message
- By API
  - o Using the server HTTP API, the callback functionality can be easily integrated in any application or website

To define access numbers set tb\_user.iscallback to the required ivr (campaignid) and tb\_user.anumberlookup to 1.

The calls will be authenticated based on "ivrauthentication" global config value and/or "iscallback" user field. When using only A number authentication be aware of frauding possibilities.

Callback will be initiated from "callbackcallernumber" A number or from the user who received the call if "callbackcallernumber" is not specified. The callback will automatically start the IVR specified in the "iscallback" field or in "ivrid" field of the access number.

Ivrauthentication is deprecated. Use the anumberhandling global configuration: 0=disabled,1=only add, 2 = only accept, 3=add and accept (default)

#### iscallback

- > 1=act based on anumberhandling (default connect to the ivr if not authenticated as enduser, otherwise callback immediately)
- > 2=connect to the ivr if not authenticated as enduser, otherwise callback immediately
- > 3=connect to the ivr if authenticated as enduser, otherwise callback immediately
- ➤ 4=drop the call if not authenticated as enduser, otherwise callback immediately
- > 5=drop the call if authenticated as enduser, otherwise callback immediately
- ➤ 6= callback immediately always
- > 7=always ivr
- > other=ivr id to use (otherwise will check the "ivrid" field)

Example 1: if you want to call only authenticated users (no expense for failed authentication on callback):

- > ivrauthentication: 1
- iscallback: 1

Example 2: if you have a free to call number or you can afford the callback payment to unauthenticated users then you can use the following settings:

- > ivrauthentication: 1
- iscallback: 8

**Example 3**: no free callback and no trust in A number authentication

- ivrauthentication: 3
- iscallback: 2

\*Note: if you would like to allow calls to IVR or to callback numbers from not authenticated parties, then set the "freeivraccess" and "freeaccessuserid" configuration options accordingly.

#### Technical details

- 1. call initated from console, db check or iscallback user
- 2. mainlogic process asyncCallback and initiate call
- 3. client endpoint changed to server ep on connect
- 4. ivr starts requiring pin if needed and the target number
- 5. ivr callforward with 2 leg billing

# 4.11.18. Calling Card services

For a calling card service you must setup an IVR (and a campaign) that will handle the authentication and forward the call to the requested destination. To create an access number, add a "enduser" and set the ivrid to the campaign id you wish to use.

You can also allow authentication based on A number by setting "anumberlookup" for the traffic sender.

## Example IVR:

- -Play File: Welcome to xxx. Please enter your PIN number
- -Wait for dtmf (acquire PIN digits)
- -CallingCardAuthentication: (Will check the pincode in the database). On success go to next item, on fail play a prompt to try again
- -Play File: Please enter the destination number
- -Forward to phone number [dtmftrimmed] (call forwarding)
- -Finish (release ivr)

If you want to bill the user for calling the ivr, then set the "ivrbilling" global config to "0". Otherwise set to "1" and only the forwarded call will be billed. If you need 2 leg billing, then set the "ivrbilling" value to 2. In this case 2 CDR records will be generated for the original caller.

PIN codec can be stored in the user table. Their type must be set to 0, isoperator to 6 and authentication based on username (5)

The authentication can be based on username, password or username+password or depending on the "callingcardauth" config option.

The following values are defined:

0=pin

1=callingcard username

2= callingcard password

3= callingcard username+password

4=any username

5=any password

6=any username+password

7=any username+password or username+pin

8=username for callingcard and username+password or username+pin for other users (default)

9=pin

10=password or pin

11=all combinations

12=calling card username or enduser username + password or enduser username + pin (default)

Calling cards can be generated in batch from the Tools menu.

When using the pin field based authentication, make sure that user has valid pin codes set in this field (when the users are automatically generated, the pin is set to be username+password).

# 4.11.19. Phone to Phone (P2P) calls

You can implement this service on your website or in softphone.

The calls can be initiated with the following methods:

- 1. connect to the server console (a TCP connection) and issue the p2p call command. All communication can be encrypted and the clients are authenticated properly.
- 2. Insert a new record to tb\_conferences with type set to 3

The billed user will be the logged in user. The p2p command has 3 parameters. A number, B number and IVR id (optional).

2 CDR records are generated for these calls, both of them billed to the initiator (based on your usual pricing).

The call to the A number will be initiated from "callbackcallernumber" configurable number or from the user who initiated the call.

You must set the "checkdbconf" global config value to 1 or 2 if you need to initiate phone 2 phone calls from the database (initiated from website for example)

# 4.11.20. Virtual Servers

You can create up to 100 virtual servers on a single pc. These are completely separate billing/routing/signaling entities and can be used for different business models or to offer hosted services to separate companies or organizations.

If you can afford, use a specific number prefix for each virtual server and setup the routing on the main server accordingly.

If a specific number scheme cannot be used:

On the main server you can specify to wich virtual server a number belongs in the "numbers" table (MManage -> Other -> Phone Numbers). In the location field, the virtual server sipuser id must be entered. -1 means that the number belongs to the main server.

Make sure that each service will use a different IP (bind ip) or the ports are set to be different.

### 4.11.21. DID

Virtual/real number mapping can be used to staticallt/dynamically routed DID numbers and for A number assignments. See the "DID numbers" section under "Access" for more details. See the DID number section for more details.

#### 4.11.22. Other features

The Mizu VoIP server implements most of the SIP related RFC's as described here.

#### 4.12. Additional modules

The following modules can be enabled optionally and are part of the "all-in-one" package:

# 4.12.1. Calling-Card

The calling card functionality is implemented by using the IVR module described in the previous section

## 4.12.2. SMS

SMS messages can be sent by connecting to the console port or by simple chat message (mobile phones can be checked and converted to SMS instead of IM)

Incoming SMS requests can be converted to http get requests and forwarded to an sms gateway defined by the smsurl global config value. In the smsurl you can use the following keywords: fromid, fromnum,message,smsid.

SMS messages billing can be specified by selecting SMS as the service type on the Price setup form. The "smstime" is set to 60 sec by default.

If no pricing found, then the sms messages will be billed by "smsprice" value.

If you don't have an SMS provider yet then please consider this list:

clickatell.com infobip.com messagingbay.com hqsms.com tm4b.com

smsbts.com

bulksms.co.uk

smsxchange.com

textmagic.com

truesenses.com

txtlocal.co.uk

We recommend clickatell due to their affordable pricing and system stability.

#### 4.12.3. SMS callback

SMS messages can be sent by connecting to the console port or by simple chat message (mobile phones can be checked and converted to SMS instead of IM)

If you subscribe to an SMS provider (like clickatel) the server can receive SMS messages (usually on http port 8084) and initiate actions regarding the content.

By sending an sms messages users can initiate callback, register a new A number for CLI authentication, initiate phone to phone call or add credit to your account.

There are different formats for all functions (short/long - depending on the authentication method). The server can use A number based authentication for the incoming sms messages. If the CLI is hided, or the A number is not specified then the users have to send their username and password or a pincode. Instead of SMS callback we can recommend the phone to phone functionality. (In this mode the users don't have to work with the IVR. the 2 phone number can be interconnected immediate)

The authentication of the requests is done based on "callingcardauth" global setting. Pincode can represent the concatenated username and password (if allowed by callingcardauth)

# The following formats are defined:

general

username password number1, number2
pincode number
number
pincode
b (pincode based authentication. the A number will be called back)

general requests will result in a p2p call when at least 2 number is known. If only one number is know, than it will result in generating a callback to that number. Two numbers can be supplied, one by sms and the another number can be known from the sender CLI.

### callback:

b username password number (username and password based authentication and the number to be called)

b pincode number (pincode based authentication and the number to be called)

b number (pincode based authentication only the number to be called have to be sent)

b (pincode based authentication. the A number will be called back)

## register new number:

n username password number n pincode number n number

## phone to phone:

p username password number1 number2 p pincode number1 number2 p number1 number2 p number2

### add credit:

c username password rechargecode number2 c pincode rechargecode number2 c rechargecode number2 c rechargecode

# **Example http request:**

POST / HTTP/1.1 User-Agent: Clickatell MO Callback Host: 99.99.99.8084

Pragma: no-cache

Accept:

Referer: 99.99.99.99 Content-Length: 157

Content-Type: application/x-www-form-urlencoded

For callbacks you must define the campaign which will have the proper IVR content by the **defcallbackivr** global configuration setting.

### **4.12.4.** Web portal

The Mizu VoIP server web interface can be used by the VoIP users to perform the common tasks related to their accounts.

The web interface is handled by a separate service called "MizuWebService" with its own embedded webserver (http/https server). Different type of user can login and will have their own different interface after login: admin, reseller, enduser and callshop interface.

You should be able to access your web interface by typing the following URI in your browser:

From a local browser:

http://127.0.0.1 or http://127.0.0.1:8080

From a remote server

http://domainname.com or http://ipaddress.com or http://domainname.com:8080 or http://ipaddress.com:8080

By default the webportal will listen on port 8080 which can be changed at any time by the configuration settings. Make sure that the IIS (or any other webserver) is turned off if you are using the HTTP default port (80).

Separate functionality for endusers, resellers, callshops and admins

Functionality:

- -new enduser registrations
- -status
- -user acc details
- -tariffs
- -CDR records
- -statistics
- -initiate payments

- -endusers: recharge
- -endusers: setup call forwarding
- -endusers: initiate phone to phone calls and callbacks
- -enduser: send SMS
- -endusers: launch webphone
- -resellers: create sub reseller and enduser accounts
- -resellers: create own tariffs -resellers: generate pins and users -callshop: watch cabin's status
- -admin: manipulate users-admin: global statistics

To enable the SMS, phone to phone and the callback functionality the "checkdbconf" must be set to 1 or 2. (can be done via the configuration wizard by enabling the database interface)

### 4.12.5. Resellers

To activate the reseller module, you must set the "reseller billing" global config option to true. This can be done also by using the configuration wizard from the Tools menu -> server setup.

### **User parent-child relationships:**

When the reseller option is enabled, you should always create one (or more) owner account.

- 1. below the owner account(s) you can put the "top resellers".
- 2. below the top resellers you can have any sub-resellers (unlimited level limited by your hardware resources and the "maxresellers" global config options)
- 3. below the reseller you can put the Enduser accounts.
- 4. below the Enduser account you can have sub-user accounts (attached phones, cabins for callshops, etc)

This parent-child relationship can be analyzed by using the "Ownerships" form.

Before to add any reseller in the system, make sure you have a **public reseller price** listing (end-user costs). Read the billing documentation for more details regarding reseller account billing.

Top reseller accounts can be created from the MManage application using the "Users and devices" form. You can **create "Reseller" type users** (type is 1).

Then this top resellers can login on the **web interface** and create their own billing and add sub resellers and/or child endusers. Reseller can create a "base tariff" and other tariffs assigned to individual users. Multiple packets are allowed and packets can be assigned to other users or resellers directly from web (in the same way like on the "Users and Devices" form -> "Billing" tab -> Billing packet setting. Resellers usually will create their own price lists by cloning an existing list or their base tariff list. Individual reseller prices are stored in tb\_billsources with their "resellerid". If reseller has not tariffs, than the billing will be done after usual enduserprices. If reseller has no credit, the billing will be done after the provider prices (usually generating profit loss for the reseller)

set parent for top reseller accounts to an owner account

#### CDR records:

When the reseller option is enabled, the main cdr record will store the top reseller user id in tb\_cdrs.resellerid and the "othercost" field will contain the payment from the reseller (loaded from public reseller price).

Individual reseller cdr records are stored in a separate table called tb\_cdrresellers (when a reseller will login to the web interface, all reports are loaded from this table and not from the main cdr table \_tb\_cdrs)

In the first cdr:

- -the caller enduser name
- -reseller field set to top reseller
- -pricing after parent reseller

You can see the reseller account **statistics** by using the "Advanced Statistics" form by checking the "OC" and the "PR"/"PFR" fields or if you login with their own credentials on the web (or with parent user credentials)

#### **Billing**

There are two options for reseller billing controlled by the "defearlypay" global config option:

The possible values for defearlypay are the followings:

- > 0=configurable (default). Early billing if the "stage" field in tb\_users is set to 9. Otherwise late billing (default is 8 for the "stage" field which means late billing)
- ➤ 1=always late billing
- ➤ 2=always early billing
- 1. Late billing

The credit for the reseller and enduser will be deducted after each call.

(Resellers can assign any amount of credit for the users, but the calls from the users will be rejected when the credit for the reseller reach to 0)

2. Early billing

Credit from the reseller account is deducted when he add credit for the users (create new users with some default credit, increase user credit, generate recharge PIN's).

Tariff edit is not enabled by default in this mode unless you set the allow\_tariffedit or the user rights field (in thus case the resellers could create low price tariff lists so their users could call in excess)

### Other configuration options related to billing:

- ➤ allow\_createresellers = -1; //-1: default, 0=no,1=yes (allow resellers to create sub resellers)
- > allow\_tariffedit = -1; //-1: default, 0=no,1=yes (allow resellers to edit tariffs. This ca be influenced also by the tb\_user.rights field)

If defearlypay is set to 2 and allow\_createresellers is left with the default value (-1) then tariff edit is forbidden by default.

You can also edit reseller rights by user via the "rights" field in the users (tb\_users) table if the allow\_xxx fields above are left with the default values (-1) (On the "Users and devices" form, click on the ... button and type "Rights". Then modify it after your needs for the resellers):

- > 8: can't edit tariffs and can't add resellers
- > 10: can't edit tariffs
- ➤ 11: can't create tariffs with lower price
- ➤ 12: can't add resellers
- > 30: can add resellers and tariffs

#### Other options:

- > Creditelapseunit
- Maxcreditelapsedays
- Defaultcredit
- ➤ feature\_creditcards
- > feature\_transfercredit
- > feature creditedit
- ➤ feature\_creditfornewusers
- > currencyprecision
- > feature\_seeowntariffs
- ➤ feature\_createtariffs
- feature\_recharge
- feature\_hasbasetariffs

Reseller programs can work in two different ways:

1. The reseller can generate PIN codes regardless of the balance in the account.

When a call is made, both the end user and the reseller are charged.

When the reseller's credit ends, the end user will no longer be allowed to make calls.

2 The reseller can generate PIN codes only if he has enough credit in the account.

If you opt for this method, you have to enable the early payments for the reseller.

You can find this option on the reseller's billing tab.

Please be aware that once you enable the early payments the reseller will no longer be charged for calls.

You might lose money if the reseller already generated PIN codes using the first method.

### 4.12.6. Call-shops

- -callshop owners are endusers
- -cabins are sub-endusers where the parented and the billed user points to the callshop owner
- -callshop owners (endusers) can add/modify their sub-endusers (cabins) from the web

See the wiki articles for more details.

### 4.12.7. Softphone

The Mizu softphone is available as a free download from <a href="http://www.mizu-voip.com/Software/Softphone.aspx">http://www.mizu-voip.com/Software/Softphone.aspx</a>.

With the "all in one" platform you can have your own customized softphone.

For a basic softphone customization the mizutech support will need at least the following details:

- -brand name (name of the executable, install package and shortcuts)
- -company name (displayed in various location for example in the about box)
- -company logo (if any)
- -softphone icon (if you have an .ico file)
- -voip server ip or domain
- -other links that should be showed in the softphone (like company website, support email, link to new user registration webpage, etc)

# 4.12.8. Webphone

You can download the demo and the documentation from <a href="http://www.mizu-voip.com/Portals/0/Files/webphone\_demo.zip">http://www.mizu-voip.com/Portals/0/Files/webphone\_demo.zip</a>.

You can start to work with this version at any time, test and customize it then with the "all in one" platform the mizu support will send your own build that can be used in production.

#### 4.12.9. Mobile dialers

With the "all in one" platform the mizutech support will send your own mobile client build (hardcoded with your server address) For more details about this application please follow this link: <a href="http://www.mizu-voip.com/Software/MobileClient.aspx">http://www.mizu-voip.com/Software/MobileClient.aspx</a>

### 4.12.10. SIM-Bank

Skip this chapter if you are not using VoIP-GSM gateways.

#### **Introduction:**

Mizu servers can automatically switch to the best simcards based on routing settings and traffic estimations. Simcards can be bound to engines located in remote gateways, wich allows us to simulate real sim movements. Allocation simcards between gateways is called "sim flying".

# **Configuration:**

The following settings are defined:

#### Global config:

simcallocival: minutes between sim allocations. If set to 60, than the simallocation will start at "simallocstart" minute in every hour maxflysims: maximum simultaneous flying simcards

### Gateway config:

canalloc: if automatic sim allocation and flying is allowed in the gateway (0=no, 1=only alloc,2 = fly and alloc)

### SIM Packet configurations:

canalloc: if automatic sim allocation and flying is allowed with the simcards in the packet (0=no, 1=only alloc,2 = fly and alloc)

minflyday: minimum flying minutes/day

maxflyday: maximum flying minutes/day (0=disable flying)

minflyweek: minimum flying minutes/week

maxflyweek: maximum flying minutes/ week (0=disable flying)

minflymonth: minimum flying minutes/month

maxflymonth: maximum flying minutes/ month (0=disable flying)

minflyonce: minimum time to fly at once maxflyonce: maximum time to fly at once

minstayonce: minimum time to stay (not fly) at once maxstayonce: maximum time to stay (not fly) at once minflydeep: minimum gateway count to fly trough at once maxflydeep: maximum gateway count to fly trough at once

#### Simcard fields:

origgatewayid: original gateway for the simcard (gatewayid can be the virtual gateway)

origline: original line for the simcard (line can point to the virtual engine)

origsimpos: original position for the simcard (simpos can be the virtual position)

lastpresent: last seen (date-time)

presenterrors: simcard should be active but it is not active (counter)

lastpreserror: last not found time

flyetosim: the current engine must bind to this sim (simid): -2 = err, -1 = not set, other = simid for the engine

todayfly: today flying minutes for the simcard

thisweekfly: this week flying minutes for the simcard thismonthfly: this month flying minutes for the simcard

canfly: 10=never (manual), 20=unspecified, 30=no, 40 can accept, 50=can, 60=should, 70=must, 80= always (manual)

importance: sim importance calculated for the next period

flytoorder: engine can accept flying simcard (engines with not so important simcards goes first)

Fly Directions: (tb\_flydirections)

defines the fly routes and the minimum times between two gateways

simpacket: applied only for this simpacket (if -1 than applies to all simpacket)

fromgw: fly from this gateway togw: can fly to this gateway

mintime: minimum time in minutes between the two gateway

## **Technical Details:**

### gateway inifile:

[phoneX]

flylastupdate=datetime

flyvalidfor= 60000 //seconds

flyto=ip/engine/simpos/simid //template flyto=local/local/2/999999 //local simpos flyto=local/2/2/99999999 //other engine flyto=1.1.1.1/2/3/9999999 //other gateway flyto=manual //after manual timetable flyto=off //switch off

#### tb sims

origgatewayid: original gateway for the simcard

origline: original engine for the simcard origsimpos: original position for the simcard

presenterrors: simcard activation fail count (increased in every 10 min if sim is not active when should be active)

preserrreset: presenterrors will be reseted several times to retry the simcard

flyetosim (e): the engine must be bound to the required simcard?

currflydeep: gateway count from the original gateway

flystarted: time of flying start staystarted: time of stay start

todayfly: elapsed flying minutes today

thisweekfly: elapsed flying minutes in the current week thismonthfly: elapsed flying minutes in the current month

#### 4.12.11. H.323

The mizu voip server is capable to handle H.323-H.323 routing or transparent sip to H.323 or H.323 to sip conversion.

