

WebPhone shrink

If you wish to use the [webphone](#) as a library (not using any built-in html/css skin), then you can still keep all files and the webphone will use only the necessary files (the unnecessary files will not be downloaded by the client browsers).

If for some reason you need to shrink the library to minimal files (for example if you don't have enough space on your webserver -although these extra files takes only little space), you might delete the followings files:

- click2call.html
- Documentation.chm
- Documentation.pdf
- favicon.ico
- index.html
- package.json
- readme.txt
- softphone.html
- softphone_launch.html
- your_custom_sip_client.html
- samples/
- oldieskin/
- css/
- images/
- js/click2call/
- js/linkify/
- js/softphone/
- js/techdemo_example/
- js/readme.txt

With other words, only the following files/folders needs to remain:

- webphone_api.js
- webphone_config.js
- firebase-messaging-sw.js
- oldapi_support.js
- js/lib/
- js/firebasejs/
- sound/
- native/

You can also delete the whole native sub-folder if you will use only the WebRTC engine (not the NS, Java, Flash engines).

For more details, see the “Folders and file structure” FAQ point in the [webphone documentation](#).