Both Gateway and Gatekeeper (v.1,2,3,4) mode are enabled and protocol variations are handled automatically (RAS, H.245, H.225, media proxy or bypass, Fast Connect/Fast Start, etc)

H.323 should be used only for gateways. For endusers you should always prefer SIP over H323 because:

-some class 5 features will work only with SIP protocol

-H323 GK doesn't support username/password authentication (only ip/port and/or techprefix based)

# **Files needed** (part of the install package):

- > atarongk.exe -main h323 gateway and gatekeeper
- ➤ vsip.exe -for SIP to H323 conversion (will not be used for H323 to H323 calls)
- > openh323.dll, ptlib.dll, pwlib.dll, libyate.dll -required dll's
- > sipcfg directory and sipunits directory -required for sip to h323 converter (vsip.exe)

To enable h323 the hash323 and can\_h323 global config values must be set to true.

To enable h323-SIP conversion the runsipproxy global config values must be set to true.

Local and LAN IP's should be also enabled.

These are can be enabled from the Configuration Wizard.

The atarongk application can be controlled from the console port if you type the "gk" command

Two important **user entry** is created automatically during setup used internally for sip to h323 conversion (and inverse):

- ➤ "sip2h323caller" traffic sender
- ➤ "sip2h323" sip proxy

Make sue that these are present and enabled.

To setup a h323 caller (**incoming traffic**), there is no special action to do. You just have to add a traffic sender user with the proper authentication. For **outgoing traffic** you must use a "H323 GW/GK" user type and then add it to your routing

In case of H323 entries, the "callsigaddress" field is used instead of the "port" field. This must be set to 1720 usually (standard H323 signaling port). The media ports are negotiated automatically.

Make sure that atarongk and vsip is enabled on the firewall.

### **Technical background:**

h323 to h323:

- 1. incoming call arrive to atarongk
- 2. atarongk will call the routing and will get the destination address
- 3. atarongk forwards the call to the destination

h323 to sip conversion:

- 1. incoming call arrive to atarongk (h323 protocol)
- 2. atarongk will call the routing
- 3. call will be forwarded to vsip converter
- 4. vsip will call the routing again (sip protocol)
- 5. the rest of the call is handled by mizu sipstack

sip to h323 conversion:

- 1. incoming call arrive to mizu sipstack (sip protocol)
- 2. call will be sent for vsip
- 3. vsip will send the call to atarongk (h323 protocol)
- 4. atarongk will call the routing again
- 5. atarongk will forward the call to the destination

### **Troubleshooting:**

- 1. replace the atarongk file with the \_dbg version
- 2. change the "sipcommand" global config option to "vsip -vvvvvvv -l siplog.dat"
- 3. change the "gkcommand" global config option to "atarongk -ttttt -o gklog.txt"
- 4. set loglevel to 5
- 5. check the callsigaddress field for h323 gateways (usually 1720)
- 6. start the service
- 7. make sure that atarongk and vsip processes are running
- 8. make a test call and check the logs
- 9. for h323 test calls you can use the openphone.exe or the ohphone.exe (example: ohphone -n -p 192.168.1.7 -ttttt 2222)

# 4.12.12. Encryption and tunneling

The mizu voip service and client application has built in tunneling and encryption features.

For a detailed presentation please visit this link: <a href="http://www.mizu-voip.com/Software/VoIPTunnel.aspx">http://www.mizu-voip.com/Software/VoIPTunnel.aspx</a>

You can configure the most important settings on the "Tunnel" page of the server configuration wizard from MManage Tools menu.

### **Encryption v.2 (new)**

The new version of the tunneling module brings many advantages as described on the website. Highly recommended to upgrade if you are using the old version.

### basic settings:

- useencryption: 0=disabled, 1=only when rec encrypted (default), 2=use, 3=always (only 0 and 1 is used for now)
- fwdregistrations: forward registrations to upper server and don't handle locally. 0=no,1=only from alternate port, 2=always
- forwardauthentifications: will forward invite (regarding routing setup) 0=no (default),1=yes,2=yes with username as callername, 3=yes with phonenumber as callername, 4=yes with username too, 5=yes with phonenumber as authname too, 6=replace authorization with username but leave the A number intact, 7=replace authorization with sipphonenumber
- other related: replacecalleronforward, forwardauthentificationsfromtr, forwardauthentificationsfromend, replacecalleriponforward, normalizedef,
- autocreatereguser: 0=no,1=when fwd authenticated ok register, 2=always (when we receive the register)
- userautoaddwithowner: wether server should auto create resellers. -1=auto,0=no (standalone. no resellers needed), 1=yes (less secure), 2=must (must means that the calls will be rejected if parent not already exists or no fix match for brandname)
- allowupperserverselection: 0=no,1=yes (def), 2=yes only if found as sipserver—allow client softphone to specify upper server. default is true. for standalone sofswitch with prebuilt softphone should be 0. otherwise can be 1 or 2

- fwdregistrations\_domain=fix registrar sip domain
- fwdregistrations\_ip=fix registrar ip or FQDNS
- fwdregistrations\_port=fix registrar port

#### other settings:

- maxlinefornewunknownparents: def max line for auto created resellers (default is 5). useful to auto create trial access together if userautoaddwithowner is set to 2
- maxlinefornewunknownusers: max line for new unknown users. (default values is 3)
- alternatelocalportencrypt: 0=default,1=never,2=auto,3=always,4=reject if not encrypted (To encrypt all communication on the alternatelocalport. If set to 3, then will not accept clear test VoIP)
- usequickencryption: setting for v1. false for strong but slower encryption mode, true for weak and quick encryption mode. default is true.
- alloweuserusercalls = 1: 0=no (don't check if local target),1=yes (default),2=disable (dropp) call to endusers or all calls have to go trough upperserver. default is 1.
- encryptedpeerlist: list of IP to always encrypt (optional)
- noencryptedpeerlist: list of IP to never encrypt (optional)
- noencryptedpeerlist2: list of IP to never encrypt on socket send level (optional)
- tb\_users.encrypt: 0=default 1=newer 2=dynamic no (decide automatically) 3=dynamic 4=dynamic yes 5=always (to always initiate encrypted sessions) 6=force always
- tb\_users.candisablesim: will auto store the encryption method. 0=not known, 1-20 old encryption, 21=new encryption, 22=new fast encryption (for iOS)

# **Encryption v.1 (old)**

Optionally a separate udp port can be set on the server to handle encrypted sessions (alternatelocalport)

Encrypted sessions are always answered encrypted by the server.

Use the tb\_users.encrypt field to control encryption on user level:

0=default

1=newer

2=dynamic no

3=dynamic

4=dynamic yes

5=always

6=force always

To initiate encrypted sessions, set the "encrypt" field for the user to 5.

To decide automatically, then set to 2.

To encrypt all communication on the alternatelocalport, set "alternatelocalportencrypt" global config to 2.

There are two types of built-in encryption:

-weak and quick encryption mode (when usequickencryption is true -default)

-strong but slower encryption mode (when usequickencryption is false)

Encryption can be enabled/disabled with the "useencryption" global configuration value:

0=disabled,

1=only when rec encrypted (default)

2=use

3=always

The encryption method is stored in the "candisablesim" field in tb\_users (refreshed automatically by the server on client connect)

Also, there is a possibility to define a list of ip addresses with the "encrypted peerlist". All communications with these peers will be done encrypted.

If the mvoiptunnel client service is used with some always running device, then you should set a fix "encryptionkey", otherwise it is changed every night which might cause communication issues for long running clients.

Standard SSL/TLS signaling encryptions are negotiated runtime as well as SRTP media encryption.

The recommended encryption type between mizu devices is the embedded fast or bowlish+compression. These types of encryption require much less CPU power and are done with no additional network overhead.

### Running Mizu Server in proxy mode

(the server doesn't handle registration and authentication, just forward it)

Fwdregistrations=2 // //0=no,1=only from alternate port, 2=always

fwdregistrations\_domain=registrar sip domain

fwdregistrations\_ip=registrar ip or FQDNS

fwdregistrations\_port=registrar port

autocreatereguser=1 //0=no,1=when fwd authenticated ok register, 2=always (when we receive the register)

Forwardauthentifications=1 //will forward invite (regarding routing setup)

Sendrandompackets=true

 $udptunnelsamesock \!\!=\!\! 1$ 

Ftpname=-

Allowdiscmessage=false

Maxreroute=1 //only if 1 upper server is used

 $Sslogport\!\!=\!\!0$ 

Setup routing to point to the upper server

Optionaly you may increase these tresholds:

Maxmsgcountlimitmultiplier=2

Maxnocdrmin=3000

Maxroutereqpermin=5000

Checkmaxlines = 0?

Checkmaxlinetb=0?

Maxsessionspeechlen= 1000UL \* 60UL \* 60UL \* 6UL

Ringtimeout=120

MAXEPCOUNTTRESHOLD=30000

MAXSUBSMSGCOUNT=99999

MAXWRONGMSGALLOWED=9999

#### Running the server as a VPN access point (forced encryption)

Fwdregistrations=1 //only from encrypted clients (bug: set to 2)

Alternatelocalport=5088 //or any other port; same like the port that was set in the softphone and webphone

Alternatelocalportencrypt=3 //0=default,1=never,2=auto,3=always

normalize\_clean=1

normalizenumbers=0

alloweuserusercalls=false //set to disable user to user calls

Set the "encrypt" field for the users to 5 (update tb\_users set encrypt = 5 where type = 0)

When all the new automatically created users are allowed to use only encrypted comunication, set the autonewusersencrypt to 5.

Stop and disable the MizuWebService

### TCP and HTTP tunneling port settings

- -on the server, set the usehttp and usetcptunnel settings to true
- -the default port for simple TCP signaling is the same as the main udp port (5060 by default and configurable with the "localtcpport" parameter)
- -the default port for http tunneling is 80. Set it explicitely if needed with the localhttpport parameter. In the softphone it is controlled by the remotehttpport parameter
- -the default port for tcp tunneling is 443. Set it explicitely if needed with the localtcptunnelport parameter. In the softphone it is controlled by the remotetcptunnelingport parameter
- -the default port for TLS signaling is the same as the main udp port + 1 (5061 by default)

### Client driven upper server

Setup the tunneling server as usually (create a "default" registrar and upper server)

Set "allowupperserverselection" to "true".

Create a sip proxy named "upperserver\_template". (this will be a "default" route and default upper server settings)

Create one or more server and set the "rdport" field properly.

From the client set the sy.uppersrv properly (must match with a rdport or set to a upper server ip:port)

This can be done with the upperserver applet parameter or with the UPPERSERVERID define from the softphones.

### Tunneling signaling and media in the same udp stream

Set the udptunnelsamesock congig option to at least 1. (udptunnelsamesock = 0; //0=no,1=if received so, 2=yes). This will tunnel only encrypted sessions so it is safe to use.

Increase the "udpbuffsize" configuration option

### Tunneling between two servers

Setup the sip servers and traffic senders with forced encryption and desired protocol

Set the "usehttpclient" global config option to "true".

Set tb\_users.protocol to 4 if TCP tunneling is needed and set the port to 443 (default TCP server port)

### Tunneling between a servers and mtunnelsrv

Just set the tunnel client to connect to the server.

You might also adjust the following tcp tunneling related configuration options:

- -tcptunnelallowsendtosameip; //0=no,1=without streamid,2=yes
- -tcptunnelmultipleep; //when set to true than we are searching for rtp ssrc (more than one ep can send in one tcp stream. for example when we have a mtunnelclientsrv with multiple gateways)
- -userptepptrsig; //each tcp rtp packet is marked when this is set to true

# 5. FAQ

# 5.1. How to make a H323 call directly to a GW (without the gatekeeper)

set the signalport to 1720 in the gateway inifile launch ohphone g729: 999simid#telnumber

# 5.2. Sometimes the voice channel is breaking down. How can I improve the voice quality?

Set up to active silencedetection (silencedetection=1) Increase the jitter buffer (minjitter, maxjitter) Use a low bandwidth codec (onlyg72x=1)

# 5.3. Using Netmeeting

MICROSOFT NETMEETING (H.323) tcp port 522, 389, 1503, 1720 and 1731 plus two secondary dynamically negotiated udp ports in the range 1024-65535 for the Estreaming protocol transmission of audio and video. For transmission of audio and video you only have to enable outgoing for these ports. Unfortunately to allow incompared to the enable outgoing for these ports.

audio and video you need to open up the entire 1024-65536 range as well as tcp 1503, 1720, 1731. Due to the complexity of the H.323 protocol which pre-dates the introduction of network address translation, unless you have a firewall or proxy that specially supports the H.323 protocol at the application level, and thus supports the virtual opening of dynamic incoming udp ports, you have to open them all up. See Microsoft's Knowledge Base "How to Establish NetMeeting Connections Through a Firewall" Q158623.

#### 5.4. How can I make test calls?

- 1. simply right click on a channel ("Simcards" form) and select the "Test call" option
- 2. or use one of the voip clients from the "Tools" menu

### 5.5. How to check the call quality on a specific channel?

- 1. In the "Set Directions" box set the preffered simid. Then go to the "Statistics" form and check the ASR/ACD values.
- 2. Start some tescalls (right click on the preferred channel and then hit the "Test Call" menu)
- 3. Listen to conversation. ("Voice Here" form)

# 5.6. Typical Cisco Config

! dial-peer voice 3630 pots incoming called-number 0040T direct-inward-dial port 2:D ! dial-peer voice 3631 voip destination-pattern 0036 voice-class codec 1 voice-c h323 1 session target ipv4: 1.2.3.4

# 5.7. Server Recovery (in a separate app and db server configuration)

if the application server fails (the server directly connected to the internet, with your public ip

- 1. call your ISP support to change the internet cable to the backup server, and when it will be available connect to the "backupserver" with the remote desktop "root" account
- -on the backup server do the following:
- 2. enable the "mserver" service
- 3. launch the start batch file (from gk directory)
- 4. check the vservdebuglog and the MManage

# if the backup server fails (the server behind the main server, with private ip)

- -connect to the main server with the remote desktop "root" account
- -On the main server, do the followings:
- 1. launch the stop batch file (from the gk directory)
- 2. Enable and Start the SQLSERVER service
- 3. Restore latest database
- 4. launch the start batch file
- 5. check the vservdebuglog and MManage (you must have current calls)

# 5.8. No incoming calls (no new calls in current call list in peak time)

- 1. Check the logs (filtered to "Server")
- 2. If you cannot find the solution then.
  - a) Restart the server.
  - b) Call the administrator.

# 5.9. Calls in "routing" status

- 1. If all calls are in routing status, then restart the gateway.
- 2. If this behavior is specific only for some of the gateways, then check if you have enabled the voipgsmgw.exe and the vclientsrv.exe on the windows firewall.
- 3. If enabling this programs on the firewall and restarting the service (stop.bat, start.bat) will not help, then do a software upgrade and restart the PC.
- 4. If still in routing mode, then call the administrator.

#### 5.10. SIP caller cannot call

- 1. Check disconnect reasons in cdr record for that caller
- 2. Check username/password
- 3. Check credit (if prepaid user)
- 4. Check caller techrefix, and the routing settings for that techprefix

### 5.11. SIP called cannot be called

- 1. Check disconnect reasons in cdr record for that called
- 3. Check if username exists
- 4. Check if usergroup matches the caller usergroup
- 5. Check user firewall settings

# 5.12. No call on Gateway

- 1. Check gateway absolutepriority, priority, enabled, temporarily disabled and allowed partners
- 2. Check if the gateway is online and sims are registered
- 3. Check sim packet settings (allowedpartners)
- 4. Check the routing on that simcards

### 5.13. No call on SIM

- 1. Check if simcard is active
- 2. Check allowedpartners, absolutepriority

3. Check sim packet settings, including min/max speechlengths

### 5.14. No voice (caller and called cannot hear each-other)

- 1. Check routertp settings for the caller and the called
- 2. Check called firewall and nat settings

# 5.15. Too many wrong calls on a simpacket (low ASR/ACL)

- 1. Check disconnect reasons
- 2. Check if gateway is working ok (another type of simcards on that gateway are working)
- 3. Check if simcards are not blocked by service provider (make a test call and listen)

# 5.16. Not enough or too many calls on a sim or simpacket

- 1. Check absolutepriority, min/max daily/monthly minutes on sim and simpacket
- 2. Check the routing for that packet

### 5.17. Calls are routed to wrong simcards

- 1. Check absolute priority for gateway, sim and simpacket
- 2. Check routing patterns and timetable

#### 5.18. Too low ASR

- 1. Check disconnect reasons for that direction
- 2. Check if gateway audio is ok

### 5.19. Too low ACL

1. Check disconnect reasons for that direction

### 5.20. SIM cards with low credit

- 1. Check if you have chargecards for that simpacket
- 2. Check charge fields in tb\_sims (check if charging is enabled, lastchargetry date, etc)

# 5.21. GSM Gateway not working

- 1. Do the required settings for that box (pc config)
- 2. Check logs
- 3. Check if voipgsmgw and vclientsrv is enabled on the firewall
- 4. Check if vclientsrv service is running

# 5.22. GSM Gateway malfunctions

#### 1. Cannot open sound device

Restart the pc. The usb sound devices will be remapped on pcrestart if allowed in inifile (check gw inifile and allow usbremap)

#### 2. Lines in routing status

Enable voipgsmgw and velientsrv on the gw pc firewall

### 3. No calls

Check gw,sim and packet priority

Check the routing table

### 4. Wrong statistics (ASR/ACL)

Check disconnect reasons

Check if simcard is not blocked by service provider

# 5. Other problems

Check statistics

Check disconnect reasons

Check gw, sim and packet priorities

Check the routing table

Check the log files

Restart the gateway

# 5.23. Wrong disconnect reasons

- 1. Check firewalls
- 2. Check the log file for that directions

### 5.24. MManage cannot connect to the server

- 1. Ping the server box. If ping is working, then check your username/password
- 2. Restart the server if you are sure that it is blocked
- 3. If still is not working, call the administrator immediately

# 5.25. Too slow MManage

- 1. Check your internet connection
- 2. Check server processor load. If too high, then check server logs, and if necessary, restart the server
- 3. If the problem persists, call the administrator

### 5.26. Server software problem (service unavailable)

1. Restore the last good configuration (Stop the service with stop.bat, copy all files from the lastconfig directory, near the current config and restart the service with start.bat)

# 5.27. Server OS, Database or Hardware problem (server unavailable)

- 1. Follow the failover plan.
- 2. Call the administrator

#### 5.28. How to restart the server service

MManage->Administration->Server Console->Connect and send the "servicerst" command

#### 5.29. How to restart the server box

- -MManage->Administration->Server Console->Connect and send the "pcrst" command
- -If you cannot connect with MManage, you can find a small program in the velients directory named "serverrst" (usually at C:/Program Files/VCLIENTS/ serverrst.ex
- -If these does'nt work, then the server has a serious problem. Follow the failovering plan and call the administrator

### 5.30. How to restart a GSM gateway

- -MManage->Administration->Server Console->Connect and send the "client,XXX" command, where XXX is the gateway name or ip address. When connected to the gateway, send the "pcrestart" command
- -if this does not work, then try to connect with remote desktop to the required gateway
- -if the gateway is unreachable, then the pc or the internet is down.

# 5.31. How are the incoming calls from the gsm network handled?

Depending from Gateway Configuration inccalls value.

(0=drop,1=hold a little then drop,2=auto forward,3=forward to server as forwardnum,4=forward to number requested by dtmf)

Check the Gateway Configuration for more details.

# 5.32. Routing test calls to a dedicated gateway

set the calledpriority to the techprefix of the traffic sender

<u>calledpriority:</u> all calls with the specified techprefix will prioritize this gateway (but other techprefixes can go to this gateway also)

testprefix: only the specified techprefix can go to that gateway (but the specified testprefix can go to other gateways also)

so if you want a dedicated gateway for a techprefix, then you have to set the calledpriority and a testprefix too

### example:

update tb\_users set calledpriority = '987', testprefix = '987' where username = 'TESTGW'

then all calls with techprefix 987 will go to TESTGW with high priority

in case when the TESTGW channels are not available, the calls can be routed to an other gateway

# 5.33. How to disable PIN request on GSM gateways

#### The easy way

Set up the pincode entry under the [gateway] or [phoneX] section with the valid pincode. The gateway service will remove the pincodes automatically. *The hard way* 

- 1. Start GWTest and switch to the preffered channel/simpos
- 2. "login" with: AT+CPIN=xxxx (where xxxx is the original pin code)
- 3. Disable pin code request with: AT+CLCK="SC",0,"xxxx" (where xxxx is the original pin code)
- 4. in the next switch on, the sim will login to the gsm network automatically

## 5.34. What are the minimal global settings that must be correct on servers?

On the "Configuration" form select "Basic" settings and check at least the following values: LocalIP, LocalInternalIP, LocalDomain, currency, Routing, emergencydir, creditunit

#### 5.35. How to add a new traffic sender?

In the "Users and Devices" form select Traffic Sender. Load the list and then hit the "New" button. Then you have the option to clone an already existing traffic sender. Set up the authorization correctly!

# 5.36. How to add a new sip enduser?

In the "Users and Devices" form select Endusers. Load the list and then hit the "New" button. Then you have the option to clone an already existing traffic sender. Set up the authorization correctly! Check the credit and prepaid/postpaid option!

## 5.37. How to add a new Mizu VoIP-GSM gateway to the server?

Mizu gateways will register automatically on the server. You may adjust the properties when the gateway is present. After that, you have to set up its sim channels correctly.

### 5.38. How to add new simcards (sim packet)?

Create a new packet in the "SIM Packets" form. Set up a meaningful name, specify if is postpaid or prepaid and walk through the other options (ownership, access list, recharging options, etc)

### 5.39. How to add a new simcard?

GSM channels will register automatically on the server. Then you have to set up its properties (to which packet it belongs, recharge options, owner, etc)

# 5.40. How to set up basic routing?

On the routing form add routing patterns to cover all possibilities (directions and times). Then you have to add your sim packets or other direction in desired priority order. Specify as many simpackets with the same priority as you can (so the server can do the routing too after the other conditions. For example the quality.)

# 5.41. How to set up basic billing?

On the "Price Setup" form add a new "Invoice and statistics" entry. Then you can add packets to it, which will define the traffic direction when the actual packet will be active and the price.

# 5.42. Where can I check the logs and traces?

- 1. "Logs" form
- 2. "Server Monitor" form
- 3. Set up your trace level in the "Configurations" form (filer after the "log" expression)

# 5.43. The conversation volume is too loud. How can I change the volume?

In the Gateway Configuration check the followings: volumein, volumeout, vgr, vgt

## 5.44. How to register your Mizu Gateway to a H323 gatekeeper?

In the Gateway Configuration check the followings: gkip, gkpassword, gkdiscover, gkprefixesX

### 5.45. What ports are used in the system?

Standard SIP signaling port: 5060 (TCP and UDP)

Default H323 signaling port: 1720 (TCP)

H323 signaling port used by Mizu gateways: 1721 (TCP)

Rdesktop port: 8836 TCP

SQL Server port: 1433 or 2223 TCP "Voice Here" port: 44444 UDP Mizu server admin port: 9885 TCP Mizu server comm. port: 9886 TCP Mizu server log port: 9889 TCP Virtual SIM port: 9886 UDP

H323 additional port: configurable dynamic TCP

Media ports: configurable dynamic UDP

WebServer: 80 TCP FTP: 21,22 TCP

### 5.46. My gateway restarts too often

Check the watchdog settings. For example the gateway will restart if no traffic is routed on it for 3 hour by default. Also check the maxwrongcalls and maxnotconnectedcalls settings

### 5.47. H323 signaling problems

Check your firewalls.

Check Gateway Configuration: onlyg7x, connectwithmedia, enableh245tuneling, faststart.

# 5.48. How to set up the automatic credit recharge?

First you have to set up the "Message Rules".

The packet must be set to prepaid. Proper Credit Request/Charge command must be defined. See at <u>4.6.1. SIM Packets</u> SIMcard "Credit and Recharge" setting must be set accordingly.

#### Message Rules types:

- -0: msgbgn need to be replaced with msgend before further processing
- -1: if msgbgn was found in the sms than it means a successful recharge
- -2: credit value between msgbgn and msgend
- -4: if msgbgn was found in the sms than it means a failed recharge

# 5.49. The automatic credit recharge is not working

Check mincreditonrequest, creditrequestival for the packet.

SIMcard "Credit and Recharge" setting must be set accordingly.

Check the CreditRequestFail and CreditChargeFail (the server will try only 5 times. Reset to 0 if the problem is eliminated)

Check the other fields in the simcards regarding to credit charge and request. (fieldnames that contains the "credit" word. You have to check the "All Fields" checkbox on the SIM Channels form to see those fields)

Check if you have charge card for the required simpacket.

Check Logfiles (filter for "credit")

## 5.50. How to monitor the credit automation?

Method 1: Launch MManage -> Sim Platform -> Credits and check the "credit history" queries

Method 2: Launch MManage -> Monitoring -> Logs and filter for "credit related"

To monitor the credit automation for a selected simcard, you can filter after the simid both in logs and in the Credit form.

### 5.51. Gateway and channels are inactive

Check if the gateway has internet connection.

### 5.52. How calls are processed

- 1. The SETUP or INVITE signal arrives from the traffic sender
- 2. If the caller is not allowed by the firewall, the call will be silently dropped
- 3. If the caller is blocked (e.g. DOS attack protection), then call will be silently dropped
- 4. Caller authorization (by source IP address, username/password, techprefix, etc)
- 5. Check the call parameters. If doesn't fit into the predefined limits, the call will be dropped (example: too long called number)
- 6. Rewriting the called number if any Prefix Rule Match
- 7. Normalizing the called number (validating call prefix)
- 8. Searching for the best routing pattern
- 9. Searching for best route direction (available channels, priority order, round-robin, LCR, BRS, failovers, rerouting. etc)
- 10. Calculating the maximum speech length based on caller credit
- 11. Checking class 5 features and other endpoint settings (media routing, early-start, etc)
- 12. Initiating protocol conversion if needed
- 13. Routing the call to destination
- 14. Checking for call status, dropping if time exceed and other call monitoring tasks
- 15. Collecting CDR records at the end of the call
- 16. Calculating the prices of the call (realtime billing)

# 5.53. How to set up holiday billing

In the price form in "Time Definitions" select the "Holiday" entry Set the priority higher in the Directions settings

## 5.54. How to treat specific weekends as weekdays

Set up a new entry in the holidays form and don't set as holiday (uncheck the checkbox)

### 5.55. How the different currencies are handled?

Realtime price calculation in CDR records and the credit calculations for prepaid users are always done in the global currency (can be set up in configuration->currency)

However, you are able to set up your pricesettings in any currency. Automatic conversion is done when the given currency is not the same as the "global currency". The conversion is done by predefined rates. You can set these rates in the "Currency convert" form in the MManage.

# 5.56. SimChange settings from the command line

#### format:

```
simchange1= 2004.03.05/13:00:00 - 2004.03.07/13:00:00 - 8936302403070132426 (from date - to date) or simchange2= 10:20:00 - 10:26:00 - 8936302403070132426 (every day from time to time)
```

```
or simchange3= 2/10:20:00 - 7/10:26:00 - 8936302403070132426 (from Tuesday 10:00 to Sunday 10:00) or simchange4= 6/00:00:00 - 7/24:00:00 - 8936302403070132426 (Saturday and Sunday)
```

there is a priority order from top to bottom (simchange1, simchange2, etc.) numbering begins from 1 without holes

tip: you can set date-hour prioritization

tip: 24:60 is a wrong time (minutes ends with 59)

tip: on day and exact date settings the roundrobin trick is not working

### 5.57. How to reenable blacklisted but good numbers

- In MManage -> direct query, under the misc section check the "reenable blocked but good numbers" section
- delete old number from the helper table (section 0)
- run the query from section 1. this will load blacklisted but good number. The query execution may take 15 minutes
- list found numbers (section 2) and check it agains the blacklist (section 3)
- now you may delete blacklist entryies or set the "sure" level lower. First check the requested blacklist entry agains the query in section 4 (found numbers may be only a subset from the blacklist entry and in this case you may not delete or modify the blacklist. But if the asr and acl values are good for the blacklist entry, you may delete or modify it). Before you delete or modify the blacklist entry, check the comment (why was that number blocked). Number with comment "jukak" or "autdisabled monthly/weekely/daily" should be deleted or changed without problems.

#### 5.58. How are different currencies handled?

In the global configuration, a global currency can be defined by the "currency" setting. For example 'EUR', and there is the possibility to convert other currencies (used for pricelists, simpackets, users) to this "native" currency. For prices defined in "Price List" form, there is a possibility to convert all input prices in "native" currency by checking the "Convert to XXX" checkbox. In this manner for example you can import a pricelist in other currency and that will be converted automatically in native currency when calculating CDR prices.

The conversions are done based on the settings in the "Currency Converter" form. You should update the conversion rates here as frequently as possible. If you wish, you can leave the original value intact, so you can make your billing in other currencies than the native.

For every simpacket you can also define the currency, wich will affect the simcard credit calculation (automatic simcredit requests and recharges for prepaid simcards). Simcredits can be converted in the native currency format if the "convertsimcreditcurrency" configuration option is set to true. So you can have simcards in different countries, but all simcredits will be shown in the native currency.

For endusers and traffic senders you can also define different currency format in the Users and Devices form, Billing tab. The currency format defined here will be taken in consideration by the billing process.

### 5.59. How is VAT handled?

You should try to use prices without VAT included all ower in the system (for pricelist and for simcards)

VAT included pricelists can be easily converted to net values by checking the "Convert to NET value" checkbox in the "Price List". You should enter the VAT percent in the "VAT Value" editbox for proper calculations.

For simcards you can setup the VAT value in the Packet options ("VAT" editbox). If you set the "convertsimcredittonovat" global configuration options to true, than sim credits will be automatically converted to net values. For examlpe after an automatic credit request, the credit value in the received messages (SMS) will be automatically conveted to net values.

You should set up the appropriate VAT values for users too, wich will be taken in consideration during the billing process.

# 5.60. How the check your ASR (or ACD, SL, CDRC) for the traffic sender "A" in the last week.

- 1. In the date-time drop-down list, select the "Last Week" field
- 2. In the "Select Direction" form set the "Source" (left side) "Type" to traffic sender, and select "A" in the "Name" drop-down list (or type "A" manually)
- 3. Launch the "Basic Statisites" form under Monitoring.
- 4. Clear the "Group by" option (select the first "-" line)
- 5. Make sure the ASR checkbox is checked
- 6. Click on (Re)Load
- 7. Depending on current server config and current load this query may take some time (on a usual configuration this will take 2 second)

### 5.61. How to add endusers (basic settings)

- 1. Go to MManage -> Users and device form, and select enduser type
- 1. Select an already existing user wich has the same caracteristics as the required new endusers
- 2. Hit "New User" and than accept the the copy from existing option (cloning)
- 3. Check at least the following fields: username, password, parent id, authorizaton type (usually username/password), prepaid/postpaid, billed user
- 4. Check other settings
- 5. Save

### 5.62. Basic callcenter tasks

- 1. Setup your server as for a normal sofswitch (routes)
- 2. Create campaigns
- 3. Add callcenter operators
- 4. Assign operators to campaigns
- 5. Add or import clients
- 6. Assign clients to campaigns
- 7. Add presentation locations
- 8. Setup global callcenter configurations
- 9. Operators now are ready to start there MAgent application

- 10. Check statistics
- 11. Print invitations
- 12. Use checklist when you are on presentations

#### 5.63. Abbreviations

ASR: average success ratio (percent of the connected calls)

ACD: average call duration. The same as ACL

(ACD: Automatic Call Distributor)

ACL: average call length. The same as ACD

SIMID: sim identifier. 13-17 digit number stored in the simcard (and written on the simcard)

IMEI: gsm engine identifier (should be globally unique)

ACT: average connect time. The time elapsed from setup until the connect in seconds PF: profit. (for correct values, requires your billing module to be properly configured)

SUCC: successful call count (same as ASR but not in percent)

CCC: concurrent (simultaneous) call count

CC: callcenter

TCP: is a connection-oriented internet protocol

UDP: internet core protocol for datagram packets (not reliable)

RTP: media channel protocol

SIP: The Session Initiation Protocol (SIP) is a signaling protocol used for establishing sessions in an IP network. A session could be a simple two-way telephone call or it could be a collaborative multi-media conference session.

H323: H.323 is an ITU (International Telecommunications Union) recommended standard, which provides a foundation for audio, video and data communications on non-guaranteed Quality of Service networks

RAS: used in H323. Used between the endpoint and its Gatekeeper in order to

Allow the Gatekeeper to manage the endpoint (Registration, Admission, and Status)

GK Registration: Endpoint will send an RRQ and expect to receive either an RCF or RRJ

H225: Call Signaling is used to establish calls between two H.323 entities

H245: generally transmitted on a separate TCP connections by most older endpoints

REGISTRAR: serverside component that allows SIP REGISTER requests

IEC: international escape code NEC: national escape code

AC: area code

NUM: phone number

ANI / CLI – Automatic Number Identification or Caller Line Identification

IVR – Interactive Voice Recognition

LCR: least cost routing (price)

BRS: best route selection (price + quality + other settings)

- -ANI/CLI authentication: Automatic Number Identification/Calling Line Identification
- -Toll free: is a special telephone number, in that the called party is charged the cost of the calls by the telephone carrier, instead of the calling party. This can be configured as a normal access number (enduser) and eventually with higher billing (because we will be the billed party in this case)
- -local DID number: normal access numbers. Usually you will have separate DID numbers for different regions to minimize enduser costs
- -callback: DID or toll free number configured as enduser with iscallback set to the required IVR
- -ANI callback: same as callback with User-ID based authorisation (A number)
- -Virtual Numbers (DID): "real" phone numbers allocated for users. You have to buy DID numbers from CLEC or any other service provider like didx.net
- -SMS callback: callback triggered by received SMS message. You have to subscriebe to a two way sms service like clickatel.com. users can be authenticated by sender ID, pincode or username/password insterted to the sms text.

#### **5.64. Codecs**

The sofswitch can route any audio, video and fax codecs.

In the endpoints (MAgent, GSM Gateway, etc) the following codecs are supported by default (in this order):

- 1. G729/G729.A
- 2. G723.1
- 3. PCMU
- 4. PCMA

Voice recording, "voice here" and conferencing feature will work only with these codecs. In GSM gateways some other codecs are supported as well and must be enabled on request (such as GSM, G726, Speex).

### 5.65. How to reserve GSM capacity for a certain protocoll

In the global configuration you have to set the following keys: reserveforh323: number of channels to be reserved for traffic received from H323; reserveforsip: number of channels to be reserved for traffic received from SIP.

On packet and gateway level you can specify the maximum number of reserver channels from that packet by setting the "maxalloc" field (defaults to 0!).

When set properly, the server will reallocate the requested best quality channels for the requested direction in every hour.

To manually reserve capacity for sip set the reserver for field in tb\_sims to 1 on the required channels.

### 5.66. PDF creation in MManage

In order to use "PDFCreator" to save the invoice in PDF, some modifications are needed to the program

### 1. Make sure that the default PDF printer is set to "PDFCreator"

(MManage -> Menu -> Settings -> Options -> Default PDF Printer option)

### 2. Open the printer "Options" Form

This can be achieved

-when you save invoices as PDF first time

OI

-from Start Menu -> Programs -> PDF Creator -> PDF Creator -> Printer Menu -> Options

#### 3. Setup Auto-Save

Select the Programs->AutoSave form

- -check the "Use Auto-save" checkbox
- -In the filename template type: <Title>
- -Check the "Use this directory for auto-save" checkbox, and select the folder where the invoices will be saved
- >Now your invoices will be saved automatically in the selected folder when you select PDF as output.

#### If PDF creation doesn't work:

- 1. check if the "Print Spooler" service is running (set it to start automatically in StartMenu->Settings->ControlPanel->Administrative Tools->Services)
- 2. reinstall "PDFCreator" by starting the "PDFCreator.exe" from your MManage directory

If you cannot use the "PDFCreator" program, you can change the PDF creator tool in MManage -> Menu -> Settings -> Options -> Default PDF Printer option

# 5.67. How to setup a new virtual server instance

- 1. create a new directory named "virtserverX"
- 2. copy all files from an old virtserver directory (except the logfiles)
- 3. rename virtserverOLD.exe to virtserverNEW.exe
- 4. register the new virtserverX.exe as a system service
- 5. rewrite the start.bat and stop.bat
- 6. allow the new service (and other executables if any) in the OS firewall
- 7. create a new ftp directory for the recorded voices files under the "voice" directory and set the correct rights
- 8. set the database connection settings in the inifile
- 9. clone an old database instance
- 10. clean old database tables (MManage ->Advanced->Clean Database Tables)
- 11. setup default tables (MManage ->Advanced->Setup Default Virtserver Database)

- 12. upgrade to the newest version (MManage ->Advanced->CC SW Version Migration)
- 13. setup configuration (MManage ->Settings-> Quick Setup)
- 14. check port collisions (rewrite portnumbers)
- 15. configure routing in the mainserver (in and out). Add the virtserver user as traffic sender and sipproxy
- 16. allocate numbers in the mainserver for the new virtserver instance (callback numbers)
- 17. start the new virtual server
- 18. make a testcall
- 19. check the logfile for errors. test MAgent. check MManage

#### 5.68. Fax detection

Usually you can filter out fax calls by setting the "block711" global setting.

# 5.68. Handling dynamic & private ip/port

For sip proxyes, endusers and gsm gateways the server will handle ip and port changes automatically. For sip proxyes and endusers the ip/port/transport settings will be changed dynamically only if the "Can Dial" option is enabled for the device.

# 5.69. Fax settings

faxhost: email-fax gateway domain name or ip

faxuser: smtp username faxsubject: email subject faxfromaddr: from field

faxfromname: from name field

faxnormalize:

0 = leave original number

1=normalize

2=normalize, no iec 3=normalize, with iec

faxsuffix: append after faxnumber (usually @host.domain)

### 5.70. License limitations

You can configure the limits in the "licensecfg" global config section, but the configured values cannot exceed the builtin hardlimits. Most of builtin hardlimits are listed in the "license" section or you can check them in MManage->help->licensing menu. The -1 value means "no limit".

When the software has no builtin and configured limits, than only the hardware can restrict its performance and throughput.

The following hard **limits** are built in the software:

MAXALLUSERS: to restrict the total number of users and devices (including endusers, gateways, etc)

Devices behind this limit will be disabled (calls blocked)

MAXSIPUSERS: to restrict the total number of sip endusers.

Users behind this limit will be disabled (calls blocked)

MAXGATEWAYS: to restrict the total number of sip, h323 and gsm gateways, gatekeepers and proxies.

Gateways behind this limit will be disabled (calls blocked)

MAXTRAFFICSENDERS: to restrict the total number of sip traffic senders

Traffic senders behind this limit will be disabled (calls blocked)

MAXCHANNELS: to restrict the total number of gsm channels (active simcards)

Server will not accept more simcards to be active, thus no calls will be routed to them.

<u>MAXCCALS</u>: to log exceeding traffic. When the number of the simultaneous call count exceed this limit, a log entry will be written with the following text: "WARNING, max concurrent calls reached (license) [num of calls]".

<u>MAXCALLSBLOCK</u>: call behind this limit will be dropped with "Max concurrent calls reached" reason code.

MAXCCALSPERMIN: max number of call setup/minute.

MAXSL: max speachlength/day in minutes. All calls will be dropped after this limit is reached.

MAXSESSIONSPEECHLEN: max speech length for all calls in miliseconds.

MAXREGISTRATIONS: max number of registered users (by the nature of sip registration process, this limit can't be 100% precise)

<u>MAXTAGENTS</u>: max number of maximum MAgent application registrations. There is no way to control wich of the MAgent application will be blocked. (The registration request will be refused when there are more TAgents online than this limit, where "online" means at least registered status in the last 15 minutes)

### The following **modules** can be added/removed:

- > callcenterout
- > callcenterin
- > extra
- > filtering
- > failower
- alerting
- > recharge
- gsmextra
- > sip
- ➤ h323

- > simplatform
- > simbank

To check for more limitations, search the config with the "license" and "max" keyword.

#### 5.71. Redirect or forward sessions to other domains

Routing to other domain can be restricted by the "<u>fwdtootherdomains</u>" global config setting. This means SIP calls with other domains in the request uri (not listed in the "<u>domainnames</u>" values, and no IP address match)

The following values are defined:

0=don't forward calls to other domains

1=check if our numbers first (local user)

2=don't forward mobile numbers

3=forward all required sessions

4=forward all required with "Moved Temporarily"

5=unconditional move (will move all required traffic without checking the caller)

You can forward calls to other domains before any routing configuration will be checked. (with 302 Moved Temporarily)

The following config values will be applied:

<u>Forwardpx</u>: comma separated prefixes to be forwarded. '\*' means all traffic (can be used for **failowering and load balancing**). Set to emty to disable forwarding.

Forwardto: IP address or domain name where these prefixes will be forwarded.

This feature is usually not enabled for service providers (if you provide services for costs), and usually is enabled for home or company users.

### 5.72. Delete old database backup

You can automate backup cleanup by setting the following global config values:

Deldbbackup: days to keep (-1 disables cleenups)

**Dbbackupdir**: database backup directory

dbdelbackupdir1, dbdelbackupdir1; dbdelbackupdir3: database backup subdirectories

This feature is useful, when the database engine doesn't have cleanup feature.

#### 5.73. Sales commissions

The sales cost will be calculated to the CDR record "costsales" field. So you can build any statistics based on this value.

Every user can have the "Added By" field filled, wich will point to the sales person where the user belongs.

You can define the sales <u>commission</u> explicitly in the "Price setup" form (Type must be set to "Sales cost")

If no such price is defined, than the sales commission will be loaded from the actual sales user setting.

The defined commission percent will be calculated for the <u>profit</u> or for the <u>enduserprice</u>. This behavior can be set by the "<u>salescomissionfromprofit</u>" global config.

Sales can give up for the users some <u>reduction</u> wich will be substracted from their cost. This can be configured with the "reduction" value for the individual endusers.

### 5.74. Multihomed setup

UDP ports must be binded to different ip interface (at least the default sip port 5060), or set to different values.

TCP ports must be setup differently

On the gsm gateway set the serverip to the binded ip and the cmdport to the gsmclientport

Change the pipename setting in the gatekeeper.ini

## 5.75. How to scan your SP for live numbers

The scanner thread can be used to initiate phone calls to a range of phone numbers and will store the validity status of these number in CDR records.

Phone numbers can be specified by a range (scan\_from, scan\_untill) or loaded from a text file (scan\_filepath).

The speed of the thread can be controlled by the following options: scan\_callival, scan\_callsperminute, scan\_maxcalls (you might specify all these 3 constrains for a better control).

If there is no error in the configuration, the scanner thread will start immediately withing 2 minutes after service startup.

Otherwise the scanner can be started/stopped with the "checkscanner" console command (will start if the parameters are ok and scan\_enable

At the end of the scan, you can query the results from tb\_cdrs.

The following global config values must be set accordingly:

scan\_enable –set to 0 to disable scanning or 1 to enable (The scanner thread will start automatically if this is set to 1 and will stop automatically on 0 value) scan from –range start

scan\_untill -range end

scan\_filepath -to load the numbers from file (scan\_from and scan\_untill will not be used in this case)

scan\_callernum –a valid username (phone number) from "users and devices". Proper routing must be set for this caller. (A number)

```
scan_callival –new call attempt interval in msec. (delay between 2 calls)
scan_callsperminute –max calls/minute to initiate
scan_maxcalls –max simoultan calls
scan_stop_at –at what stage the call setup progress will stop.
0=trying,1=progress (default),2=ringing,3=connect
*all global config can be listed if you filter for the "scan" word"
```

The results can be seen in the marker field of the cdr records:

```
SU1=unknown
SS1=trying (scan success 1: the last status was: trying) -2
SS2=progress (scan success 2: the last status was: progress) -3
SS3=ringing (scan success 3: the last status was: ringing) -4
SS4=connect (scan success 4: the last status was: connect) -5
SF1=disc code (scan failed 1: the last status was: disc code received) -6
SF2=bye (scan failed 2: the last status was: bye received) -7
```

For example the following query will list all live numbers when the scan\_stop\_at is set to 1:

```
select callednumber from tb_cdrs with(nolock) where datum > X and callerid = Y and marker in ('SS2', 'SS3', 'SS4')
You might also consider a number to be live on special disconnect reason codes (like user busy)
```

Disconnect codes are stored in tb\_reasoncodes (there are mappings to SIP codes)

For example the following statement will list all numbers found as valid in the last 7 days including calls with "Busy here" disc reason.

```
select callednumber from tb_cdrs with(nolock) where datum > GETDATE() - 7 and (marker in ('SS2', 'SS3', 'SS4') or
(marker = 'SF1' and discreason in (4486)))
```

## 5.76. Routing calls from virtual servers

The actual virtsever must be configured as a traffic-sender in the mainserver. In the virtserver, the mainserver must be configured as a sip-proxy. Setup the routing in the virtual server and in the mainserver too.

# 5.77. Routing calls to virtual servers

From the mainserver there are two possibilities:

- -set some phone numbers "location" to virtserver id and /or
- -setup the routing (for a range of numbers defined by a prefix)

The actual virtsever must be configured as a sip-proxy in the mainserver.

In the virtserver:

-setup the callback number ant it's routing correctly in global configuration and /or -assign real phone numbers for operators (or endusers)  $\,$ 

In the virtserver, the mainserver must be configured as a traffic-sender..

# 5.78. How to add plugins in MManage

Create your custom exe.

In the MizuManage.ini under the "plugins" section add your plugin entry:

nameX=MyPlugin cmdX=MyPlugin.exe

X is a number starting from 0 to MAXPLUGINCOUNT

The MManage will pass the database access parameters in the command line.

Any other parameter must be readed from the inifile.

Command Line: dbserverip,dbport dbname username password connectionstring

\*Please note that appserverip may differ from dbserverip!

Direction parameters will be located under the "parameters" section. Read them as soon as possibile.

The following keys are defined:

- > fromdate, todate
- > source, destination
- > fromtype,fromid, frompacket, fromsimid, fromgroup, fromcamp
- > totype, toid, topacket, tosimid, togroup
- > fromname, frompattern
- > toname, topattern
- > fromenabled, toenabled
- > fromidlist; toidlist
- > fromsimidstr; tosimidstr
- > fromip, toip
- > fromsimgrouplist, fromusergrouplist
- > tosimgrouplist, tousergrouplist
- > reloadgroups reloadgroups

# 5.79. Request/response target address

Because the server will try to send the sip messages to all possibile addresses, sometime it will misroute it. With the **denyaddr** setting you can restrict the address posibilities. It can be set global or user level. The following values are defined:

- > NULL //will load the default denysetting
- ➤ \* //allow all
- loopbackip, loopbackaddr //127.0..., 0...
- > localip, localaddr //locally configured or autodetected ip/port
- lanip, lanaddr //192.168, 10.0, etc
- privateip, privateaddr //local + lan
- > notfromip, notfromaddr //the address from where messages are received
- > notsigip, notsigaddr //the address sent in sip signaling
- > specificip, specificaddr //any ip or ip:port

#### Examples:

to restrict the target address for a sipuser you don't allow local and lan ip: privateip

to restrict the target address for a virtserver you don't allow: localaddr

to restrict a misconfigured proxy wich is always telling you 11.12.13.14: privateip, 11.12.13.14

on a virtserver you must deny only the localaddr for the mainserver (wich is configured usually as a sipproxy) and for the operators you can deny privateip

## 5.80. Extra charges

To increase the call durations (and the price) for the CDR records, set the "incduration" global config option to true and then set the "incduration" field for the users to one of the following values:

0 = no increase

 $1 = \text{small inc} \sim 1\%$ 

2 - normal inc  $\sim 2\%$ 

3=bigger inc ~ 3%

4=very big inc  $\sim 4\%$ 

5=very big inc ~ 5%

6=abnormal:)

above 6: means a fix percent increase

You might also set the "incdurationmode" global config option to 1 if you wish the increases to be applied only for endusers and not the resellers.

# 5.81. Automatic prepaid credit expirity

You can set prepaid credit by the "Add with elapse" button to elapse automatically.

The following configurations are defined:

Creditunit: How much credit means 1 day

Maxcreditelapsedays: max number of days when the credit will elapse

Accelapsedays: the number of days from creditelapsedt when the account will expire

Tb\_users. Creditelapsedt: date-time when the credit will be expired Tb\_users. Accelapsedt: date-time when the account will be expired

### 5.82. Simple prefix rewrite

To rewrite prefixes on router number normalization, you have to set the following global config values:

prefixrewritestr: the original prefix prefixrewritefrom: keep from prefixrewriteto: inserted string

for example to handle the hungarian roaming prefix: 08 + SK + BK + NSN + SN you have to set the following values:

prefixrewritestr: 08X... prefixrewritefrom: 9 prefixrewriteto: 36

# 5.83. Short number and internal billing

You can set the short number billing mode by the "shortnumbill\_type" config value. When set to 0, all short numbers are billed with the price set in "internal\_providercost" and "internal\_endusercost". When set to 1 (default),, then the "999" prefix is inserted before the called numbers, and you have to create billing entries for these numbers.

Numbers are treated as "short" if its length doesn't exceed the value set by the "billshortnumlength" global config option.

Calls between endusers are billed with the "internal\_providercost" and "internal\_endusercost" values (defaults to 0).

## 5.84. Cropping sound on ring when playing voice (ringtone, announcement or any other prompt

Cropping sound on ring when playing voice (ringtone, announcement or any other prompt) Set the stopplayeronrtprec global config value.

# 5.85. How to play user credit in IVR

Create a "Play number" action. Enter [credit] for the file name.

## 5.86. Mizu Server security

#### **OS** security:

Follow the instructions below to secure your VoIP environment:

- -do not install any third party software on your VoIP server and don't use it's desktop for your daily work
- -enable the embedded windows firewall. It's speed and application level packet filtering is perfect for VoIP. Enable only the needed applications (mserver.exe, mssql.exe, vfpt.exe)
- -always change the default MSSQL port from 1433 (this is not a security issue, but when the MS SQL runs on the default ports, you can experience lots of login attempts).
- -disable all unneeded network services (IIS, FTP, etc)
- -don't install any virus scanner (it is meaningless)
- -choose a strong password for your OS accounts (especially for the Administrator account)
- -choose a strong password for your database access (especially for the sa account)

A good password means at least 8 characters and you should use both lower and upper case letters and numbers.

The mizu server has the following built-in automatics attack prevention mechanism:

#### **Address level attack preventions:**

- -DOS attack prevention: when there are too many messages received from an IP address, the address will be blacklisted automatically. Controlled by MAXSUBSMSGCOUNT (default is 39000) and MAXSUBSMSGPERIOD (default is 3 minute) global configuration settings.
- -when there are too many "wrong" or meaningless messages from an IP, the address will be blacklisted automatically. Is controlled by

MAXWRONGMSGALLOWED (default is 2500) and MAXWRONGMSGPERIOD (default is 1 hour) global configuration setting.

- -when there are too many unauthorized request from an IP, the address will be blacklisted automatically. Is controlled by MAXWRONGAUTHFROMIP (default is 2500) and MAXSUBFAILAUTHPERIOD (default is 1 hour) global configuration setting.
- -when there are too many unauthorized request from an IP:port, the address will be blacklisted automatically. Is controlled by

MAXFAILEDAUTHENABLEDIPPORT (default is 50)/ MAXFAILEDAUTHENABLEDIP (default is 800) and MAXSUBFAILAUTHPERIOD (default is 1 hour) global configuration setting.

- -Set the "checkrtpaddr" configuration option to 2 to force the server to accept rtp packets only from known media sources. (the default setting is false)
- -All counters are reset periodically controlled by the REENABLEDOSBLOCKED (default is 6 hours) global configuration setting.

For the new registrar module the "fastauthsubswrongusermsg" setting will be applied: not authenticated messages from same ip or all messages in 90 sec. (also X\*10 for any IP). Default value is 300.

#### **Session level security:**

The server will close the session on the following circumstances:

- -absolute timeout, call timeout, media timeout, ring timeout, call init timeout, timeout on session timers (all these are configurable from MManage -> Configurations form)
- -too many incoming messages (dynamically based on frequency and number of requests)
- -too many authentication failures (dynamically based on frequency and number of requests)
- -too quick (abnormal) message receptions (dynamically based on frequency and number of requests)

- -subsequent invalid signaling messages (DDOS protection)
- -RTP/RTCP flood protection

Blocked devices and users can be reenabled anytime by issuing the "delbanned,ip" or "delbanned,all" command on the Console port.

#### **Device IP/user caching:**

For speed considerations, the mizu server can cache device login information for a time so it will not ask again for authorization for every REGISTER or INVITE request. This means that it can happen that you change the user credentials and the user is still able to login with its old username/password or inverse: the user enters the correct credential but will be still blocked for a time. This can be controlled by the "cacheregistrations" global config variable.

#### **VoIP** server security checklist

- -request (and verify) as much data from your subscribers as necessary (country, email address, etc)
- -passwords are stored in clear text in the user table by default to ease the support (md5 checksum option is also available). Make sure that your database server cannot be stolen, hacked, etc.
- -increase minpwdlength (default value is 4)
- -set the "apiv2key" global config option
- -set the "enforcestrongauth" global config option to true (true by default since v.5.2 2013)
- -make sure that all users have a strong password (this should be fulfilled automatically if the rest of the settings are set correctly)
- -set max amount, max ports for users
- -disable unwanted directions
- -check your traffic on a daily basis or setup scheduled tasks to check abnormal traffic amounts and notify you by sms or email
- -setup the allowed ip and trusted ip properly (especially for the http api)
- -check proper dtmf input in your ivr scripts
- -check your global configuration parameters related to IP, port, currency, credit amounts and other restrictions
- -make sure that the A number authentication is set correctly if you are using IVR call forward
- -you should verify first payment manually (don't accept automatically first paypal payment from not verified users)

## 5.87. Ringtone for IVR forwarded calls

Can be controlled by the <u>playivrfwdringtone</u> global configuration

We have 4 options here:

0=no ringtone from the server (instead we can play any file directly from IVR). In this case if there is no other IVR file playback in progress, the client can hear the ringtone generated by the called endpoint

1=generate ringtone on ring received if there are no other IVR playback in progress (in this case the client will hear ringtone even if the called endpoint is not generated –i.e. it just sends ringing message in signaling). This is the default setting.

2= generate ringtone on ring received even if other file playback is in progress (stopping the old playback)

3=generate fake ringtone immediately after call was sent to routing

#### 5.88. How to enable codec transcoding

If one of your peers has limited codec capabilities or the accepted codec(s) doesn't match with the sender codec's, then set its "**needcodecconversion**" to 1 (for the target user which is usually a SIP Server user or Enduser)

Set the "convertcodecs" global config value to the target codec payload list. The default value is 0,8,18 which means PCMU,PCMA and G.729. The server is able to transcode between the following codecs: G.711 A-law , G.729, G.723.1, GSM, Speex 2,3,4,5,6 (narrowband, wideband and ultrawideband), G.726 and G.722. You might also have to set the "choosecodecs" field for the target user (same as the "convertcodecs" global config value) and the "convertcodecsforced" global config option to true.

Be aware that codec transcoding require a high amount of CPU usage. For example one CPU (core) can handle around maximum 5-50 simultaneous transcoding between PCMU and G729 on full load.

#### 5.89. Possible NATs and firewalls

There are several ways UDP might be handled by a specific NAT or firewall implementations, these are categorized into:

#### Full Cone NAT

A full cone NAT is a solution, where all requests from the same internal IP address and port are mapped to the same external IP address and port. Furthermore, any external host can send a packet to the internal host, by sending a packet to the mapped external address.

#### **Restricted Cone:**

A restricted cone NAT is a solution, where all requests from the same internal IP address and port are mapped to the same external IP address and port. Unlike a full cone NAT, an external host (with IP address X) can send a packet to the internal host only if the internal host had previously sent a packet to IP address X.

#### Port Restricted Cone

A port restricted cone NAT is like a restricted cone NAT, but the restriction includes port numbers.

Specifically, an external host can send a packet, with source IP address X and source port P, to the internal host only if the internal host had previously sent a packet to IP address X and port P.

#### Symmetric Nat

A symmetric NAT is a solution, where all requests from the same internal IP address and port, to a specific destination IP address and port, are mapped to the same external IP address and port. If the same host sends a packet with the same source address and port, but to a different destination, a different mapping is used. Furthermore, only the external host that receives a packet can send a UDP packet back to the internal host.

## 5.90. How to disable CLI for all outgoing calls

For the sip proxy users(s) in the <u>rewriteanumber</u> put "anonymous". Make sure you don't have <u>identity forward</u> and <u>identity rewrite</u> (both of them must be empty)

## 5.91. How to change the database username/password

The auto installer will use the "sa" username with "srEgtknj34f" password by default.

Install the SQL Server Management Studio if not already installed.

Login with the old credentials.

Open "Security" -> "Logins". From here you can easily add/remove any users or change passwords.

Before changing the default user settings, stop the mserver service (By launching the stop.bat file or from Services).

Change the database settings in the mizuserver.ini configuration file.

Restart the voip service.

#### 5.92. Performance optimizations -fine-tune

Disable rtp routing whenever possible (set the default to "route rtp if both behind nat")

Set getpacketloss global config option to 0 (this will enable fix rtp relaye)

Disable resellerbilling if possible

Set trace level to 1

Set outboundprefix1, outboundprefix1 and outboundprefix2

Disable early media on client and server side

Increase media frame/packet

Set "allowlastwrongnum" to false

Set "usesockrecmutex" to false

Set "usemencmutex" to false

Increase maxasyncrecthreads (set to number of available cpu)

Set threadsafeoops to 1 (or to 2 if there are stability issues)

Enable/disable useasynctransportthread (global config option for async send, defaults to -1 which depends on cpu count)

Use MS-SQL query governor

Turn off disk write-cache buffer caching if you have a separate power supply

Set the usevgetpriceint to true (also requires dbversion 124; with this mode, + and 0 prefixes are not allowed in the billing. Only numbers)

Setup user caching (set "cacheregistrations" to 2)

Set checkfilecontents to false.

Set updateusrcalldate to 0

Adjust DEFQUEUELEN

Set REBUILDREGCLIENTS to -1

Remove performance counters, lasttoops

Set useencryption to 0 if no mizu encrypted clients are used

Set checkiostepfastencrypt to 0 if no iOS encryption is used

Set usemencmutex to false (migt result in instability)

Set waitforsqlupdate to 0

Set reusedblockedep to 2

Set validatesipmessages to 0

Set "useasynctransportthread" to 1 (especially if TCP is used)

Optimize the number of threads ("thead"settings)

Increase REGISTERIVAL, upper expire, user offlinemin, upper expiremin

Set allowforkforsignaling to 0

Set usertpmutex to false

Set allowlogloss to 2

Increase cfg\_sipmsgresendival

Turn off creditcheckforpostp

Turn off allowforkforsignaling

Turn off creditcheckforts

Turn off lookupcdrealldirection

Turn off brs if not needed. ("lcr\_brs")

Turn off the dynamic firewall.

Turn off client credit (balance) notifications (set sendusercredit to 0)

Turn off rtp mutex (set "usertpmutex" to false)

Disable RTCP (set enablertcp to 0)

Remove rules if not needed (checkprefixroules)

Turn off checkdbconf or set to 1 if db interface needed.

Turn off checkepvalidity (Set to 0)

Turn off storecdrcomments

Turn on quickrtp

Turn off forking (media and signaling also)

Turn off rerouting

Turn off input validation (validateinput)

Turn off A number lookup for users when not needed

Increase the maxregelivetime on high CPU load

Decrease the maxregelivetime on high memory usage

Increase or turn off keep alive message interval

Use only UDP transport

Set "alwayssethttpanswerport" to false

Set "maxhttpbuffering" to 0

System: SQL optimizations (tuning wizard) and profiling according to your workload.

From v\_getroutingtime remove @called\_norm2 LIKE tb\_routing.calledprefix +'%' and use fixed length matches only

Don't use LCR

Check your network card settings:

Run SQL profiler to find out low performing queries

- -disable flow control
- -enable interrupt moderation
- -enable IP/UDP checksum calculation offload if you have a performant network card / less CPU inverse or disable if your CPU is high-end bug the network card is moderate only (some network cards might not be able to keep up with the checksum calculation workload)

Disable all software firewalls (disable the windows built-in firewall). Firewalls has a big impact on UDP traffic.

- -Some other OS optimisations:
  - Disable QoS Packet Scheduler
  - Disable TCP/IP v6
  - Disable Indexing
  - Set screen saver to none
  - Sound Off and Sound scheme to No Sounds
  - Adjust Visual Effects to best performance

  - Go to the cmd prompt and type powercfg.exe -h off to disable hibernation. (This also deletes the hiberfile.sys from c:\)
  - Power Options (from Control Panel) Change option to High Performance (http://support.microsoft.com/kb/2207548)
  - Configure SNMP
  - Defragment the C drive
- -RTP routing offload

- -From server management install the "Network Policy and Access Service" Role, "Routing" feature
- -From "Routing and remote access" right click on the server node and select "Configure and enable Routing"
- -Select the "Custom" option and then select "NAT"
- -Rigth click on the "NAT" node and from "New Interface" select your network card connected to the public network/internet
- -Select "Public" interface and select "Enable NAT on this interface" then click OK to save
- -for the mserver global config, set the followings:
  - -rtpoffload = 1
  - -for the "rtpoffloadapter" enter the name of your network adapter. (default is: "Local Area Connection")

#### -System/MS SQL optimisations

```
SetCfgStr("supervisor","canrestartformalfunctions","1");
SetCfgStr("settings", "mincdrcount20min", "1");
SetCfgStr("settings", "maxmemoryutilization", "800000");
SetCfgStr("settings","minmemoryutilization","280000");
SetCfgStr("settings", "maxgkmemoryutilization", "90000");
SetCfgStr("settings","priorityboost","false");
SetCfgStr("settings","wrongnumcache","100");
SetCfgStr("SIPSettings","MAXSUBSMSGCOUNT","35000");
SetCfgStr("SIPSettings","MAXWRONGMSGALLOWED","4000");
SetCfgStr("SIPSettings","MAXWRONGAUTHFROMIP","3000");
SetCfgStr("SIPSettings","MAXFAILEDAUTHENABLEDIPPORT","170");
SetCfgStr("supervisor", "maxnocdrmin", "6000");
SetCfgStr("supervisor", "maxnologival", "20");
SetCfgStr("SIPSettings","MAXH323GKCDRCACHE","400");
SetCfgStr("CallCenter", "maxcallatonce", "1000");
SetCfgStr("CallCenter", "maxcallsperminute", "5000");
SetCfgStr("CallCenter", "predectivemax succealls", "500");
SetCfgStr("CallCenter", "stopwrongcdrc", "400");
SetCfgStr("settings","allowlastwrongnum","true");
SetCfgStr("settings","maxroutereqpermin","5000");
SetCfgStr("settings","MAXEPCOUNTTRESHOLD","1000");
SetCfgStr("settings","checkmaxcalls","500");
SetCfgStr("settings","maxauththreads","9");
SetCfgStr("settings","maxivrthreads","9");
SetCfgStr("settings","maxasyncqueryhreads","9");
SetCfgStr("settings","maxroutingthreads","9");
```

Set HKLM\System\CurrentControlSet\Services\AFD\Parameters\FastSendDatagramThreshold value to 1450 (decimal) Increase HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\services\LanmanServer\Parameters\IRPStackSize

netsh int ipv4 set dynamicport tcp start=40000 num=64000 Set the power plan to "High performance"

http://msdn.microsoft.com/en-us/library/cc558565%28v=bts.10%29.aspx

http://blogs.technet.com/b/vipulshah/archive/2006/11/30/understanding-perfmon-counters-while-troubleshooting-sql-server-performance-issues.aspx http://support.microsoft.com/kb/126962

http://technet.microsoft.com/en-us/library/cc966401.aspx

http://technet.microsoft.com/en-us/library/cc966420.aspx

http://msdn.microsoft.com/en-us/library/cc558565%28v=bts.10%29.aspx

SELECT \* FROM sys.dm\_os\_performance\_counters

#### 5.93. How to reset a failowered gateway/direction

- -set tb\_users.nopriority to any date-time in the past
- -open failoweing and reset the failowered gateways
- -check if all gateways have provider pricing

## 5.94. How to remove the 3 digit techprefix system wide setting

This might be required for old server versions (before 2009) to convert to the latest database format: Run the following queries and reload the server config.

update tb\_cdrs set callednumber = substring(callednumber,4,99) where calledid > 0 and LEN(callednumber) > 3 insert into tb\_settings (location,filename,inisection,keystr,valstr) values ('global','vserver','settings','dbformat','86174') insert into tb\_settings (location,filename,inisection,keystr,valstr) values ('global','vserver','settings','usetechprefix','false') update tb\_settings set valstr = 'false' where keystr = 'usetechprefix' and inisection = 'settings'

update tb\_users set ccenddate = getdate()+9999 update tb\_users set ccstartdate = getdate()+2 where ccstartdate > getdate()

To enable variable length techprefix for the authentication, do the followings:

- -set the "techprefixlenauth" global config option to -1
- -upgrade to the latest  $v\_checkuser$  stored procedure

## 5.95. How to enable H.323 modules?

H.323 is usable if your license contains these modules and you have installed the H.323 modules during the initial setup.

Open the global configuration form.

Search for h323

Set the followings to true:

- -CAN\_hash323
- -CAN\_runsipproxy

Enable the sip2h323caller and sip2h323 users.

Restart the VoIP service.

## 5.96. How to add SMS provider(s)?

The server can connect to SMS providers (such as clickatel) and send SMS message via HTTP GET request.

The URL parameters must be obtained from the SMS provider.

Set the URL in the global configuration under the "smsurl" key.

You can use the following keywords in the URL:

[fromid], [fromnum], [tonum], [message], [smsid]

After all SMS message a CDR record will be created with its type set to "SMS".

For unified pricing you can use the "smsprice" and the "smstime". (in this case all sms messages will be billed with the same price, regardless of the destination)

Otherwise the pricing can be set on the "Price Setup" form the same way as for voice calls. The only difference is that all SMS messages appear with 60 sec duration.

Unicode messages are supported.

If you wish to route to SMS messages to multiple providers then you should follow the following steps:

- -set the smsrouting global config option to 1
- -add SMS GW users
- -setup the routing
- -setup billing

You might also have to run this statement to upgrade old db versions:

```
insert into tb_dirtypes (id,name) values (6,'SMS GW')
```

## 5.97. Working with groups using direct SQL

Open "Direcy Query" from MizuManage or MS SQL Management Studio.

```
--check related tables
select top 1000 * from tb_groups
select top 1000 * from tb_grouptypes
select top 1000 * from tb_groupentries
select * from tb_groups, tb_groupentries, tb_grouptypes
where tb_groupentries.groupid = tb_groups.id and tb_groupentries.entrytype = tb_grouptypes.dirid
--create a new group
insert into tb_groups (name) values ('testgroup')
--add 1 user to the new group (by id)
insert into tb_groupentries (groupid,entrytype,entryid) values
(select id from tb_groups where name = 'testgroup'), --group id instered previously
1, --entry type. 1 means "endusers" (values from tb_grouptypes.dirid)
100207 --id from tb users
--add all users to this group which username contains "111"
insert into tb_groupentries (groupid,entrytype,entryid)
select
(select id from tb_groups where name = 'testgroup'),
1,
id
from tb users
where username like '%111%'
--select users from this group
select tb_users.id, tb_users.Username, tb_users.name
from tb_groupentries, tb_users
where
tb_groupentries.groupid = (select id from tb_groups where name = 'testgroup') and
tb_users.id = tb_groupentries.entryid
--delete group
delete from tb_groupentries where groupid = (select id from tb_groups where name = 'testgroup')
delete from tb_groups where name = 'testgroup'
```

#### 5.98. Compatibility issues

In case if you have SIP signaling compatibility issues with old devices you might change these global config options:

```
addnewlineaftermsg = 2
rtpwritefirst = 0
allowheaders = 0
```

## 5.99. CLI settings / A and B numbers / Dial plan

There are multiple ways to apply your rules.

The server will "**normalize**" the numbers automatically based on rules from the global configuration (search for normalize). For example it can remove strange digits, IEC codes like 00 or +, enforce length, etc.

Also there are built-in rules for several countries, so users can dial without CC/IEC/NEC.

For outgoing calls if you need to use a tech prefix, you just have to enter the corresponding digits as tech prefix for the sip proxy user.

#### TechPrefix:

The server can authorize and/or route the traffic after the incoming techprefix.

Sip users can have techprefixes too. this is usually common for reseller company users.

If no techprefix is specified, then it will be loaded from tb\_pxrules if any.

Sim owners and vpc users can have a list of prefixes separated by comma.

If no techprefix is specified, 111 will be inserted for incoming called numbers.

If the techprefix is "-1", then the original techprefix will be forwarded.

If the techprefix is "-2", then the original techprefix will be inserted in cdr record (but not forwarded).

If the techprefix is empty, then only the normalized callednumber will be forwarded.

The following techprefixes are reserved for the server: 111,222,999.

Only 3 digit techprefix is allowed. If your traffic sender needs another techprefix length, you must rewrite the incoming number in the "Prefix Rules" form.

Example: protocol: sip, Type: ip, value: your traffic sender ip, rewritefrom: oldtechprefix, rewriteto: newtechprefix.

If you need more **complex rules** then you can use the **prefix rules form** in the mmanage application. Here you can add/remove any prefix for A and B numbers before and after the routing.

You can rewrite prefixes before they arrive to the routing by entering your preferences here.

The Mizu routing engine will accept only 3 digit length techprefixes or no thechprefix, so you must convert them here if your traffic sender will send the traffic with techprefix that are not three digit length.

For example you can set up a rule which defines that every incoming number from ip 111.111.111 on H323 if begins with 1234 must be rewritten to begin with 56. Number 123499999 will be rewritten to 5609999

If the "RewriteFrom" is emtly, then the "RewriteTo" fill be inserted before the number

To rewrite prefixes on router number normalization, you have to set the following global config values:

prefixrewritestr: the original prefix

prefixrewritefrom: keep from

prefixrewriteto: inserted string

for example to handle the hungarian roaming prefix: 08 + SK + BK + NSN + SN you have to set the following values:

prefixrewritestr: 08X... prefixrewritefrom: 9 prefixrewriteto: 36 If you need more flexibility, you can edit the **v\_check\_pxrules** stored procedure manually using any SQL expression.

#### For **CLI** control you can set the "cli" field for any user:

CLI: CLIR and CLIP settings

- 0: forward always (forward asserted as normal number always!). Will not hide, even if caller was set so.
- 1: normal handling (forward asserted as normal number) -default
- 2: forward as asserted identity always (identityrewrite asserted)
- 3: forward as asserted identity only to trusted domains (identityrewrite asserted)
- 4: normal hide (no idenityrewrite forwarding)
- 5: force hide (no asserted identity too!). Always hidden.

To completely rewrite the **A number** you can use the "rewriteanumber" field.

To cut some prefixes from the A number use the "cutanumber" field.

To allow some A numbers and rewrite other numbers you can use the identityrewrite and identityforward fields.

This can be useful when not all your user have real PSTN numbers.

Addtechprefix: we insert this number before the callednumber if the caller doesn't send its calls with tech prefix. identityforward: we can toward these kinds of usernames and the other we rewrite to ,;identityrewrite". identityrewrite: if the caller username don't match the identityforward prefix, then we rewrite it.

For more control over the A number you can use the prefix rules form or manually edit the v\_check\_pxrules stored procedure.

Prefixed can be also used for authentication, routing and billing.

#### 5.100. How to rewrite caller/called numbers

- The server is configured by default to do some basic number normalization like removing junk characters from the numbers, removing + or 00 and a few others. To control this operation (change or turn on/off) you can change the **normalize**xxx global configuration options: normalize\_clean, normalizenumbers, normalize\_localpx, minnormalizelength, etc.
- > If you just need to add or remove a techprefix, then you should use the "**techprefix**" field associated to the caller/called (traffic sender / sip server). This is accessible on the Users and devices form -> Edit tab
- > If you would like some more, then use the Routing -> **Prefix Rules** form. With this method you can simply add or remove prefixes based on a few simple rules. For more details please read the prefix rules section.
- For more control, use the Routing -> **Dial plan** form. With this feature you will have direct access to the dialplan stored procedure and you can use the power of the SQL language to implement any kind of rules and number rewriting. For more details please read the dial plan section.

It is a good practice to always have the IEC (international escape code: +,00,011,etc) removed before the routing is done and add it back only for the outgoing routes when this is required (for example by filling the techprefix for that route). This will also simplify your routing and billing rules (you can have the price listing filled only with numbers that begins with the country code and not with IEC codes)

Please note that when you are using prefix based routing or billing, than usually the already modified (normalized) number are used by these modules. This means that for example if user will dial 1999999 and if you rewrite the 1 prefix to 44222 (resulting in 44222999999) then the routing and the billing will be done after 44222.. and not after the original number.

In the cdr record 3 called (B) number is stored:

- -origcallernumber: this is the original called number arrived to our server
- -callednumber: this is the normalized number (with applied number rewrite rules)
- -dialednumber: this is the number sent out on the b call leg (this can have an additional techprefix for example)

#### 5.101. Reseller checklist

- -set the "resellerbilling" global config option to true
- -create at least one Owner account and put all top reseller below this account (needed for proper billing).
- -unlimited reseller child/parent relationship can be created (limited by the "maxresellers" global config options)
- -this relationship can be analyzed using the "Ownerships" form
- -make sure that you have a public reseller price listing (enduser costs)
- -reseller will be able to create their own prices on the website
- -reseller can create a "base tariff" and other tariffs assigned to individual users
- -individual reseller prices are stored in tb\_billsources with their "resellerid"
- -if reseller has not tariffs, than the billing will be done after usual enduserprices
- -top reseller id is stored in tb\_cdrs.resellerid and the "othercost" field will contain the payment from the reseller (loaded from public reseller price)
- -individual reseller cdr records are stored in the  $tb\_cdrresellers$
- -check reseller statistics on the "Advanced Statistics" form
- -for earlypay set the reseller stage field to 9

## 5.102. Register timeout

- -when a client send a register message, the server will try to enforce the timeout set by the "upperexpire" global config option
- -when the expire sent by the client is between "upperexpiremin" and "upperexpiremax" then it is accepted. Otherwise the "upperexpire" value is offered.
- -the negotiated timeout is stored in the user record ("regival field") and will be checked for timeouts and if the user is offline or online
- -if no value is negotiated, than the client is considered offline after the period set by the "userofflinemin" global config option

The expire parameter in the contact field can be controlled by the sendbackregcontact global config option (0=no,1=without params like expire,2=append (modified) expire param,3=exactly)

For upper server registration, the mizu voip server will always try to negotiate the value set for the sip server user or if this is empty than by the REGISTERIVAL\*2 for servers) global config option, but it will accept also other values negotiated or enforced by the server side.

The maximum timeout for the lifetime of a registrar endpoint can be controlled with the "maxregelivetime" setting.

The user status is written to the database periodically driven by the expire interval. If the expire interval sent by the client is not valid, then the status is written in every "STATUSSAVEIVAL" minutes.

## 5.103. Anonymous users

One ore more of the following setting must be set to allow anonymous server access:

- -set "open voip relay" for any enduser or traffic sender
- -set the "freeivraccess" global config option
- -set the "freeaccessuserid" global config option
- set the "allowanonymouscaller" global config option to "true"
- set the "allowanonymoususers "global config option to "1" or "2"
- -an enduser named "sysanonymous" must be present
- -set the "enforcestrongauth" global config option must be set to "false"
- -set the "autocreatereguser" config option to 2 (for voip tunnels only)

#### 5.100. How to play advertisement for the callers

For this you just have to fill the "playadv" field for the user who have to hear the advertisement (or for all users). This field must be set to a sound file name (wave) that will be played.

Another method (better) is with the configuration wizard "Users and routing" section.

Make sure that the media is set to be routed for all users. (Users and devices form -> Edit tab -> Route RTP settings)

## **5.101. Using TCP port 80**

In a typical Mizu VoIP server a few application might have to use port 80. You might set up them to use different ports but from several countries or behind corporate firewalls only port 80 migh be enabled for HTTP access. If more than one application have to use port 80, then you must bind them to different IP's.

The following applications might have to use port 80:

-The built-in HTTP interface. You can setup to listen on any port, but if PayPal is used, then it must be listening on port 80.

Use "httpserverbindip" and "httpserver" for the configuration.

-The web enduser portal. Can use any port.

Use "cfg\_boundip" and "cfg\_port" for the configuration.

-The HTTP tunnel. Can use any port but you should prefer ports 80 or 8080.

Use "httpserverbindip" and "httpserverbindip" for the configuration.

-The local IIS server

Use the following FAQ section to reconfigure its IP binding.

Starting from v.6.2.2 (May 2015) the mizu VoIP server unified all services on port 80. This means that it is running multiple different services on the same port which is set to 80 by default and includes the followings:

- API: <a href="http://domain.com/mvapireq/?apientry=balance&authid=USRNAME">http://domain.com/mvapireq/?apientry=balance&authid=USRNAME</a>
- console commands and the old http API (as a subset of the new API)
- paypal and other payment processing IPN: credit recharge answer
- enduser webportal: http://domain.com/webvoipportal
- built-in http server: http://domain.com/mvweb/anyfile.html (can server any file placed in the mvweb directory)
- internal websocket will route to API: http://domain.com/mvstwebsock
- websocket for webrtc: http://domain.com/mfstwebsock
- tunneling/encryption over port 80 (VoIP over HTTP)

All the above services can be serverd also via SSL (https) which is running on port 443 by default

## 5.102. How to bind IIS webservice to a single interface?

Window Server - Binding Web Interface to port 80 when IIS is running

By default IIS listens on all IP addresses on port 80, assigned to a PC. So what needs to be done is to configure IIS to listen only on one IP address. Follow the steps described below, depending on what operating system is running on the server:

#### Window Server 2003

Go to Administrative Tools->Internet Information Services, and then to "server name"->Web sites->Default Web site, right-click, properties, go to the 'Web Site' tab, and in 'Web Site Identification' put the IP address you want IIS to bind to or click the 'Advanced' button to select more than one IP.

Then disable 'Socket Pooling' by following the next steps:

- 1. Open a command prompt and make sure you are in the X:\Inetpub\Adminscripts folder (where X is the IIS installation drive).
- 2. After you open the Adminscripts folder, type the following line at the command prompt: cscript adsutil.vbs set w3svc/disablesocketpooling true

The command replies: disablesocketpooling: (BOOLEAN) True

3. Stop and start the IIS Admin and depending services.

#### Window Server 2008/2012

Run this command from the command port: netsh http add iplisten ipaddress=IPADDRESS (replace IPADDRESS with the IP to bind)

http://msdn.microsoft.com/en-us/library/windows/desktop/cc307236%28v=vs.85%29.aspx

## 5.103. What are the typical bandwidth requirements for VoIP?

Voice payload (G.729): 20 bytes

RTP header: 12 bytes UDP header: 8 bytes IP header: 20 bytes

Total bandwidth = 480 bits / 20 ms Total bandwidth = 24,000 bps

If 80% of the calls are using g729 and the rest g711:

1 channel bandwidth: 40 kbits = 13 GB / month 10 channel bandwidth: 400 kbits = 130 GB / month 100 channel: 4 mbits = 1300 GB / month (1.3 TB) 1000 channel: 40 mbits = 13000 GB / month (13 TB) 10000 channel: 400 mbits = 130000 GB / month (130 TB)

If both the traffic sender and the termination devices are located on remote peers, then you have to multiply these values with 2X (especially if you are billed for both "in" and "out" traffic)

#### Nothe:

- 1. These <u>callculations</u> are valid only if you have all the time X amount of traffic. This is usually not the case and you will alos have offpeak times.
- 2. These <u>calculations</u> are vaild only if all your traffic needs RTP routing. Under normal circumstances you should be able to offload a lot of RTP routing from your server and enable the endpoints to communicate directly between them. This can be handled automatically by the Mizu VoIP server.

The bandwidth needed for g729 codec is around 32 kbits (this is the total bandwidth including RTP, UDP and Ethernet headers) We assumed that not all calls will be handled by g729. Let's say around 20% is with g711. So let's calculate with 40 kbits in average.

This means 4 mbits/sec for 100 channels which is 0.5 MB/sec.

We have 60\*60\*24 seconds in a day and approximately 60\*60\*24\*30 seconds in a months which is 2592000 seconds. So we have 0.5 \* 2592000 MB/month which is 1296000 MB which is 1296 GB/month for if you have 100 simultaneous calls in average.

## 5.104. How the softphone autoupgrade works?

The autoupgrade feature is enabled if the "AUTOUPDATEURL\_DEF" configuration option is set to a valid HTTP URL.

Under this url 2 file have to be stored: mizuupdate.zip which contains the files that have to be upgraded mizuupdate.txt with the following content:

#### [autoupdate]

hasnewversion=true (set to false to disable)

newversion=x.x.x (new software version number. Clients will not upgrade if their version is equal or newer)

updatefor=\* (old software version number that have to be upgraded or \* for all)

mode=normal (normal or hidden)

comment=New version is available (any comment that will be presented for the user)

The mizuupdate.txt will be checked in the following circumstances:

If the AUTOUPDATEMODE is set to 1 (rare checks, this is the default setting):

- -at least 1 minute have been elapsed since the softphone have been started or 1 day since the last check
- -there is no calls in progress
- -the softphone have been started at least  $15\ensuremath{X}$

- -at least 20 days have been elapsed since the last software update if any
- -at least 5 days have been elapsed since the last check
- -there was at least 5 successful calls
- -the users have not pressed the "later" button in the last 22 days

If the AUTOUPDATEMODE is set to 2 (more aggressive):

- -at least 1 minute have been elapsed since the softphone have been started or 1 day since the last check
- -there is no calls in progress
- -the softphone have been started at least 3X
- -at least 2 days have been elapsed since the last software update if any
- -at least 1 days have been elapsed since the last check
- -the users have not pressed the "later" button in the last 11 days

If a new version is found, than the softphone will open a new tab requesting user confirmation with a short description and Download/Later buttons. If the user press the Download button, then the upgrade will be downloaded in the background. Once the softphone is restarted, the new version will be loaded.

If the user press the Later button, then the next check will be performed 11 or 22 days later depending on ther AUTOUPDATEMODE setting.

## 5.105. How to setup PayPal?

You will need to open an account at <a href="https://www.paypal.com">https://www.paypal.com</a>.

The **IPN url** must be set to your server HTTP interface which must run on port 80 for PayPal (usually your server IP or the IP address configured by the main port config option or via the httpserverbindip option if the unified main port is disabled). This configuration have to be done on your paypal account under your "Profile" menu -> select "My selling tools" -> update "Instant payment notifications" and then set the "Notification URL" to point to your VoIP server HTTP API address (usually the IP address or domain name of your server)

You should also set the following URI's:

Canceled URI: http://yourwebaddress.com?function=notify&flag=autologin&formparam=ppcancel&now=true

 $Successful\ URI: http://yourwebaddress.com? function=notify \& flag=autologin \& formparam=ppok \& now=true$ 

Paypal payments can be initiated from any web interface.

For the PayPal button customization please send your paypal "buy now" button html code to mizutech support. (the code must not be encrypted). Otherwise a default button will be used. You must also properly setup the "paypal" related global configuration options. At least the **paypal\_emailid** and **the paypal\_accountid** have to be set correctly (search for "paypal" on the "Configurations" form)

Make sure that your paypal account is "verified" before switching to production. For this you might have to send some documents to PayPal like your Driver ID. If the account is not verified, then PayPal might hold all transactions after a certain limit.

The amount applied for the user credit will be the real (net) amount received which is usually lower than the amount sent by the user due to paypal transaction fee and other additional costs (for example currency conversion). There is no known fix percent for this value but paypal will send it with the transaction and the vopip server will calculate accordingly.

#### Configuration details:

paypal\_enabled: enable/disable the PayPal payment option. Enabled by default, but it is unusable until you set either the paypal\_accountid or the paypal emailid setting.

paypal\_enabled\_for\_resellers: enable/disable separate PayPal account for resellers (enabled by default)

paypal\_mustverify: request confirmation from paypal after each payment. Enabled by default

paypal\_accountid: your paypal account id where the payments will be sent

paypal\_emailid: your paypal email address where the payments will be sent

paypal\_currency: the enforced currency. Otherwise the user currency setting is used

paypal\_currencies: the list of accepted currencies. By default the followings are accepted: USD,EUR,GBP, your main currency

paypal\_maxamount: maximum payment accepted. Default value is 600.

paypal\_minamount: minimum payment accepted. Default value is 5

paypal\_checkabove\_verified: payments above this value must be verified first if the sender account is not "verified" by paypal (default value is 50)

paypal\_checkabove\_all: all payments above this value must be verified first (default value is 100)

paypal\_feetype: which amount have to be added to the user credit: 0=really received (default),1=send by the user

paypal\_addpercent: modify the received amount. Default value is 100 (no changes)

paypal\_feepercent: add a fee percent (before payment)

paypal\_feevalue: add a fee value (before payment)

paypal\_sendemail: send emails about payments for the users

paypal\_sendemailtoadmins: notify the admins about the new payments

paypal\_sendemailtosupport: notify the support users about the new payments

paypal\_emailonreceived: emai body text to be sent on received payments (a default message will be applied if this is not set)

paypal\_emailonapprowed: emai body text to be sent on approved payments (a default message will be applied if this is not set)

paypal\_verifysource: verify if the transaction was initiated from the webportal (0=no,1=if exists,2=always)

paypal\_checkemail: check if the user email address is the same received from paypal. If not, then the payment is not applied automatically. Default is false.

paypal\_firstismanual: first transaction have to be applied manually. Default is false.

paypal\_checktrusted: auto allow transactions only for users on the trusted list. Otherwise the transaction have to be applied manually. Possible values:

0,1,2,3,4 (0=never,1=only if paypal\_checkemail is true and no match or amount is high,2=always,3=always + email). Default is 1.

feature\_paypalinnewwindow: will open the paypal payment in a separate page if set to true.

## All PayPal transactions will be stored in the **tb\_payprocessing** table which has the following fields:

- o Userid: user database ID from tb\_users
- o Amount: paid ammount
- o Currency: paypal currency
- o Transactionid: unique id for all transactions
- o Stage: 0=unknown,1=started,2=notification received,4=verified and applied,5=failed, 6=need to be accepted manually, 7=manually accepted, 8=manually rejected
- o Comment: contains the reason of the failures and all patameters as received from paypal

Example query to list all transactions that need to be approved from the last week:

```
select top 1000 tb_users.Username, tb_users.credit as 'usercredit', tb_payprocessing.*
from tb_payprocessing with(nolock)
left join tb_users with(nolock) on (tb_users.id = tb_payprocessing.userid)
where
tb_payprocessing.stage = 6 and
tb_payprocessing.datum > GETDATE()-7
order by datum desc
```

The transactions can be viewed also from Mizu Manage -> Billing section -> Reports form (Transcations All/Success/Failed/etc)

Applied payments will be also stored in the **tb\_invoices** table.

If you wish to automatically allow all transactions, set the paypal\_checkemail and paypal\_checktrusted settings to 0. Otherwise some transactions will have to be applied manually.

For a custom paypal payment start page (pay now button) you have to store it's html as "paypaltemplate.txt" in the server directory. Otherwise the default options will be presented.

You can specify the following keywords (replaced runtime): [ACCOUNTID], [USERID], [BACKBTN]

Common security templates:

```
Released -force the paypal payments to be accepted even from not trusted users, set the following settings:
```

```
-paypal_checktrusted: 0
-paypal_checkemail: false
-paypal_firstismanual: false
-might increase paypal_checkabove_verified
-might increase paypal_checkabove_all
-might increase paypal_maxamount
-might decrease paypal_minamount
```

Hardened –the first payment have to be approved manually:

```
-paypal_firstismanual: true
```

Hardened –auto allow only from users in the trusted list (tb\_trustedusers):

```
-paypal_checktrusted: 2
```

Hardened –auto allow only from users in the trusted list and only if email address match (tb\_trustedusers):

```
-paypal_checktrusted: 3
```

-paypal\_checkemail: true

### 5.106. How to setup a registered SIP server

If the outbound route is on a dynamic IP or behind NAT, then it must register to the server so the server can learn its address.

For this you must create a usual SIP server account and also an enduser account. The server will register to the user account which is "linked" with the SIP server account.

Use the "PRManager" field to link an enduser account to a sipserver (this have to be set for the enduser)

Set the "haslinkedaccounts" global config option to "true" for this to work.

#### 5.107. Server clustering

You can setup multiple servers with one (clustered) database backend.

For this you will have to edit the .ini file near the server and set the node value. Each server must have its unique node id (1,2,3...) [database]

node=1

For any global configuration option specific to a node, a #NODENUMBER have to be appended for the key.

For example bindip#1.

(Usually only the IP and ports are different for nodes and eventually the encv2 settings if encryptions are used. However, of course, you can set any settings do differ by node).

You can set one main node with the "mainnode" global config option which must be equal with a node id. If not set, then node 1 will be the main. Certain tasks (maintenance, reporting, etc) are handled only by the mainnode. If the mainnode app server fails, then another mainnode must be assigned manually.

If a setting is not set for a node, then the node will load the default setting. However nodes will not save to the default space, only into their owns.

For database clustering please consult your db admin.

#### check:

webportal, web interface check all db table, stored procedure, cpp file and server documentation check cdr and billing, asyncDecreaseCredit, check user credit select from tb\_users order by instance

```
implementation:
db.h NODE, instanceclause, config.ismainnode
tb_users.srvinstance, tb_currcals.srvinstance, tb_cdrs.srvinstance
mizu clients will send \r\n for all servers to keep alive the nat, other calls have to be routed between server instances (tb_user.instance)
voicehere will work only on it's own server
```

#### 5.108. Quality statistics (whithout extended cdrinfo)

```
--simple stats by call type
SELECT
b.marker, count(b.id) as 'CDRC (count)',
sum(b.realduration)/60 as 'SL (min)',
sum(SIGN(b.realduration))*100/count(b.id) as 'ASR (%)',
avg(case when b.realduration > 0 then b.realduration else null end) as 'ACD (sec)'
FROM tb cdrs b WITH(NOLOCK) WHERE
b.datum >= :from AND b.datum <= :to
GROUP BY b marker ORDER BY b marker
--stats by call quality
SELECT
b.marker, count(b.id) as 'CDRC (count)',
sum(b.realduration)/60 as 'SL (min)',
sum(SIGN(b.realduration))*100/count(b.id) as 'ASR (%)',
avg(case when b.realduration > 0 then b.realduration else null end) as 'ACD (sec)' ,
avg(
      case
      when realduration > 5 and realduration < 35 and (rtpsent > 400 or rtprec > 400) and
        (rtpsent >= 0 and rtpsent < rtprec/9) or
        (rtprec >= 0 and rtprec < rtpsent/9) or</pre>
        (rtplost > rtpsent/2)
      then 0
      when realduration > 5 and realduration < 55 and (rtpsent > 400 or rtprec > 400) and
        (rtpsent >= 0 and rtpsent < rtprec/2) or
        (rtprec >= 0 and rtprec < rtpsent/2) or</pre>
        (rtplost > rtpsent/4)
```

```
then 2
      when realduration > 55 and rtpsent > 2000 and rtprec > 2000 and
        (rtpsent > rtprec/2) or
        (rtprec > rtpsent/2) or
        (rtplost < rtpsent/6)</pre>
      then 8
      when realduration > 120 and rtpsent > 2000 and rtprec > 2000 and
        (rtpsent > rtprec/2) or
        (rtprec > rtpsent/2) or
        (rtplost < rtpsent/6)</pre>
      then 10
      else null end
) as 'QUALITY (0 = worst, 10=best)'
FROM tb cdrs b WITH(NOLOCK) WHERE
b.datum >= GETDATE()-1
and b.realduration > 0
GROUP BY b.marker ORDER BY b.marker
--cdr list
select top 10 marker,connecttime,realduration,rtpsent,rtprec,rtplost,
when realduration > 5 and realduration < 35 and (rtpsent > 400 or rtprec > 400) and
  (rtpsent >= 0 and rtpsent < rtprec/9) or</pre>
  (rtprec >= 0 and rtprec < rtpsent/9) or</pre>
  (rtplost > rtpsent/2)
then 'NOVOICE'
when realduration > 5 and realduration < 55 and (rtpsent > 400 or rtprec > 400) and
  (rtpsent >= 0 and rtpsent < rtprec/2) or</pre>
  (rtprec >= 0 and rtprec < rtpsent/2) or</pre>
  (rtplost > rtpsent/4)
then 'LOWOUALITY'
when realduration > 40 and rtpsent > 2000 and rtprec > 2000 and
  (rtpsent > rtprec/2) and
```

```
(rtprec > rtpsent/2) and
  (rtplost < rtpsent/6)
)
then 'GOODQUALITY'
when realduration > 140
then 'GOODQUALITY'
else 'UNKNOWN' end
from tb_cdrs with(nolock)
where datum > getdate()-1
and realduration > 3
order by datum desc
```

#### 5.109. How to obtain geolocation and advanced call quality statistics

- 1. Import GeoInfo database with MManage -> Tools menu -> Server setup -> Setup GeoIP database (GeoIP.exe) At least the countries must be imported
- 2. If you need geoinfo data from previous days, then run the "createcdrinfo" command from the server console with a "number of days" parameter. This will take 5-10 minutes (don't run on high server load)
- 3. Make sure that the database has a table called to cdrinfo and the "cdrinfo" global config option is set to 1,2 or 3.
- 4. Once this tables and configurations are set, the server will populate the tb\_cdrinfo table automatically and after some time you can run queries like below:

#### Quality statistics:

```
SELECT
b.marker,
count(b.id) as 'CDRC (count)',
sum(b.realduration)/60 as 'SL (min)',
sum(SIGN(b.realduration))*100/count(b.id) as 'ASR (%)',
avg(case when b.realduration > 0 then b.realduration else null end) as 'ACD (sec)' ,
AVG((i.srvlosspercent + i.clientlosspercent + i.totallosspercent)/3) as 'packetloss (%)',
avg(
case
when realduration > 5 and realduration < 35 and (i.srvsent > 400 or i.srvrec > 400) and
(
    (i.srvsent >= 0 and i.srvsent < i.srvrec/10) or
    (i.srvrec >= 0 and i.srvrec < i.srvsent/10) or</pre>
```

```
i.srvlosspercent > 50 or i.clientlosspercent > 50 or i.totallosspercent > 50 or
  (i.srvlost > i.srvsent/2)
then 0
when realduration > 5 and realduration < 55 and (i.srvsent > 400 or i.srvrec > 400) and
  (i.srvsent >= 0 and i.srvsent < i.srvrec/4) or
  (i.srvrec >= 0 and i.srvrec < i.srvsent/4) or
  i.srvlosspercent > 20 or i.clientlosspercent > 20 or i.totallosspercent > 20 or
  (i.srvlost > i.srvsent/4)
then 2
when realduration > 40 and i.srvsent > 2000 and i.srvrec > 2000 and
  (i.srvsent > i.srvrec/4) and
  (i.srvrec > i.srvsent/4) and
  i.srvlosspercent < 13 and i.clientlosspercent < 13 and i.totallosspercent < 13 and
  (i.srvlost < i.srvsent/6)
then 8
when realduration > 65 and i.srvsent > 2000 and i.srvrec > 2000 and
 (i.srvsent > i.srvrec/4) and
  (i.srvrec > i.srvsent/4) and
 i.srvlosspercent < 5 and i.clientlosspercent < 5 and i.totallosspercent < 5 and
  (i.srvlost < i.srvsent/6)
then 10
when realduration > 180 and i.srvlosspercent < 15 and i.clientlosspercent < 15 and i.totallosspercent < 19
then 10
else null end
as 'OUALITY (0 = worst, 10=best)'
FROM tb cdrs b WITH(NOLOCK)
left join tb cdrinfo i with(nolock) on (b.id = i.cdrid )
left join tb users u1 with(nolock) on (b.callerid = u1.id )
left join tb_users u2 with(nolock) on (b.calledid = u2.id )
left join tb reasoncodes r with(nolock) on (b.discreason = r.code)
WHERE
b.datum >= GETDATE()-1
and b.realduration > 0
GROUP BY b.marker ORDER BY b.marker
```

#### CDR List with details geolocation and quality statistics:

```
SELECT top 100
b.id, b.datum, b.connecttime as 'Connect', b.realduration as 'duration', ul.username as 'caller', i.geoinfo
as 'caller location', u2.username as 'called', b.callednumber as 'callednumber',
case when (select top 1 tb_users.type from tb_users with(nolock) where b.calledid = tb_users.id) = 0 then 'LOCAL'
else 'OUT' end as 'DIR',
 (select top 1 tb_directions.name from tb_directions with(nolock) where b.dirid = tb_directions.id) as 'called
location'
r.text as 'discreason', (i.srvlosspercent + i.clientlosspercent + i.totallosspercent)/3 as 'packetloss %',
when realduration > 5 and realduration < 35 and (i.srvsent > 400 or i.srvrec > 400) and
  (i.srvsent >= 0 and i.srvsent < i.srvrec/10) or
  (i.srvrec >= 0 and i.srvrec < i.srvsent/10) or
  i.srvlosspercent > 50 or i.clientlosspercent > 50 or i.totallosspercent > 50 or
  (i.srvlost > i.srvsent/2)
then 'NOVOICE'
when realduration > 5 and realduration < 55 and (i.srvsent > 400 or i.srvrec > 400) and
  (i.srvsent >= 0 and i.srvsent < i.srvrec/4) or
  (i.srvrec >= 0 and i.srvrec < i.srvsent/4) or
  i.srvlosspercent > 20 or i.clientlosspercent > 20 or i.totallosspercent > 20 or
  (i.srvlost > i.srvsent/4)
then 'LOW'
when realduration > 40 and i.srvsent > 2000 and i.srvrec > 2000 and
  (i.srvsent > i.srvrec/4) and
  (i.srvrec > i.srvsent/4) and
 i.srvlosspercent < 10 and i.clientlosspercent < 10 and i.totallosspercent < 10 and
  (i.srvlost < i.srvsent/6)
when realduration > 140 and i.srvlosspercent < 15 and i.clientlosspercent < 15 and i.totallosspercent < 19
then 'GOOD'
else 'UNKNOWN' end as 'QUALITY',
```

```
b.marker
FROM tb_cdrs b WITH(NOLOCK)
left join tb_cdrinfo i with(nolock) on (b.id = i.cdrid )
left join tb_users ul with(nolock) on (b.callerid = ul.id )
left join tb_users u2 with(nolock) on (b.calledid = u2.id )
left join tb_reasoncodes r with(nolock) on (b.discreason = r.code)
WHERE
b.datum >= GETDATE()-1
and b.realduration > 0
ORDER by b.datum desc
```

#### 5.110. Database file usage

#### 5.111. How to recalculate the prices for certain cdr

This can be done with the "rebill" command from the server console. From the MizuManage open the Server Console form and click on connect. Then enter rebill,days,datefrom,dateto,usertype,childfor

For example the following command will recalculate all pricing for endusers whose parent is user with id 854 between Sept 1 and 30 in 2011. rebill, 9/1/2011 00:00:00,9/31/2011 23:59:59,0,854

The following command will recalculate the billing for all users in the last 2 days (48 hours): rebill.2

## 5.112. How to create different webportal for different resellers

Under the server app directory create a new folder and inside this folder create separate folders for each of your resellers which needs a separate webportal. Copy the following files in these folders:

- -webservice.exe
- -mizuserver.ini
- -the "Files" directory
- -loginimage.jpg or loginimage.gif
- webphone.jar

In the mizuserver.ini leave the [database] settings as the main mizuserver.ini and change the [webportal] settings as follows: mainportalreseller=RESELLER USER ID

cfg port=WEB PORT

cfg\_boundip=WEB IP

cfg\_appname=app name

base design=1

feature\_loginpicture=true

loginpage\_title=brandname

loginpage\_footer1=any branding text

loginpage\_footer2= any branding text

color\_main\_background=13421772

startpagelinkname=any link name

startpagelinkuri=any link uri

startpagelinkname2= any link name

startpagelinkuri2= any link uri

## 5.113. Database SQL fine-tune

Creare a trace table with SQL Server Profiler, then run the followings:

```
create column TextData2 varchar(max)
update trace12 set TextData2 = TextData
add index for cpu and duration
cpu, duration,TextData2
select top 200 * from trace12
order by duration desc
select top 200 * from trace12
order by cpu desc
select sum(cpu), applicationname
from trace12
group by applicationname
order by sum(cpu) desc
select sum(duration), applicationname
from trace12
group by applicationname
order by sum(duration) desc
select sum(cpu), applicationname, substring(textdata2,1,29)
from trace12
group by applicationname, substring(textdata2,1,29)
order by sum(cpu) desc
select sum(duration), applicationname, substring(textdata2,1,29)
from trace12
group by applicationname, substring(textdata2,1,29)
order by sum(duration) desc
select sum(cpu), substring(textdata2,1,29)
```

```
from trace12
group by substring(textdata2,1,29)
order by sum(cpu) desc
```

## 5.114. Too slow UDP troughput

Modify your ethernet card settings:

Interrupt Moderation -->disable flow control--->disable checksum offload--->disable

## 5.115. Pricing speedup

If you have (or will plan to add) many prefix entries for multiple billing packets than you should consider to change to the int based alghoritm especiall if you are using LCR.

Follow these steps:

- 1. Create tb\_billingtimes\_int with the prefix field set to int type. Don't forget to add the entries.
- 2. Migrate all entries to the new table:

```
INSERT INTO [msrv_2].[dbo].[tb_billingtimes_int]
      ([entryid]
       ,[isdiff]
       ,[timetype]
       ,[fromday]
       ,[fromhour]
       ,[frommin]
       ,[today]
       ,[tohour]
       ,[tomin]
       ,[prefix]
       ,[origprice]
       ,[price]
       [dirid]
       ,[billingstep2]
       ,[minammount2])
   select
                                 [entryid]
```

```
,[isdiff]
,[timetype]
,[fromday]
,[fromhour]
,[frommin]
,[today]
,[tohour]
,[tomin]
,CAST ( prefix AS int )
,[origprice]
,[price]
,[dirid]
,[billingstep2]
,[minammount2]
from tb_billingtimes_int
```

3. Set the "usevgetpriceint" global config option to true (also requires dbversion 124) and reload or restat the sever

The drawback is that only numbers are allowed in the prefix table:

- -00, 0 and + prefixes are not allowed in the billing (this should be avoided anyway)
- -instead of \* you should use -1

In this mode the \_int version of the stored procedures are used (v\_getprice\_int and fgetprice\_int)

#### 5.116. Shared DID's

With the shared DID feature the same DID number can be assigned to different users (from webportal -> phonebook page). These will ease the access to users favorites from third-party networks (calling via third-party servers or via the IVR).

You can provide shared DID numbers for your users in the following way:

- -Add a few DID number from the "Users and devices" form. These are like normal endusers but their username is a DID number and the "Shared DID" option is checked on the "Functions" tab (this way the "ispublic" field will be set to 4 for these numbers/users)
- -Set the "feature\_shareddidnumbers" configuration option to 1 (the default is -1 which means that will be automatically enabled once you have added a few DID numbers, otherwise automatically disabled)
- -Once this is done, users can assign DID numbers for their Phonebook entries from the web enduser interface. (stored in the "udid" field in the "tb\_speeddial" table)

## 5.117. Server supervisor

The mserver process has a builtin supervisor wich will do some integrity and whelth tests periodically and will do the required action on test failure. In addition to this builtin procedure, you can start the vsupervisor service.

The following settings are defined in the "supervisor" section:

```
canrestartformalfunctions: if supervisor can do restarts (othervise only logs or emails the error), set to 0 to disable restarts default is 1
checklogs: if to check logs. if set to false, then "maxnologival" will have no effect. Default is true.
checkcpu: if to check cpu ussage
checkcallerids: check only cdr records that belongs to this caller. Example: 123,124
checkprefixes: check only cdr records only with this techprefix. Example: '333','555'
maxnocdrmin: restart if no cdr records for this number of minutes. Default is 20 (minutes).
minacd or minacl: min ACD treshold. Default is 15 sec.
minasr: min ASR treshold. Default is 3%.
maxnologival: maximum number of minutes without new record in tb logs. Default is 15 min.
minactivesims: minumum number of active simcards. Default value is 0.
minactive endusers: min active endusers (with statusdate set in the last 20 min). Default value is 1.
minactiveusers: min active users (some activity in the last 2 hour). Default value is 1.
peaktimebegin or peaktimebegintr: peaktime start hour. Default is 9.
peaktimeend or peaktimeendtr: peaktime end hour. Default is 19.
weekendispeak: treat weekend as peaktime (same traffic ammount). Default is false.
restartatnight: if to restart at every night. Default is false.
restartpeatfirst: don't restrart the service. Restart the pc immediately.
trafficammount: 0=after setup
all values will be altered in offpeak and weekend times after these rules:
  maxnocdrmin2*=60:
  maxnologival2*=3;
  minasr2 = minasr2/2;
  minacl2 = minacl*2/3;
  minactivesims/3;
 *offpeak and weekend times are calculated based on peaktimebegin, peaktimeend, weekendispeak
The following programs are controlled (configurable):
        mserver_name = "mserver";
        atarongk name = "atarongk";
        fvoipgsmgw name = "fvoipgsmgw";
        vsip_name = "vsip";
```

```
valert_name = "valert";
MSSQLSERVER_name = "MSSQLSERVER";
```

## 5.118. How to check the current load on MS-SQL (query list)

```
select
   p.spid
   right(convert(varchar,
           dateadd(ms, datediff(ms, P.last_batch, getdate()), '1900-01-01'),
            121), 12) as 'batch_duration'
   P.program_name
   P.hostname
   P.loginame
from master.dbo.sysprocesses P
where P.spid > 50
        P.status not in ('background', 'sleeping')
        P.cmd not in ('AWAITING COMMAND'
and
                   , 'MIRROR HANDLER'
                    ,'LAZY WRITER'
                    , 'CHECKPOINT SLEEP'
                    ,'RA MANAGER')
order by batch_duration desc
declare
   @spid int
   @stmt_start int
   @stmt_end int
   @sql_handle binary(20)
set @spid = 124 -- Fill this in
select top 1
    @sql_handle = sql_handle
   @stmt_start = case stmt_start when 0 then 0 else stmt_start / 2 end
   @stmt_end = case stmt_end when -1 then -1 else stmt_end / 2 end
from master.dbo.sysprocesses
where spid = @spid
order by ecid
SELECT
   SUBSTRING( text,
```

### 5.119. Load data from all tables from the database (for multiple servers)

The following query list all bind IP:

```
CREATE TABLE #tmp 333 (DatabaseName VARCHAR(50), valstr VARCHAR(64),keystr VARCHAR(50),inisection VARCHAR(50));
DECLARE DBCursor CURSOR
FOR
    SELECT Name
    FROM MASTER.dbo.sysdatabases
        WHERE name NOT IN ('master', 'model', 'msdb', 'tempdb');
OPEN DBCursor;
DECLARE @DBName VARCHAR(200) = '';
FETCH NEXT FROM DBCursor INTO @DBName;
WHILE @@FETCH STATUS = 0
    BEGIN
        DECLARE @SQL NVARCHAR(MAX) = N'USE ' + QUOTENAME(@DBName) + '
                                        IF EXISTS
                                            ( SELECT 1
                                                FROM
                                                       sys.tables
                                                WHERE [Object_ID] = OBJECT_ID(N''dbo.tb_settings'')
                                            BEGIN
                                                INSERT #tmp 333 (DatabaseName, valstr, keystr, inisection)
                                                SELECT @DB, [valstr], [keystr], [inisection]
                                                                                                  FROM
                                                                                                         dbo.tb settings
                                                                                                          WHERE keystr = ''bindip'' AND
inisection=''settings''
                                            END';
        EXECUTE SP_EXECUTESQL @SQL, N'@DB VARCHAR(200)', @DBName;
        FETCH NEXT FROM DBCursor INTO @DBName;
    END
```

```
CLOSE DBCursor;
DEALLOCATE DBCursor;
SELECT *
FROM #tmp_333;
DROP TABLE #tmp_333;
```

#### 5.120. Number of services limit on a server

You might have to change the windows desktop heap settings if you are running multiple service instances (more than 10) on the same server. HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\Control\Session Manager\SubSystems\Windows

#### More details:

http://ss64.com/nt/syntax-desktopheap.html

http://social.technet.microsoft.com/Forums/en-GB/winservergen/thread/c53e3c42-a798-417a-9c48-cd2b442310f2

http://blogs.msdn.com/b/ntdebugging/archive/2007/01/04/desktop-heap-overview.aspx http://blogs.msdn.com/b/ntdebugging/archive/2007/05/desktop-heap-part-2.aspx

## 5.121. How to rewrite SMS number prefix

Create a stored procedure named v\_dialplansms with the following inputs:

- tonum varchar(256)
- fromid int
- fromnum varchar(64)
- clientip varchar(64)

This sp must return one field containing the rewritten target number ("tonum")

Set the "usesmsprefixsp" global config option to "true" and reload.

## 5.122. How to limit the maximum usage for postpaid accounts

Set the "creditcheckforpostp" global config to true.

Set a meaningful default and actual value for each users for the followings: maxmonthlycredit, maxmonthlycreditinc, maxmonthlycreditend.

Maxmonthlycredit: max allowed credit/month even if the user is postpaid

Maxmonthlycreditend: max Maxmonthlycredit (because we increase Maxmonthlycredit by maxmonthlycreditinc every month if the user was active) onlylocalaccess: traffic sender traffic will not be forwarded (can call only local users from the users and the numbers)

Maxmonthlycreditinc: determines how much money we add to Maxmonthlycredit every month

To set the default value, you should edit the database default values and then run a query like this:

"update tb\_users set maxmonthlycredit = XXX, maxmonthlycreditinc=XXX, maxmonthlycreditend=XXX where type = 0 and postpaid > 0

## 5.123. Not enough storage is available to process this command

If you see similar errors, try to increase the IRPStackSize in the registry as described here: http://blog.rongabriel.com/2010/03/08/not-enough-storage-is-available-to-process-this-command/

#### 5.124. Enable session-timer

With session timers (RFC 4028) you can prevent orphaned sessions (hung calls).

Session timers are not enforced by default to prevent any complications or incompatibilities on a new server.

If all the media are routed trough your server, then there is no much reason to enable session timers because the media timeout can usually prevent orphaned calls. However if your server doesn't need to route the media and you see orpaned calls (long calls in the current calls form which are no longer valid) then you should enabled this feature.

To avoid incompatibilities with all kind of client devices not supporting session timers or reinvite, you should enable session timers only for SIP server and Traffic sender users (or just for the devices generating orphaned calls). Just set the "sessiontimer" field to a value higher than 0:

- --1: never use
- -0: don't use (Default)
- -1: load from global config
- -2: yes if the peer has timer support
- -3: always yes, forced
- -Other: use with the specified timeout (minutes). Not recommended

Also please review the related global configuration settings (search for "sessiontimer" on the Configurations form):

sessiontimer: 0: don't use,1: load from global config ,2: autodetect (and using the sesskeepalive interval from the global configuration),3: autodetect with turned on by default, Other: use with the specified timeout (minutes)

sessiontimerhandlelocally: wheter the server should handle or just bypass. 0=no,1=auto,2=forward,3=yes

def\_min\_sessiontimer: minimum allowed value in seconds (sent also as "Min-SE" with the sip signaling). Must be higher then 3.

def\_mid\_sessiontimer: recommended value in seconds

def\_max\_sessiontimer: maximum accepted value in seconds

#### Recommended configuration:

- -If there are no orphaned calls or media is routed leave the configuration with the default values (with the sessiontimer set to 0 which means disabled)
- -If there are some orphaned calls set the "sessiontimer" field to 3 for SIP servers or Traffic senders generating orphaned calls.
- -If there are a lot of orphaned calls (it can happen if the server network connection is not stable) set the "sessiontimer" field to 3 in the global settings (Configurations form)

## 5.125. Reseller rights

You can use the tb\_users rigths field to limit the reseller rights (affecting mostly the webportal user interface):

0: minimal rights

8: can't edit tariffs and can't add resellers

10: can't edit tariffs

12: can't add resellers

30: normal rights (default)

40: increased rights

60: full rights

## 5.126. Server ini file

The database connection settings are stored in a configuration file which should be named "mizuserver.ini" and located near the service executable (mserver.exe). This file is readed when the server is starting so it can find its database (all other data and settings are stored in database). The format is the following:

[database]

location=DB SERVER IP

port=DB SERVER PORT (USUALLY 1433 BUT OFTEN REWRITTEN TO 2223)

name=DATABSE NAME

username=USERNAME

 $password \!\!=\!\! PASSWORD$ 

sqlinstancename=ENTER INSTANCE NAME IF YOU NEED PIPE ACCESS (. for the default mssql instance or np:\\.\pipe\sql\query)

conntype=SPECIFY HOW TO CONNECT (0=tcp only,1=pipe only,2=auto tcp first,3=auto pipe first if possible (default), 4=auto pipe first)

#### Example:

```
[database]
location=127.0.0.1
port=2223
name=mserver
username=sa
password=sqlsapassword
sqlinstancename=TESTSERVER\SQLEXPRESS
```

http://technet.microsoft.com/en-us/library/ms130822.aspx

#### 5.127. Prices for toll free numbers

To increase the prices for toll free numbers you have to perform the following steps:

- 1. Create a new price list.
- 2. Assign the newly created price list to the end user (8557597386). You can do this in the "Users and Devices" section under the "Billing" tab.

Please note, that I have already created a new billing packet and assigned it to the number. You just have to upload the prices.

To charge only connected calls, you have to apply the billing packet for B-leg only. You can set this option on the "Price Setup" form in the "Applied for" section.

#### 5.128. Server API

Please find the details in the VoIP\_Server\_API.pdf

#### 5.129. External service, database or API

You can use the following global config options to setup external sources for user management, authentication, routing and billing:

int extern\_cdr; int extern\_billing; int extern\_auth; //0=no,1=insert only,2=yes,3=check only external int extern\_routing; String extern\_connection; String extern\_connection\_ivr;

String extern\_connection\_cdr;

String extern\_connection\_billing;

String extern\_connection\_auth;

String extern\_connection\_routing;

String extern\_connection\_usersync;

String extern\_sql\_cdr;

String extern\_sql\_billing;

String extern\_sql\_auth;

String extern\_sql\_routing;

String extern\_sql\_usersync\_all;

String extern\_sql\_usersync\_new;

String extern\_http\_address;

String extern\_http\_cdr\_address;

String extern\_http\_billing\_address;

String extern\_http\_auth\_address;

String extern\_http\_routing\_address;

String extern\_http\_cdr;

String extern\_http\_billing;

String extern\_http\_auth;

String extern\_http\_routing;

String extern\_http\_usersync\_all;

String extern\_http\_usersync\_all\_address;

String extern http usersync new;

String extern\_http\_usersync\_new\_address;

bool extern\_usersync;

## 5.130. How to setup Moneybookers (Skrill)

You will need to open a merchant (For Business) account at https://www.moneybookers.com.

Moneybooker payments can be initiated from any web interface.

At least the moneybookers\_emailid, moneybookers\_accountid and the moneybookers\_notifyurl have to be set correctly (search for "moneybookers" on the "Configurations" form).

#### Configuration details:

moneybookers\_enabled: enable/disable the Moneybookers payment option. Enabled by default, but it is unusable until you set the moneybookers\_emailid and moneybookers\_notifyurl setting.

 $money bookers\_enabled\_for\_resellers: enable/disable \ separate \ Money Bookers \ account \ for \ resellers \ (enabled \ by \ default)$ 

moneybookers\_emailid: your moneybookers email address where the payments will be sent

moneybookers\_notifyurl: the IPN (Instant Payment Notification) url, must be the same as the webportal address: http://WEBPORTAL\_ADDRESS:PORT. Port must be specified only if other than 80.

moneybookers\_accountid: this is your Moneybookers "Customer ID".

moneybookers\_verifysource: verify if the transaction was initiated from the webportal (0=no,1=if exists,2=always)

moneybookers\_mustverify: check every payment if it came from moneybookers. For this to work, a "secret word" has to be set in your Moneybookers account and in moneybookers secretword setting. Enabled by default

moneybookers\_secretword: set it in your Moneybookers account -> 'Merchant Tools' and in server ("Configurations" form)

moneybookers\_checkemail: check if the user email address is the same received from moneybookers. If not, then the payment is not applied automatically (deprecated by checktrusted)

moneybookers\_checktrusted: auto allow transactions only for users on the trusted list. Otherwise the transaction have to be applied manually. Possible values: 0,1,2,3,4 (0=never,1=only if no email match,2=always,3=always + email)

moneybookers\_currency: the enforced currency. Otherwise the user currency setting is used

moneybookers\_currencies: the list of accepted currencies. By default the followings are accepted: USD,EUR,GBP, your main currency

moneybookers\_maxamount: maximum payment accepted. Default value is 600.

moneybookers\_minamount: minimum payment accepted. Default value is 5

moneybookers\_checkabove\_notverified: payments above this value must be verified first if the sender account is not "verified" by moneybookers (default value is 50)

moneybookers\_checkabove\_all: all payments above this value must be verified first (default value is 100)

moneybookers\_addpercent: modify the received amount. Default value is 100 (no changes)

moneybookers\_feepercent: add a fee percent (before payment)

moneybookers\_feevalue: add a fee value (before payment)

moneybookers sendemail: send emails about payments for the users

moneybookers\_sendemailtoadmins: notify the admins about the new payments

moneybookers\_sendemailtosupport: notify the support users about the new payments

moneybookers\_emailonreceived: emai body text to be sent on received payments (a default message will be applied if this is not set)

moneybookers\_emailonapprowed: emai body text to be sent on approved payments (a default message will be applied if this is not set)

All Moneybookers transactions will be stored in the tb\_payprocessing table which has the following fields:

Userid: user database ID from tb\_users

Amount: paid ammount Currency: user currency

Transactionid: unique id for all transactions

Stage: 0=unknown,1=started,2=notification received,4=verified and applied,5=failed, 6=need to be checked (no email match)

Comment: contains the reason of the failures and all patameters as received from Moneybookers

Example query to list all transactions that need to be approved from the last week:

select top 1000 tb\_users.Username, tb\_users.credit as 'usercredit', tb\_payprocessing.\*

from tb\_payprocessing with(nolock)

left join tb\_users with(nolock) on (tb\_users.id = tb\_payprocessing.userid)

where tb\_payprocessing.stage = 6 and tb\_payprocessing.datum > GETDATE()-7 order by datum desc

The transactions can be viewed also from Mizu Manage -> Billing section -> Reports form (Transcations All/Success/Failed/etc)

Applied payments will be also stored in the tb\_invoices table.

If you wish to automatically allow all transactions, set the moneybookers\_checkemail and moneybookers\_checktrusted settings to 0. Otherwise some transactions will have to be applied manually.

#### 5.131. Reliability –strict locking

The Mizu VoIP server by default uses opportunistic locking and lock-free data structures. Change the following settings for stricter locking: usesockrecmutex = true usertpmutex = true

Note: these setting might have a direct impact on performance

#### 5.132. How to verify audio quality

The Mizu VoIP server by default uses opportunistic locking and lock-free data structures. Change the following settings for stricter locking:

- 1. Set the server to route the RTP (RTP Route caller/called: Always)
- 2. Start wireshark on the server
- 3. Make a call from softphone
- 4. Find the call-id (from softphone or sever logs).
- 5. Apply the following filter for wireshark: ((ip.src==SERVERIP || ip.dst==SERVERIP) && (ip.src==SOFTPHONESIPIP || ip.dst==SOFTPHONESIPIP || ip.dst==SOFTPHONESDPIP || ip.dst==SOFTPHONESDPIP)) && (sip || rtp || rtcp) && (sip.Call-ID == "CALLID" || ( udp.port == SOFTPHONERTPPORT || udp.port == SERVERRTPPORT ))
  Replace the followings:
  - o SERVERIP: the IP address of the VoIP server
  - o SOFTPHONESIPIP: the IP address from where the INVITE was received from
  - o SOFTPHONESDPIP: the IP address in the INVITE SDP (connect address c=)
  - o CALLID: the SIP call-id
  - o SOFTPHONERTPPORT: the RTP port from the INVITE SDP (media= line)

- SERVERRTPPORT: the RTP port from the 200 OK SDP (media= line)
   (To easily find the SDP address you might first just filter to sip.Call-ID == "CALLID")
- 6. Wireshark -> Telephony menu -> RTP -> Show all streams
- 7. Check the statistics if there are packet loss or similar issues
- 8. Click on Analyze, then Save Paypload (save as raw.EXT)

The following extensions (EXT) can be used:

- g9: for G.729 codec
- g3: for G.723 codec
- pu: for PCMU codec
- pa: for PCMA codec
- lb: for iLBC codec
- su: for speex ultrawideband codec
- sw: for speex wideband codec
- sx: for speex narrowband codec
- g6: for G.726 codec
- gg: for GSM codec
- g2: for G.722 codec
- 9. Copy the raw file(s) to the ConvertRaw directory
- 10. Run: ConvertRaw.exe "raw.EXT" "out.wav"
  - (You can also combine in/out in a single stereo file: converter.raw "in.EXT" "out.EXT" "out.wav")
- 11. Listen out.wav with any audio player

## 5.133. How to use long called prefix lists for routing

Add or import the prefixes to tb\_routingprefix.

Add the following to the v\_getroutingtime for the calledtechprefix selection:

OR EXISTS (select top 1 tb\_routingprefix.id from tb\_routingprefix WITH (NOLOCK) where tb\_routingprefix.routingid = tb\_routing.id and @called\_norm2 like tb\_routingprefix.prefix+'%')

#### 5.134. Send email to users on low credit

Set the "sendlowcreditemail" field in the global config.

You can also specify by user (tb\_users. sendlowcreditemail)

Defined values:

- -2: yes, with auto guessed value
- -1: auto guess if send is needed (if email server is set) and also the value.

0: don't send others: specify minimum credit amount Default value is: -1.

The default emails subject and message can be modified with the lowcreditemailsubject and lowcreditemailbody global config options.

# 6. Links

VoIP Server homepage: <a href="http://www.mizu-voip.com/Software/VoIPServer.aspx">http://www.mizu-voip.com/Software/VoIPServer.aspx</a>

Mizutech homepage: <a href="http://www.mizu-voip.com/">http://www.mizu-voip.com/</a>

Documentations: <a href="http://www.mizu-voip.com/Support/Documentations.aspx">http://www.mizu-voip.com/Support/Documentations.aspx</a>

Email support: <a href="mailto:serversupport@mizu-voip.com">serversupport@mizu-voip.com</a>

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